## DAY 2 -- AGENDA FRIDAY, JUNE 17, 2016

8:00 – 8:45 a.m.	Registration/Continental Breakfast Receive Name tags, Packets, Etc.
8:45 – 9:00 a.m.	<u>Welcome</u> Sharon Coppedge Long, Executive Director Oklahoma Parents Center, Inc.
9:00 – 10:15 a.m.	An overview of Evidence Based Components in the Multiple Tiers of Strategies and Interventions Framework (MTSS/RTI): Building effective behavior supports for all students across 3 tiers of intervention <b>Diana Browning Wright, MS, LEP</b> This training will review the 7 Big Ideas in constructing either Behavioral/Social and Emotional Framework or the Academic Framework and then focuses in depth on the Behavioral Framework. Learn how to provide a solid Tier one k-12, which evidence based tier 2 interventions to select based on student characteristics and how to select a tier 3 intervention if tier 2 is not effective.
10:15 – 10:35 a.m.	Break
10:35 – 11:50 a.m.	Presentation Continued Diana Browning Wright, MS, LEP
11:50 – 12:50 p.m.	<b>Boxed Lunch will be provided</b> Option #1: Classic Chef Salad with Chicken Tenders Option #2: Ham with American Cheese on a Croissant Option #3: Southwest Chicken Wrap
12:50 – 2:10 p.m.	Presentation Continued Diana Browning Wright, MS, LEP
2:10 – 2:30 p.m.	Break
2:30 – 3:30 p.m.	Presentation Continued Diana Browning Wright, MS, LEP
3:30 – 3:45 p.m.	Closing/ Door Prizes/Evaluations

## MTSS Training Table of Contents

#### Section 1: Convention Presentation

1.a.1. MTSS OK one-day Convention Style

#### Section 2: Social Emotional Learning

2.a.1. Social Emotional Learning

#### Section 3: Proactive Classroom Management Strategies

3.a.1. Proactive

#### 3b. Implementation Documents

- 3.b.1. The 5 Phase I do, We do, You Do Instructions
- 3.b.2. Active Student Engagement Brief
- 3.b.3. Classroom Management Style
- 3.b.4. Class-wide Systems
- 3.b.5. Good Behavior Game (Wright/Mannino)
- 3.b.6. PBIS Classroom Management Plan Blank

#### Section 4: Physiology to Learn

- 4.a.1. MIND-UP Presentation
- 4.a.2. Sleep

#### 4b. Implementation Documents

- 4.b.1. Sleep Diary
- 4.b.2. Sleep Log R1
- 4.b.3. Sleep Log R2
- 4.b.4. Sleep Log R3
- 4.b.5. Sleep Log R4
- 4.b.6. Sleep Log Teen

#### Section 5: Universal Screening

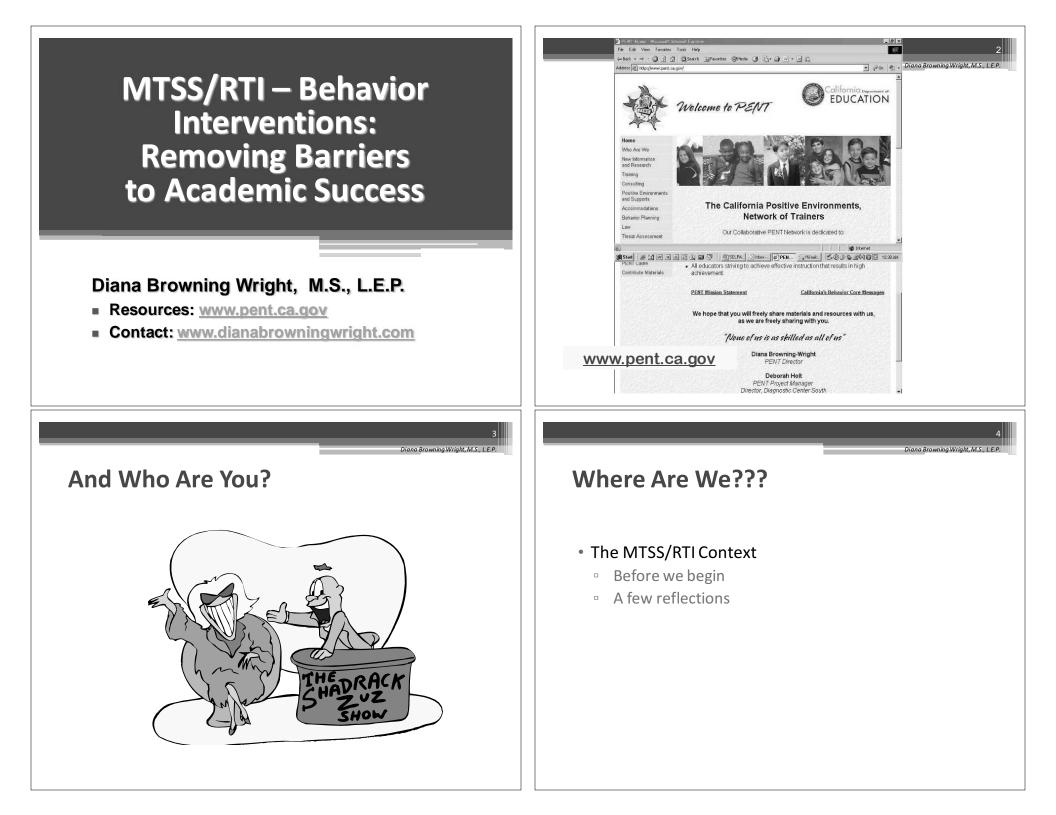
- 5.a.1. BEISY Intro Brief Externalizing and Internalizing Screener for Youth
- 5.a.2. Universal Screening

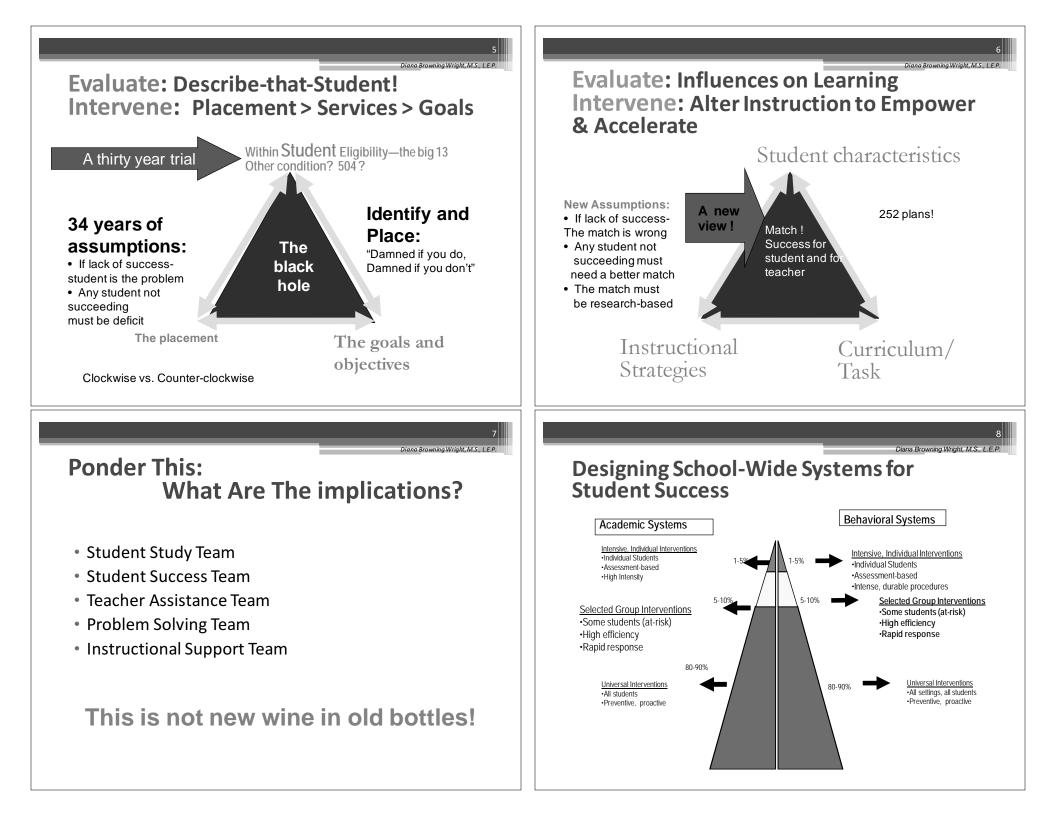
#### 5b. Screener

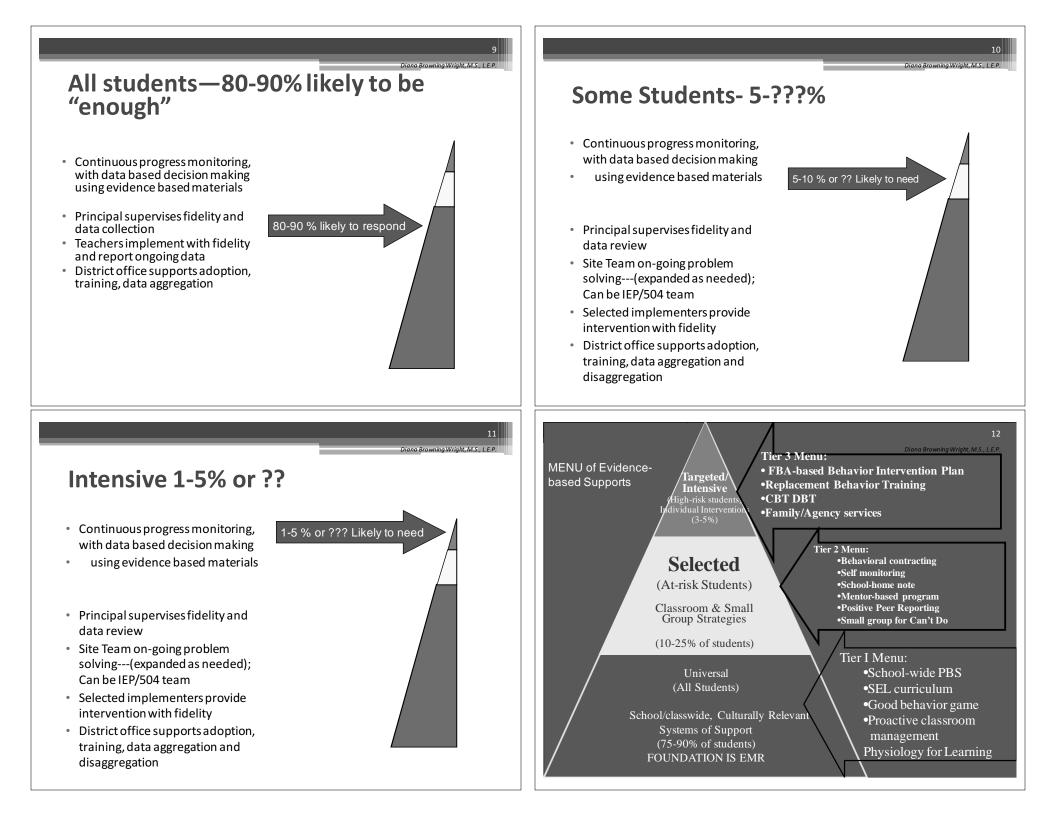
- 5.b.1. Universal Screening Team Confirmation Process
- 5.b.2. BEISY Behavior Categories Handout KHPES Master
- 5.b.3. Brief Externalizing and Internalizing Screener for Youth
- 5.b.4. Universal Screening Scale BEISY (revised 2015)

#### Section 6: Tier 2

- 6.1. MTSS with Emotional Behavior Links
- 6.2. Student Interventions Matching Form
- 6.3. Tier 2 Interventions + AIM2







MTSS/RTI: Provision of high-quality interventions matched to student need, frequent progress monitoring to guide decisions about changes in interventions, and using student data to guide important educational decisions.\*

## **RTI Model For Behavior**

 RTI involves documenting a change in behavior as a result of intervention and making ongoing, datadriven decisions

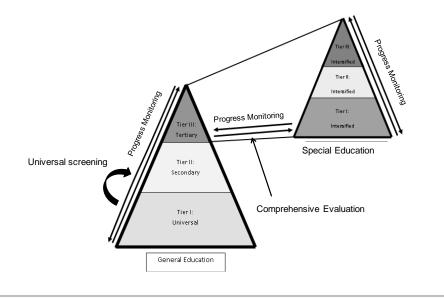
#### \* National Association of State Directors of Special Education (2005)

## **RTI/MTSS Model For Behavior**

"A student who displays challenging behaviors is repeatedly assessed, and, based on the results, the school staff uses evidence-based practices to support the student in reducing those challenging behaviors and improving his/her attitude toward engagement in academic and social life"

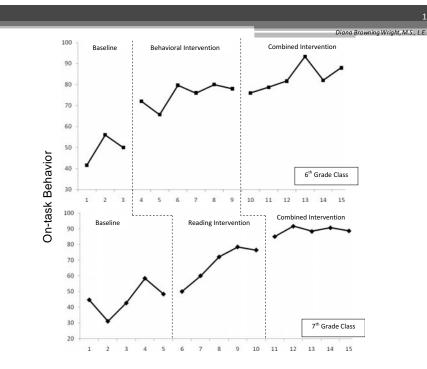
Jeffery Sprague (2007)

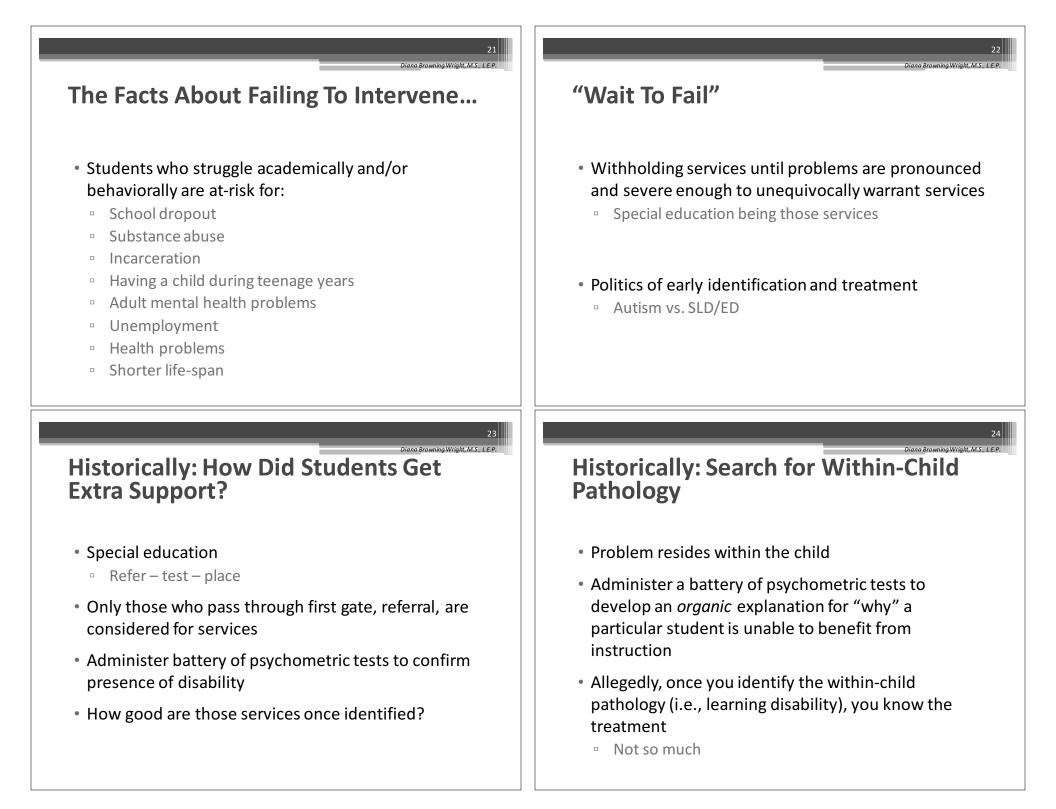
## What Is MTSS Across Gen Ed/Sp Ed





- likely to continue to be poor readers into the secondary grades and beyond
- Students who engage in behavior problems early on are highly likely to continue to engage in behavior problems into the secondary grades and beyond





## **Sobering Statistics**

#### • Students with behavior problems:

- 1 percent to 5 percent account for over 50 percent of office discipline referrals in a given school
- Have an avg. GPA of 1.4
- Absent an avg. of 18 days of school per year
- 50 percent arrested within 1 year of school ending

Special Education Elementary Longitudinal Study (SEELS, 2003) and National Longitudinal Transition Study of Special Education Students (NLTS, 1995; 2005)

## **Sobering Statistics**

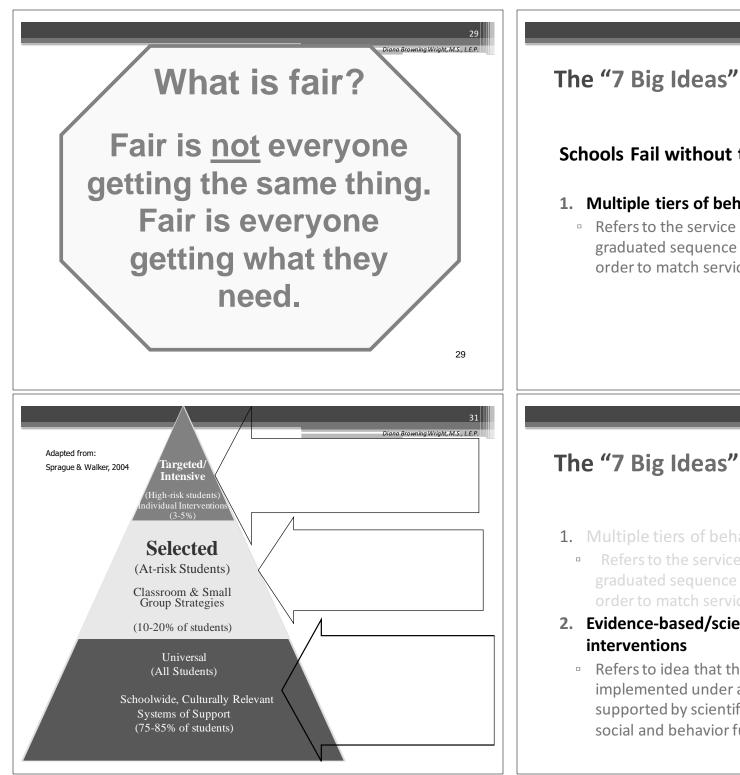
- Students with EBD:
  - 58 percent drop out of school
    - Of those that drop out, 73 percent are arrested within 2 years
  - 68 percent are unemployed up to 5 years after school
  - ED girls: 8 times more likely to get pregnant during teenage years than typically developing girls

Special Education Elementary Longitudinal Study (SEELS, 2003) and National Longitudinal Transition Study of Special Education Students (NLTS, 1995; 2005)

## The Response To Problem Behavior

- Reactive address it once it happens
- "Get tough" and "Zero tolerance" policies
- Layer on staff to monitor and supervise
- More attention paid to problem behaviors than positive behaviors
  - 15/20:1 ratio of reprimands to positive statements
- Discipline = Office referral, suspension or expulsion
- Lopsided focus on academics
  - "students should come ready to learn"





# Schools Fail without these 1. Multiple tiers of behavior support Refers to the service delivery logic of providing a graduated sequence of intensifying interventions in order to match services to student need. Diana Browning Wright, M.S., L.E.F The "7 Big Ideas"

na Brownina Wright, M.S., J.F.

- 1. Multiple tiers of behavior support
- 2. Evidence-based/scientifically validated interventions
  - Refers to idea that the interventions or supports implemented under an RTI model of behavior are supported by scientific research to improve student social and behavior functioning.



## **Not Evidence-based Intervention**

- Corporal punishment in schools remains legal in 19
   U.S. states and is used frequently in 13
- Overall, 223,190 students received corporal punishment in 2006-07, according to Department of Education statistics. That number is down from 342,038 students in 2000-01 as more and more districts abolished corporal punishment
- www.cnn.com/us, August 2008

## **Evidence-Based Practice In Medicine**

- Surgeons adopt a procedure having a 30% mortality rate over one having a 5% mortality rate because:
  - It is easier to do (less response effort)
  - The surgeon was trained in it
  - The surgeon just likes it better
- Example from Education: Direct Instruction
  - Repeatedly over the past 35 years has been shown to be the most effective instructional approaches ever developed
  - It's takes work (large response effort)
  - It's often perceived as philosophically undesirable
  - Teachers aren't trained in it

#### **Not Evidence-based Intervention**

"Every public school needs effective methods of discipline, but beating kids teaches violence, and it doesn't stop bad behavior," wrote Alice Farmer, the author of a joint report from Human Rights Watch and the American Civil Liberties Union. "Corporal punishment discourages learning, fails to deter future misbehavior and at times even provokes it."



## How Many Kids Get Hit?

#### According to an analysis of federal data from 2009-

2010, the <u>Children's Defense Fund reported in 2014</u> that 838 children were hit on average each day in public school, based on a 180-day school year, which would be 150,840 instances of corporal punishment a year — less than just a few years earlier but still a rather stunning number. African-American students and students with disabilities are disproportionately subject to corporal punishment in school, data shows.

#### Who Uses It?

While 31 states have now banned corporal punishment, these states still allow it: Alabama, Arizona, Arkansas, Colorado, Florida, Georgia, Idaho, Indiana, Kansas, Kentucky, Louisiana, Mississippi, Missouri, North Carolina, Oklahoma, South Carolina, Tennessee, Texas, and Wyoming.

The practice persists because some educators and parents believe it helps modify disruptive behavior **despite no conclusive evidence that it actually does**. Some students are hit for severe infractions of school rules, and others for minor ones, like being tardy.

#### **Oklahoma?**

 Corporal punishment or paddling in public schools used to be common. Today, despite no statewide ban on the practice, it's rare for corporal punishment to be used in Oklahoma schools. Many school districts abolished the practice. Only about 10% of school districts permit corporal punishment at all.

## **Effect Size: What It Means**

- Magnitude of the effect of a particular intervention
- Positive values = GOOD results
- Negative values = BAD results
- Effect sizes > 0.50 considered large
  - Changes in behavior and performance are noticeable by laypersons

#### Tempting, But Evidence-based?





## **Popular Treatments That Don't Work**

Treatment/Intervention	Effect Size
Meeting with student	.00
Punitive discipline	13 to + .06
Alternative placement	10 to + .04
Special education	03

#### POOR OUTCOMES FOR STUDENTS

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## Not So Popular Treatments That Do Work

<u>Treatment</u>	Effect Size
Positive Behavioral Supports	+ .90
Social Skills Training	+ .68
Group-based contingency	+ .81
Token economy	+ .60
Social emotional learning	+ 1.00
Formative Evaluation +	+ 1.20
Graphing + Reinforcement	
Mentor-based program	+ 1.00

Kavale (2005); Marquis et al. (2000); Cook et al. (in press); Blueprints for Promising Treatments (1999); Reschly (2004)

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## **Addressing Behavior Problems**

#### OLD WAY

- Reprimands and harsh statements
- Office referral, suspension, expulsion
- Wait-to-fail
- Refer and test
- Place in special education as intervention

#### NEW WAY

- Preventive supports with universal system of behavior supports
- Proactive screening to catch students early
- Intervene with high quality supports
- Use student response data to determine need for less or more intensive services
  - May include special education

#### Activity Current Site Emotional And Behavioral Supports

	Our School Name	
Support:	Evidence based? Yes, Don't know yet, or No	How well implemented? (fidelity)
Support:	Evidence based? Yes, don't know yet, or No	How well implemented? (fidelity)

#### Evidence Based Studies: Efficacy vs. Effectiveness

- Efficacy
  - Highly controlled with high involvement by researchers
- Effectiveness
  - Real world application implemented with real world staff

#### The "7 Big Ideas"

- 1. Multiple tiers of behavior support
  - Refers to the service delivery logic of providing a graduated sequence of intensifying interventions in order to match services to student need.
- 2. Evidence-based/scientifically validated interventions
  - Refers to idea that the interventions or supports implemented under an RTI model of behavior are supported by scientific research to improve student social and behavior functioning.

#### 3. Universal, proactive screening

 Refers to a systematic process of *detecting* a subset of students from the entire student population who are struggling behaviorally and are at-risk for experiencing a range of negative short- and long-term outcomes.

## Screening

• Goal:

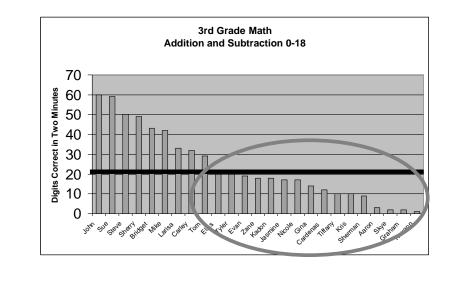
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- Early detection procedure to identify students with the emerging signs of problems
- Medical examples
  - Pap smear, colonoscopy, mammogram, etc.

## A screener must.....

- Be fast, efficient and accurate
- Include all children and youth of interest
  - If we make a screening error, the error should <u>identify</u> <u>students that are not at-risk</u> (false positive)
  - Errors should <u>not overlook</u> students that are at-risk (false negative)



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## Universal Screening For Behavior Tiers

## **Screening Procedures**

- Universal screening typically occurs three times a year (fall/winter/spring
- Compare children to established benchmarks
  - Local (school or district) or national
- Triage (rank order) students according to score obtained
  - Above cutoff = non-responder in need of extra supports
  - Below cutoff = responder doing well in Tier I

## **Universal Screening of Behavior**

- Process of proactively finding the *right customers* for additional support
- Evaluate quality of Tier 1 (universal) support system

#### • IDEA 2004

 Screening does not constitute an assessment for special education eligibility; therefore, no need for parental consent

## Type 1: Multiple Gating Screening

- Series of progressively more complex assessment procedures to identify students in need of more intensive services
  - Teacher nominations
  - Brief behavior rating scales
  - Team confirmation

Systematic Screening of Behavioral Disorders (Walker & Severson, 1990)

#### Examples of externalizing types of behavior Non-Examples of externalizing types of behavior

<ul> <li>Displaying aggression towards objects or persons.</li> <li>Arguing, defying the teacher.</li> <li>Forcing the submission of others.</li> <li>Out of scat behavior.</li> <li>Non-compliance with teacher instructions or requests.</li> <li>Tantrums.</li> <li>Hyperactive behavior.</li> <li>Disturbing others.</li> <li>Stealing</li> <li>Not following teacher-or-school rules.</li> </ul>	<ul> <li>Cooperating.</li> <li>Sharing.</li> <li>Working on assigned tasks.</li> <li>Asking for help.</li> <li>Listening to the teacher.</li> <li>Interacting in an appropriate manner with peers.</li> <li>Following directions.</li> <li>Attending to task demands.</li> <li>Complying with teacher requests</li> </ul>
Examples of internalizing types of behavior     Low or restricted activity levels.     Avoidance of speaking with others.	Non-Examples of internalizing types of behavior           • Initiation of social interactions with peers.         • Engagement in conversations.

Normal rates or levels of social contact with peers.

Resolving peer conflicts in an appropriate manner.

Participating in games and activities.

· Joining in with others.

Displaying positive social behaviors towards others.

- Shy, timid and/or unassertive behaviors.
- Avoidance or withdrawal from social situations.
- A preference to play or spend time alone.
- Acting in a fearful manner.
- Avoiding participation in games and activities.
- · Unresponsiveness to social initiations by others.
- · Failure to stand up for one's self.

#### **Student Nominations**

	bruucht	tominutions
	Last Name	First Name
1.		
2.		
3.		
4.		
5.		

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#### Student Risk Screening Scale (SRSS; Drummond, 1993)

Directions: Please rate each student on each behavior using the following scale: 0=Never, 1=Rarely, 2=Occasionally, 3=Frequently

Student Name	Stealing	Lying, Cheating, Sneaking	Behavior Problems	Peer Rejection	Low Academic Achievement	Negative Attitude	Aggressive Behaviors	SUM
BILLY	0	0	0	0	0	0	0	0
SALLY	1	2	3	2	3	2	2	15
JOHNNY	0	3	3	1	3	3	3	16
BEN	0	1	2	0	1	1	1	6
MELISSA	0	0	0	0	0	0	0	0
DIANA	0	0	0	0	0	0	0	0
FRANK	0	0	2	1	3	1	0	7
			10+ =	= AT-R	ISK			
		E O	$\cap$	тис				
		0-9	= 00		RADAR			
		<	5 = N	Int AT	RISK			
			0		- CON			

## **Type 2: Teacher Reviews All Students**

(e.g., electronic version (Review 360)

- "Anchored" or correlated with a larger assessment instrument
- Has establish correlation at high level of accuracy in identifying at risk customers. E.g. .85 or above
- Cost per school/district annually

#### School Internalizing Behavior Screener (SIBS; Cook, 2008) Directions: Please rate each student on each behavior using the following scale: 0=Never, 1=Rarely, 2=Occasionally, 3=Frequently

Student Name	Nervous or fearful	Bullied by peers	Spends time alone	Clings to adults	Withdrawn	Sad or unhappy	Complains about being sick or hurt	SUM
BILLY								
SALLY								
JOHNNY								
BEN								
MELISSA								
DIANA								
FRANK								
	1							

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#### mina Wright MS IE Type 3: **Type 4: The Free BEISY Universal Screening: Office Discipline Referrals** < 1 – remain in Tier 1, universal supports</li> Opportunity to use a new universal screening • 1-3 ODRs – on the radar instrument Psychometrically correlated to a major instrument • > 3 ODRs – in need of Tier 2, secondary supports Acceptable accuracy (.87) • Easy to Use Does not pick up internalizers Subject to teacher tolerance and other factors Developed by Clayton R. Cook and Diana Browning Wright Instructions Brief Externalizing and Internalizing Screener for Youth (BEISY) • Simple and quick-to-BFISY • Each of the items represents a class or group of behaviors complete universal that represent a key feature of externalizing or internalizing behavior pattern. screener • Must have a clear understanding of the class or group of of externalizing and behaviors being assessed by each item before completing internalizing problems screening. • Use a Likert-like scale (0-4). among students • Rate each student based on 'how problematic' the student's performance is pertaining to each of the categories. Recommended to do all the "0" problematic-rated students first.

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#### "Problematic" Rating Based On A Combination Of How

- Frequently (number of times)
- Long (duration or amount of time)
- And/or how intense (severity or degree of impact).
- Normed on your particular evaluation

#### **BEISY**

It is important to be as objective as possible by basing your *problematic ratings* on the frequency (how often it occurs), duration (amount of time), or the intensity (severity) or a combination of these dimensions.

- 0 = Not problematic
- 1 = Mildly problematic 2 = Moderately problematic
- 3 = Quite problematic
- 4 = Extremely problematic

	Exte	ernalizing Catego	ories	Internalizing Categories		
Student Name	Disruptive behavior	Aggressive behavior	Defiance or oppositional behavior	Withdrawal behavior	Negative talk about self, school or future	Internalizing emotional problems
1.						
2.						
3.						
4.						
5.						
6.						
7.						
8.						
9.						
10.						
11.						
12.						
13.						

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#### Clusters Of Externalizing And Internalizing Behaviors

- To increase your comprehension of the clusters of externalizing and internalizing behaviors, the following slides contain tables with specific examples of behaviors in one column and non-examples (that is, behaviors that are conducive to learning) in the other column.
- A student does not have to exhibit all of the table examples to be considered, rather students may exhibit one, a few or multiple of them and still be rated, based on frequency, duration, and intensity.

#### Externalizing Category #1 Disruptive Behavior Category

Refers to a group of behaviors that disrupt or interfere with the learning environment in one or more of the following ways: (a) impede teacher's ability to deliver instruction or measure outcomes, (b) impairs own personal achievement, (c) interferes with other students' ability to focus and learn.

Examples	Non-Example
Blurting out answers	Raising hand and waiting quietly
Making noises with objects or body parts	Sitting quietly and/or actively listening
Talking to peers about academically unrelated topics	Talking to peers about academically relevant topics
Walking around the room without permission	Staying seated or asking for permission to get out of seat
Acting silly or making jokes to get other students to laugh	Waiting for class to end before acting silly or joking with peers
Interrupting others when they are speaking	Actively listening and paying attention to others speak
Purposefully pulling others off-task	Respecting other students while they are working

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#### Externalizing Category #2 Aggressive Behavior Category

• Refers to verbal statements or physical actions that are intended to harm or hurt another person either emotionally, socially or physically.

Examples	Non-Examples
Punch, hit, kick, or shove others	Keeps hands and feet to self
Yells obscenities at others	Uses appropriate when talking with to others
Make verbal threats to physically harm someone	Appropriately asserts frustration in a calm manner
Calls peers hurtful names to instigate a conflict	Says nice things to someone else or nothing at all
Destroys or ruins school property	Respects and takes care of school property
Bullies others who are socially or physically weaker	Kind and respectful toward peers
Spreads rumors or gossips to hurt another's reputation	Takes the higher road and refuses to spread hurtful rumors

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## **Internalizing Behavior Categories**

 Internalizing behaviors are inner directed behaviors that cause internal distress or discomfort and result in a range of behaviors that interfere with academic engagement and success.

#### Externalizing Category #3 Defiant Or Oppositional Behaviors

 Refers to a pattern behavior that consists of defying or challenging adult authority (e.g., teachers, parents, administrator) or deliberately breaking established rules.

Examples	Non-Examples
Ignores adult instruction or request	Follows instruction or request
Argues with adults	Calmly and respectfully discusses difference of opinion
Continues to do what s/he wants after a teacher's	Responds to teacher request in a reasonable amount of time
request Gets upset when told 'no' or 'stop' by an adult	Accepts when told no by an adult
	, ,
Leaves the room to protest against adult direction	Respectful of school property
Questions, challenges, or breaks the rules	Follows the rules even if s/he doesn't agree with them
Angry outburst or tantrum to avoid adult request	Able to manage anger and respond to adult request

**Internalizing Category #1** *Withdraws from participating in activities or interactions with others* 

 Refers to a variety of behaviors in which a person pulls away from, avoids, and attempts to escape from participating in school/class-wide activities (e.g., group conversations, after-school events, answering questions, etc.) or interactions with persons.

Examples	Non-Examples
Spends free time alone	Hangs out with others during free time
Does not participate in classroom activities	Participates fully in classroom activities
Isolated from peers	Included by peers
Refuses to participate in class	Eager to participate in class
Turns down social invitations	Accepts social invitations
Has few friends	Has lots of friends
Puts head on desk to sleep or avoid interacting	Alert in class and maintains academic engagement

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#### Internalizing Category #2 Negative/pessimistic talk

• The extent to which a student engages in negative talk about self, school, or the future.

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Examples	Non-Examples
"I'm stupid, everyone else is smarter than me"	"Hangs out with others during free time
"I hate school"	"School is great"
"My life is rotten"	"My life is great and fun"
"Who cares about school"	Eager to participate in class
I'll never get a job	Accepts social invitations
"Nobody likes me or wants to be my friend"	Has lots of friends
It doesn't matter how hard I try, I can't be successful	Alert in class and maintains academic engagement

## Excel

	A	В	С	D	E	F	G	н	1	J	К	L	M	N	0	Р	Q	R
	Number of s	tudents (non du	plicate)															
5	AT RISK EXTERNALIZING # of students				AT RISK EXTERNALIZING percent ######					#####								
6	AT RISK INTERNALIZING # of students			AT RISK INTERNALIZING percent ######						#####								
7	AT RISK BO	TH # of students				AT R	ISK E	OTH	perce	nt				#####				
8	Rating scale 0 = Not p		Mildly problema	ntic 2 = Mo	derately problematic	Ext	ernali	zing	Inte	rnaliz	ing	ely pro	blema	tic				
9						Ca	tegor	ics	Ca	tegori	C3		<u> </u>					
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10								iddoy		ŝ.	đ							
11	ID	Student Last Name	Student First Name	Grade/ Course	Teacher	Disruptire	Aggressire	Defiance kopp	Withdrawn	Negatire talkis	Emotional prob	Externalizing Total	Internalizing Total	At Risk Both				
11	ID				Teacher	Disruptire	Aggressire		Withdrawn			0	0	At Risk Both				
10 11 12 13	ID				Teacher	Disruptire	Aggressine		Withdrawn			0	0	At Risk Both				
11	ID				Teacher	Disnuptire	Aggressine		Withdrawn			0	0	At Risk Both				

#### Internalizing Category #3 Emotional problems

• Refers to students who exhibit a variety of emotional problems that indicate internal distress or discomfort, such as sadness, anxiety, worry, dread, frustration or helplessness.

Examples	Non-Examples
Seems nervous or fearful about being judged by peers	Calm and relaxed in the presence of others
Expresses fear or anxiety about performingon tests	Feels confident in performance assessments
Complains about being sick and makes frequent requests to see the nurse	Seems healthy and makes minimal to no visits to the nurse
Worries about what other students think	Confident and self-assured
Sulks and seems down	Seems upbeat and positive attitude
Worries about family members or caregivers while at school	Secure about the safety of self and loved ones
Appears helpless and gives up easily or doesn't try	Intrinsically motivated
Gets irritated, upset or shuts down when asked to something	Complies with requests and maintains positive attitude

The "7 Big Ideas"

#### 4. Progress monitoring

 Refers to the practice that is used to assess students' academic or behavioral performance and evaluate the effectiveness of instruction.

- General outcome measure
  - Measure predicts overall emotional/behavioral functioning
- Feasible administration
  - Easy to implement in terms of time and cost
- Reliable and valid
  - Confidence in the scores obtained from the measure
- Repeated administration
  - Capable of being continually administered to track progress

Social Behavior Progress Monitoring Tools

Systematic process of repeatedly collecting data on

Best done with "direct" assessment that is sensitive

Blood pressure, BMI, subcutaneous stomach fat

to small changes in student social behavior

student response to make instructional/intervention

- Direct observation of student behavior
  - On/off-task, disruptive behavior, negative social interactions, alone time,
- Direct Behavior Ratings
  - aka Daily Behavior Report Cards
- Brief Behavior Rating Scales

**Progress Monitoring:** 

General outcome measure

decisions

Where Can I Get Free Progress Monitoring Tools?

#### www.pent.ca.gov

#### The "7 Big Ideas"

#### 4. Progress monitoring

 Refers to the practice that is used to assess students' academic or behavioral performance and evaluate the effectiveness of instruction.

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#### 5. Treatment integrity/FIDELITY

 Refers to the notion that interventions or supports being implemented in an RTI model for behavior should be implemented as intended to enable appropriate and legally defensible decision-making.

#### **Importance of Treatment Integrity**

- Poorly implemented interventions compromises effectiveness
- Failure to collect data on treatment integrity leads to invalid decision-making
  - Why did the student fail to respond
    - Poor intervention
    - Or a intervention implemented poorly
- Consistency vs. Accuracy

## **Treatment Acceptability And Treatment Integrity**

- Acceptability
  - Consumer satisfaction
  - How well is the intervention marketed or sold to the customer?
  - Judgments from about whether intervention procedures are appropriate, fair and reasonable

## The "7 Big Ideas"

#### 6. Data-based decision-making

 Refers to a critical element of the problem-solving process that entails consulting student response data in order to make decisions whether to *intensify, keep in place,* or *remove* particular interventions or supports.

## **Data-based Decision-making**

- Maintain existing supports
- Modify existing supports
- Add something to existing supports
- Lower down a tier
- Bump up a tier

\*\*\*Note: All decisions assume that supports were implemented as intended

## **MTSS/RTI and Disability**

#### • RTI defines disability as:

- A condition that persists despite the implementation of a series of evidence-based interventions implemented in the general education environment
- WITH INTEGRITY!!!!

## The "7 Big Ideas"

- 6. Data-based decision-making
  - Refers to a critical element of the problem-solving process that entails consulting student response data in order to make decisions whether to *intensify, keep in place*, or *remove* particular interventions or supports.

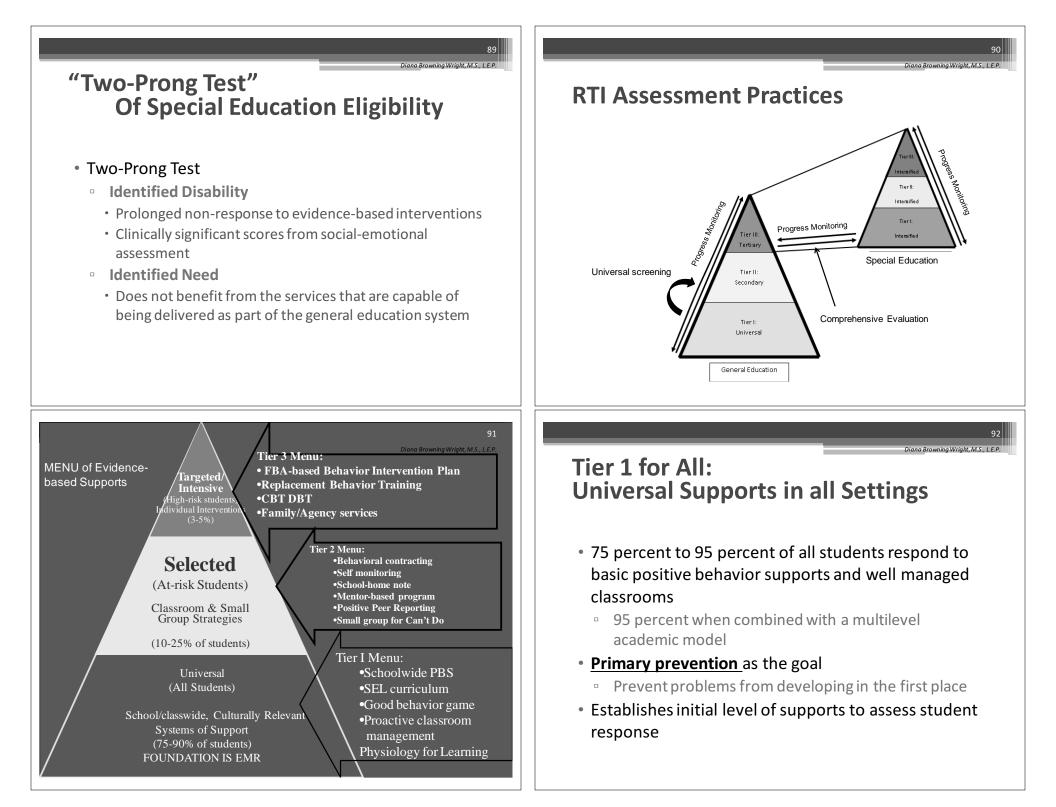
#### 7. Problem-solving

 Refers to the dynamic and systematic process that guides the Behavior Support Team's behavior in (a) identifying the problem, (b) analyzing the problem, (c) developing a plan of action, (d) implementing the plan, and (e) evaluating the outcomes of the plan.

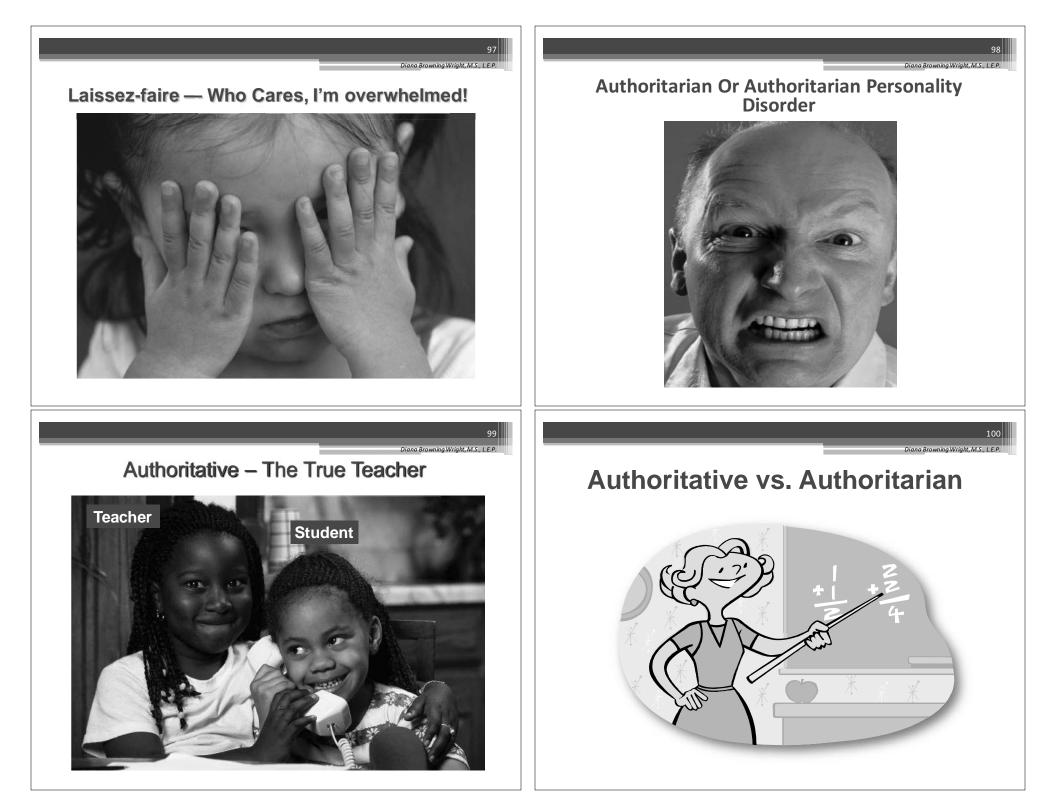
## "Comprehensive" Evaluation

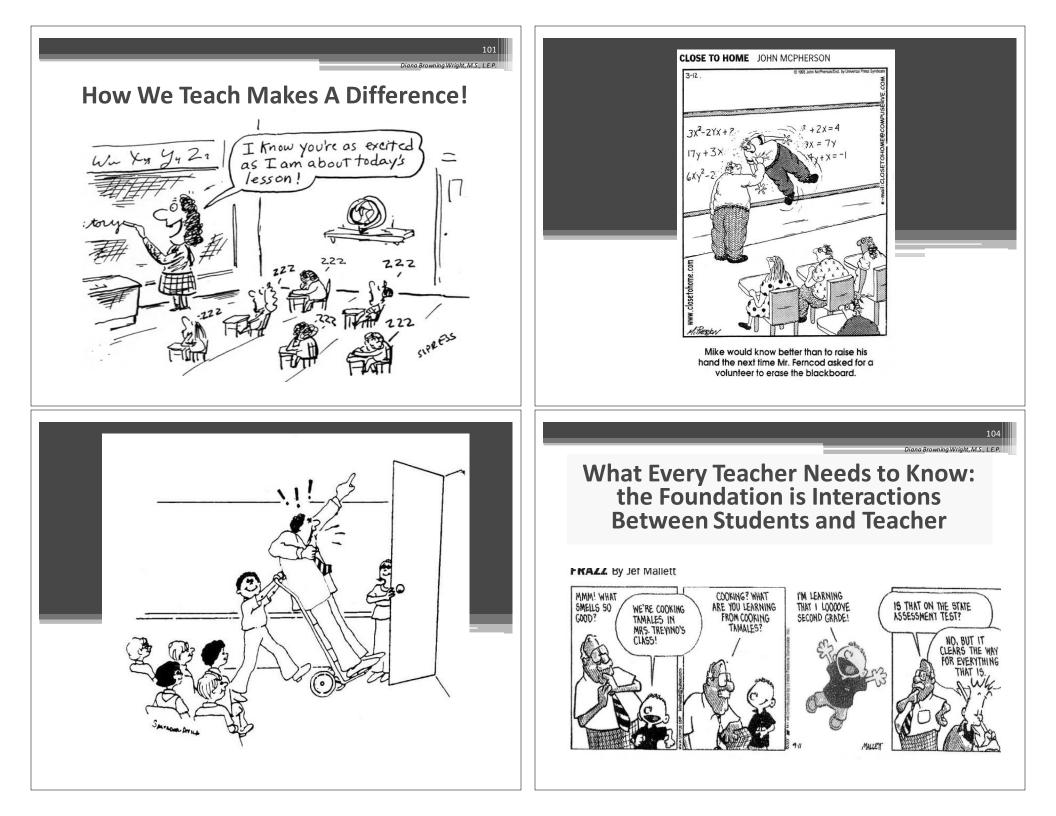
#### • Multi-method, Multi-informant

- Student response data
  - Centerpiece of evaluation
- Record review
- Interviews with teachers and parents
- Social-emotional assessment
  - Standardized behavior rating scales
    - e.g., SSRS, CBCL, BASC



## **In Every Classroom Foundation: Interactions Between Students And Teacher** Н Δ You Get Both! • What did Carl and Fred know? • What are the different teaching styles, and which approach results in highest achievement? Laissez-faire Democratic Authoritarian Authoritative Diana Browning Wright, M.S., L.E.P Democratic - Will they still like me? **Teacher Styles:** Authoritarian • **Totally Democratic** • Laissez-faire • AUTHORITATIVE ٠





# Grounding Principle Foundation • NO teaching strategy • What does

- NO teaching strategy or behavioral intervention will result in high student achievement if a teacher doesn't genuinely care about the student and the student believes that.

## Foundation: Interactions Between Students and Teacher

- What did Carl and Fred know?
- What are the different teaching styles, and which approach results in highest achievement?
  - Laissez-faire
  - Democratic
  - Authoritarian
  - Authoritative

Teacher Words and Actions Can Convey

## CAPS

## • Concern

- for individual welfare
- for group welfare
- Ability and willingness to cooperate with each student, a "zero reject" policy

Teacher Words and Actions Can Convey

CAPS

- Positive attitudes and expectations about each student's learning potential
  - Every class has a HALO previous learning: high average low other
- Sincerity and Integrity

## **Teacher With An Authoritative Style**

- Speaks as an experienced, mature adult
- Retains ultimate decision-making power
- Unlike an authoritarian style
  - Solicits input
  - Seeks consensus
  - Sees that everyone is clear on rationales for decisions, as well as decisions themselves

## **Offer Carl and Fred Rogers**

#### **Unconditional Positive Regard**

- Looks
  - gestures, smiles, ease
- Language
  - Affection, remembrances
- Deeds

reinforcers, choices, interactions

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## "Humiliation Protection" Affects Coping Skills

- The number one step in effective support of diverse learners, e.g., learning differences, cultural or subcultural differences, language learners and learning disorders
- The student must feel entirely safe from humiliation and its lethal effects
  - excessive negative comments
  - conspicuous negative comments
  - policies that openly expose or stigmatize

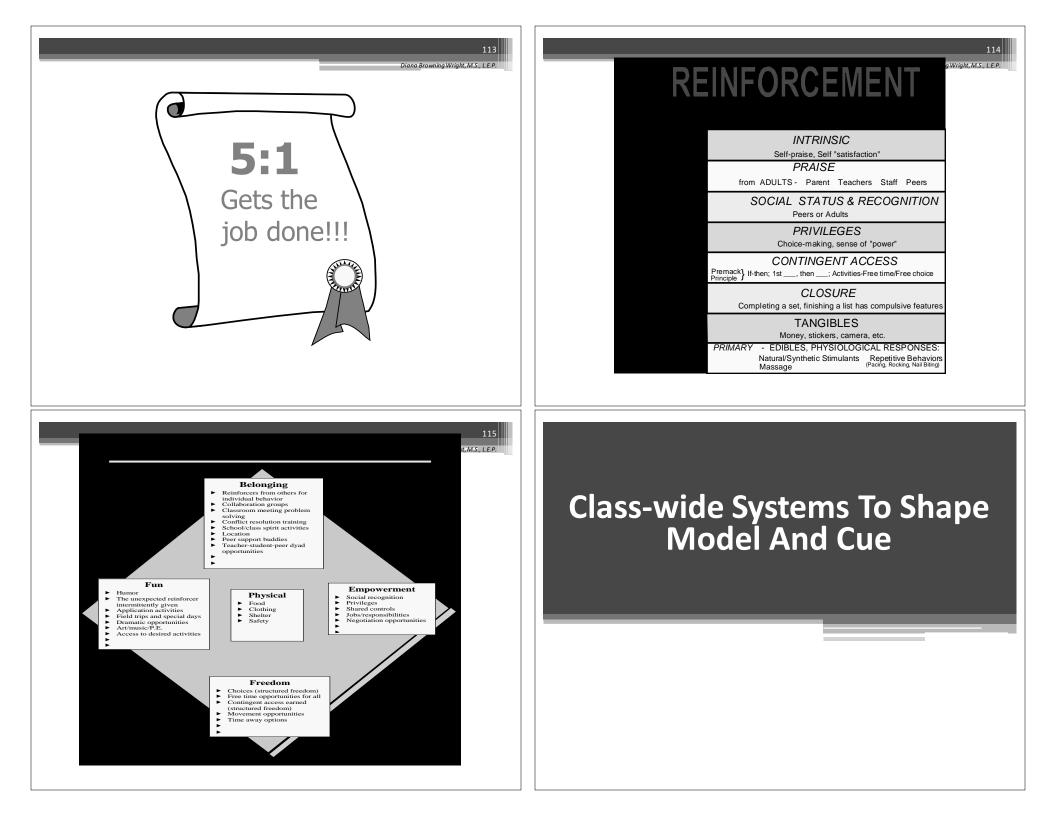
## **Humiliation Protection Strategy**

- Why use "Humiliation Protection"?
  - Leads to development of Resilience and Carl and Fred relationships
- Why not just use fast, negative practices?
  - They result in serious complications
    - behavioral
    - motivational
    - affective

#### ...AND THEY DON'T WORK!







#### Class-wide Systems To Cue, Shape And Model Behavior: Strategies For Teachers

#### Rainbow Club

- Establish operating rules in your class secondary or elementary
- Coaching the student with difficulties
- Effective use for students with difficulties as well as typically developing a Points & Level system (see handouts)

#### Class-wide Systems To Cue, Shape And Model Behavior: Strategies For Teachers

#### "Slot Machine" Game

- Establish operating rules in your class, secondary or elementary
- Reinforce individual needs
- Establish desirable behavior
- Establish instructional control
- (See handouts)

119 ht, M.S., L.E.P.

#### Class-wide Systems To Cue, Shape And Model Behavior: Strategies For Teachers

#### Golden Nugget Club

- Elementary classroom use
- Emphasize Rules
- See: www.pent.ca.gov

## **Correction Strategies**

Time Away NOT Time Out

Time-Away Time-Out	Diana Browning Wright, M.S., LEP.	Time-Away Differentiated From Time-Out					
• Time-away:	Student decides to leave vs.	• Time away: <b>Teacher thanks student when</b> he/she returns					
Time-out:	Teacher forces students to leave	vs. Time-out: Teacher frequently reprimands when he/she returns					
• Time-away:	In the classroom vs.	<ul> <li>Time-away: Puts responsibility for behavior on student</li> </ul>					
Time-out:	Out of the classroom	vs. Time-out: Puts responsibility for behavior on the teacher					
Time-Away Time-Out	Diana Browning Wright, M.S., LE P.	Australia	1 ht, M.S., L J S R				
		Go through customs					
<ul> <li>Time away:</li> </ul>	Gives freedom, builds relationships vs.						
<ul> <li>Time away:</li> <li>Time-out:</li> </ul>	· · · · ·	<ul> <li>Declare baggage you are bringing in</li> </ul>	X				

## Handling Major Behavior Problems

## **Ten Variables That Affect Compliance**

- 1. Stop Using a Question Format
- 2. Reduce Distance
- 3. Achieve Eye Contact
- 4. Limit to Two Requests
- 5. Reduce Loudness of Request
- 6. Give the Student Time
- 7. Cue alternative
- 8. Flat tone, words spaced
- 9. Describe minimal compliance to exit
- 10. Reinforce

#### Recommended Tier 1 Program – Complementary Services

5. Direct the sanction to a specific person.

1. Don't direct peer pressure to a misbehavior

publicly when the matter can be handled gently in

2. Do move toward the student creating an aura of

4. Identify the misbehavior after the reprimand and direct the student toward the desired activity.

**5** Rules Of Responding

private.

personal contact.

3. Develop nonverbal cues.

- School-wide PBS
  - Teach, model, and reinforce behavior expectations in all settings
- SEL curriculum
  - Teach self-regulatory behaviors and expose students to big picture concepts
- Good behavior game
  - Classroom-based management system
- Proactive classroom management
  - Seating, rules, instructional activities, transitions, reactive strategy

#### **Tier 1 Process**

Component	Content
Student Focus	All students in general education
Program	Schoolwide PBS combined with classroom management
Time	All day, everyday
Assessment	Screening 3-4 times per year
Interventionist	All staff
Setting	All school settings (primarily general ed. classroom)

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Browning Wright MS

#### The Components Of School-wide PBS (Positive Behavior Supports)

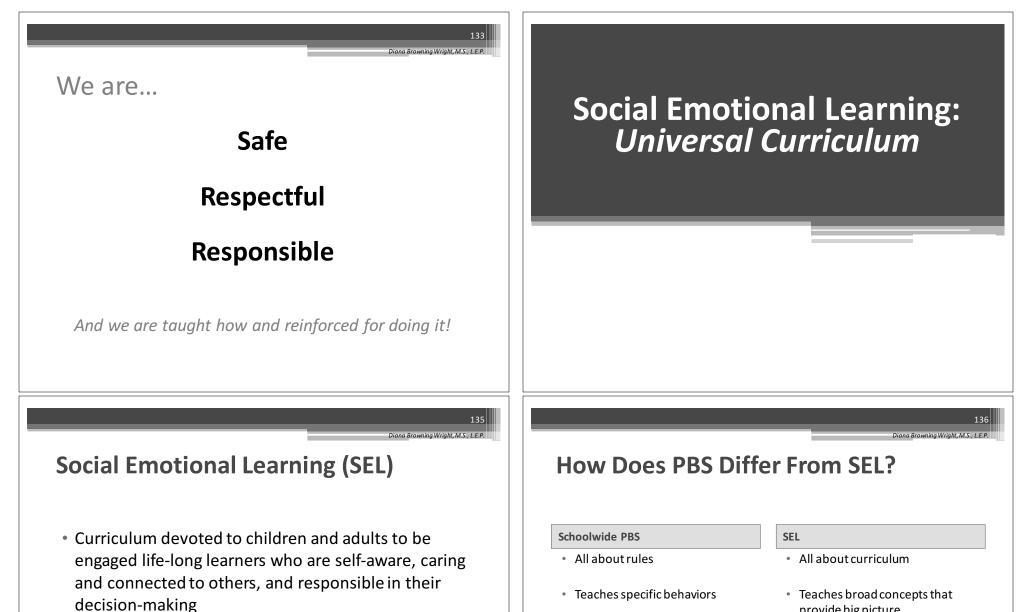
- 1. Clear definitions of expected appropriate, positive behaviors are provided for students and staff members;
- 2. Clear definitions of problem behaviors and their consequences are defined for students and staff members;
- 3. Regularly scheduled instruction and assistance in desired positive social behaviors is provided;

## School-Wide PBS: Universal Behavioral Expectations and Positivity



#### **The Components Of School-wide PBS**

- Effective incentives and motivational systems are provided to encourage students to behave differently;
  - Keep ratio of positive to negative statements in mind
- 5. Staff receives training, feedback and coaching about effective implementation of the systems; and
- 6. Systems for measuring and monitoring the intervention's effectiveness are established and carried out.



- SEL skills taught include:
  - Recognize and manage emotions
  - Care about and respect others
  - Develop positive relationships
  - Make good decisions
  - Behave responsibly and ethically

- Deals w/ observable behaviors
- Delivered in all settings

- provide big picture
- Deals w/ unseen emotions and cognitions
- Delivered in the classroom

- University of Illinois at Chicago
- www.casel.org/about/index.php

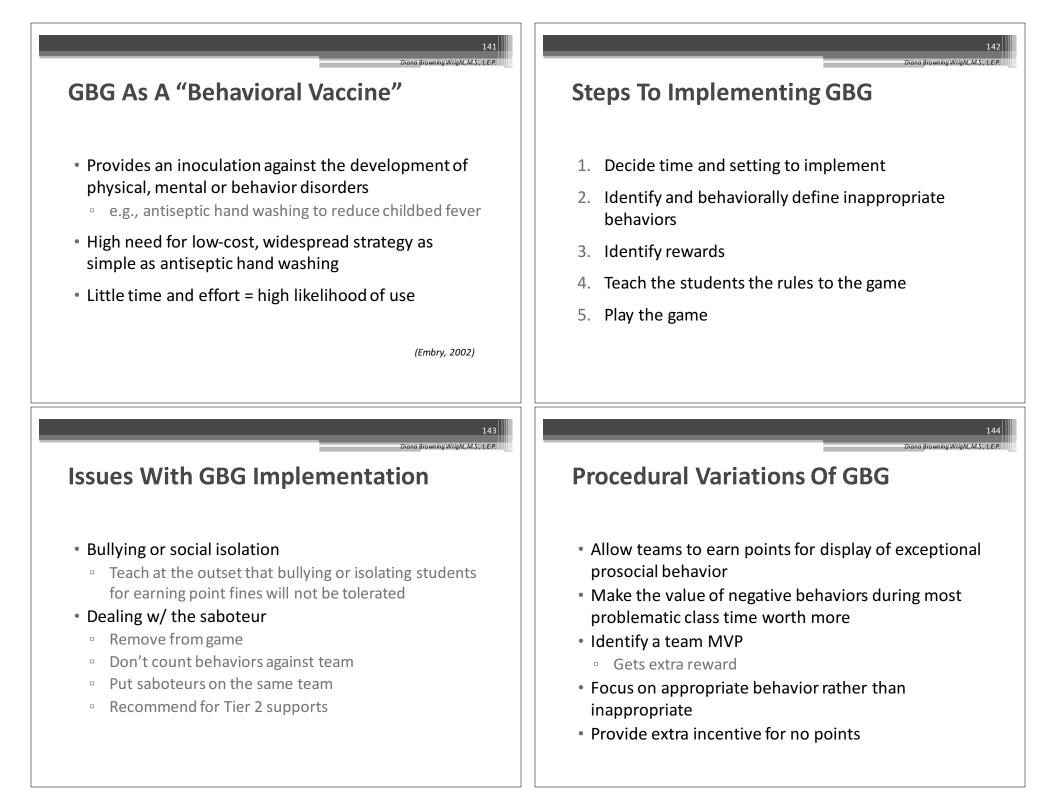
### Good Behavior Game: Managing Group Behavior Evidence-based

#### www.samhsa.gov/NREPP

Good Behavior Game (GBG) – Barrish, Saunders, & Wolf (initial 1969)

- Classwide behavior management strategy
- 20 plus independent replications across different grade levels, types of students, and settings
- Prevents substance abuse and antisocial behavior
- Interdependent group contingency
- Capitalizes on human nature
  - Social influence and competition

- Provides the "big picture" for behavior
- Enhances self-regulation of emotions and behavior
- Facilitates social and moral development
- Teaches skills that lead to work habits and abilities to meaningfully contribute to society
- RESEARCH INDICATES IT WORKS!!!!!!!



## Proactive Classroom Management

#### **Evidence Based Stress Management**

- MIND UP (prek-8)
- Learning to Breathe (9-12)

#### **Physiology For Learning**

- Diet
- Sleep Hygiene
- Exercise

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Stress Management

Tier 2 Social Behavior Supports for Some: Default, Best Guess Interventions

#### **Tier 2 For Some:** *Default Classroom-based Behavioral Supports*

- 10 percent to 20 percent of students who are identified by universal screening system
  - Unresponsive to Tier I, universal supports
- Rule out "teacher problem"
- Continue to receive universal supports
- Default behavioral supports
  - Little assessment (best guess)
  - Based on topography of behavior
  - No removal from class

### **Tier 2 Considerations**

- Goal
  - To support individual students who continue to exhibit challenging behaviors without removing them from general education setting

#### Candidate Students

Students who are detected by the universal screening process

## Tier 2 Considerations

#### Behavior supports

- Default behavior interventions that do not require removal from classroom environment
- Tier 1 supports are still implemented
- Duration
  - Minimum of 4-5 weeks of implementation with integrity
- Implementer
  - Behavior support team and general education teacher

### **Tier 2 Evidence-Based Interventions**

- Behavioral contracting
- Self-monitoring
- Systematic school-home note system
- Mentor-based support (e.g., Check in/Check out)
- Positive peer reporting
- First Step to Success
- FOR CANT DO: Small group Social Emotional Learning Curriculum or Social skills training

#### Self-Monitoring

- Intervention designed to have the student systematically reflect on his/her behavior throughout the day
- Students should self-reflect during natural breaks
  - e.g., between periods, transitions between activities, lunch and recesses, etc.

#### Candidate Students For A Self-Monitoring Intervention

#### • Students with:

- Behavior excesses (e.g., disruptive behavior, off-task behaviors, aggression, talking out)
- Behavior deficits (e.g., significant alone time, lack of class participation)
- Students whose problem behaviors occur with a certain degree of regularity

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#### School-Home Note System

- A method for establishing school-home-student collaboration to address targeted behaviors
- Involves two-way communication regarding student performance
  - Parent-school ongoing teaming
- Encourages parents to deliver specified consequences contingent upon student performance
- Provides opportunity for parent to share psychosocial stressors impacting student behavior

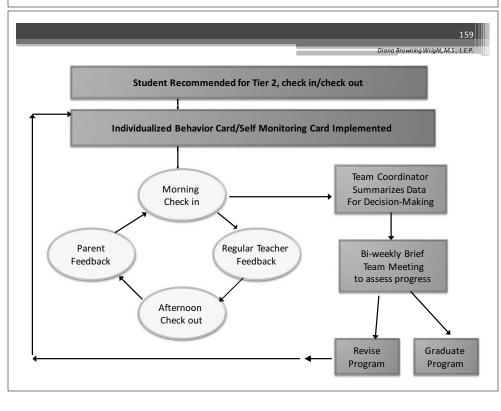
Check-in/Check-out: Mentor's Duties

- Provide unconditional positive regard
- Meet with the student regularly
- Check on work, effort, attitude, grades
- Offer friendship and guidance
- Assist student in understanding the school's position
- Help school staff understand any of the student's extenuating circumstances

#### Diana Browning Wright, M.S., L.E.F **Check-in/Check-out: Check-In/Check-Out Features Mentor's Duties** Provide respite/"safe haven" Students identified and receive support within a week Serve as an alternative to study hall or independent Check in and check out daily with an adult at school study when appropriate Use praise/other reinforcers to recognize Regular feedback and reinforcement from teachers achievement, growth or effort • Family component Support success Daily performance data used to evaluate progress

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Care!



### Why Does This Work?

- Improved structure
  - Prompts are provided throughout the day for correct behavior
  - System for linking student with at least one positive adult

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- Student is "set up for success"
  - First contact each morning is positive
  - "Blow-out" days are preempted
  - First contact each class period (or activity period) is positive

#### Manuals Why Does This Work? Crone, Horner, & Hawken (2004). Responding to Problem Behavior in Schools: The Behavior Education Program. New York, NY: Guilford Press Increase in contingent feedback Hawken, Pettersson, Mootz, & Anderson (2005). The Behavior Education • Feedback occurs more often. Program: A Check-In, Check-Out Intervention for Students at Risk. New York, NY: Guilford Press. Feedback is tied to student behavior. Inappropriate behavior is less likely to be ignored or RESPONDING REHAVIO PROBLEM

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#### **First Step to Success: Intervention principles**

rewarded.

- Teachers are powerful positive reinforcers
- Identify and reduce problem behavior
  - Hitting, kicking, yelling, taking toys
- Identify and increase positive behaviors
  - Cooperating, talking with "inside voice", playing appropriately with toys

#### **First Step To Success**

- A program of interventions designed for children and youth at-risk for the development of antisocial behavior
- Behavior Coach serves as a bridge, working with the child, parents, and teachers.
- Dual intervention focus:
  - CLASS
  - homeBase

#### First Step To Success: Background

- Tier 2-level intervention
- Three components:
  - Universal screening
  - School intervention
  - Family-based intervention
- Over approximately 12 weeks, designed to teach children behaviors and approaches to learning that lead to school success
  - Follow directions the first time
  - Get your work done
  - Play and be nice to others
- Instructs parents (in 6 home visits) how to teach their children skills for school success
- Efficacy study implemented in Albuquerque Public Schools, New Mexico

#### Tier 3 For A Few: FBA-Based Supports and RBT

- 3 percent to 5 percent of all students who resisted prior tiers of supports
  - Examination of progress monitoring data
- Functional Behavior Analysis (FBA) based support
  - Conduct FBA to identify variables maintaining problem behavior
  - Alter environmental contingencies surrounding problem behavior
- Weekly Replacement Behavior Training (RBT)

#### **Tier 3 Interventions**

- Highly individualized, detailed in a team-developed behavior plan
- Based on functional assessment
- May include multiple agencies and interventions with highly data-driven, frequent decision-making

#### **Function Of Behavior**



**Reactive:** Escape/reject undesired stimulus

#### **Proactive:** Get desired outcome

#### **Tier 3 Process**

#### Goal

 To support 3 percent to 5 percent of students who resisted prior tiers of behavioral supports

#### Candidate Students

 Tier 2 students whose progress monitoring data indicated nonresponse to Tier 1 and Tier 2 supports

#### • Behavior supports

**Tier 3 Process** 

- FBA-based behavior support plan combined with Replacement Behavior Training
- Tier 1 supports are still implemented
- Tier 2 supports may also be implemented
- Duration
  - Minimum 3-4 weeks of implementation
- Implementers: All school staff
- Developers: School behavior team, including specialists

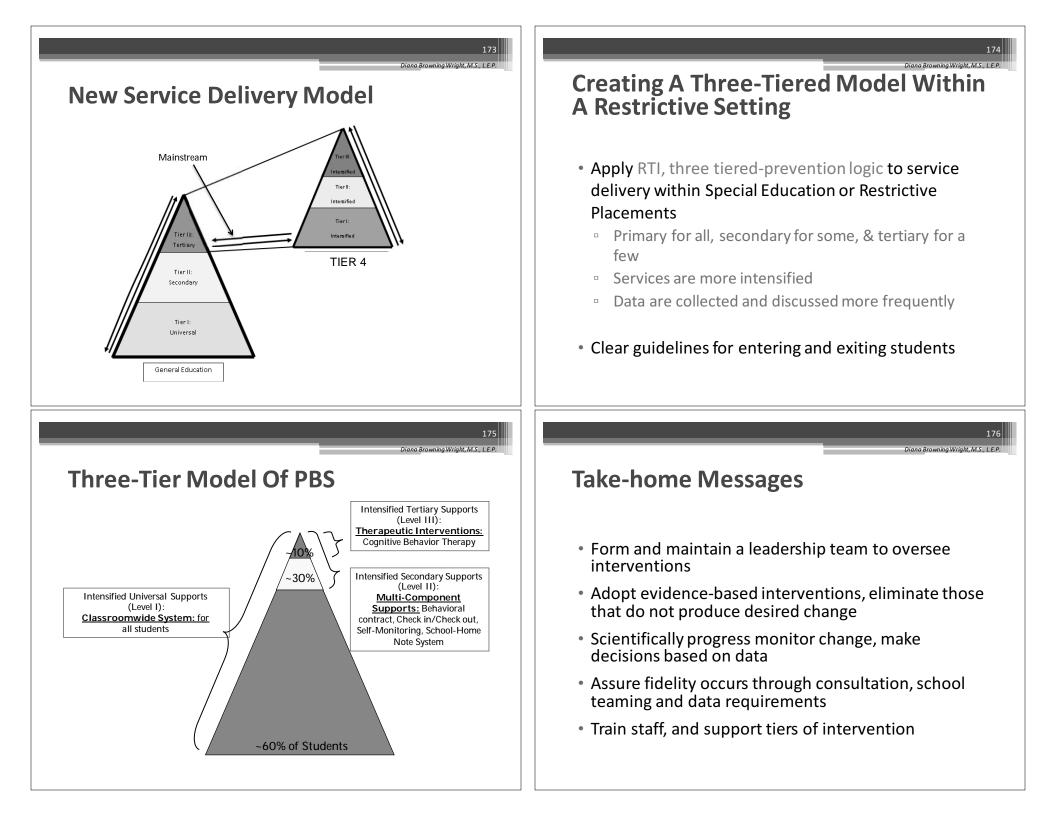
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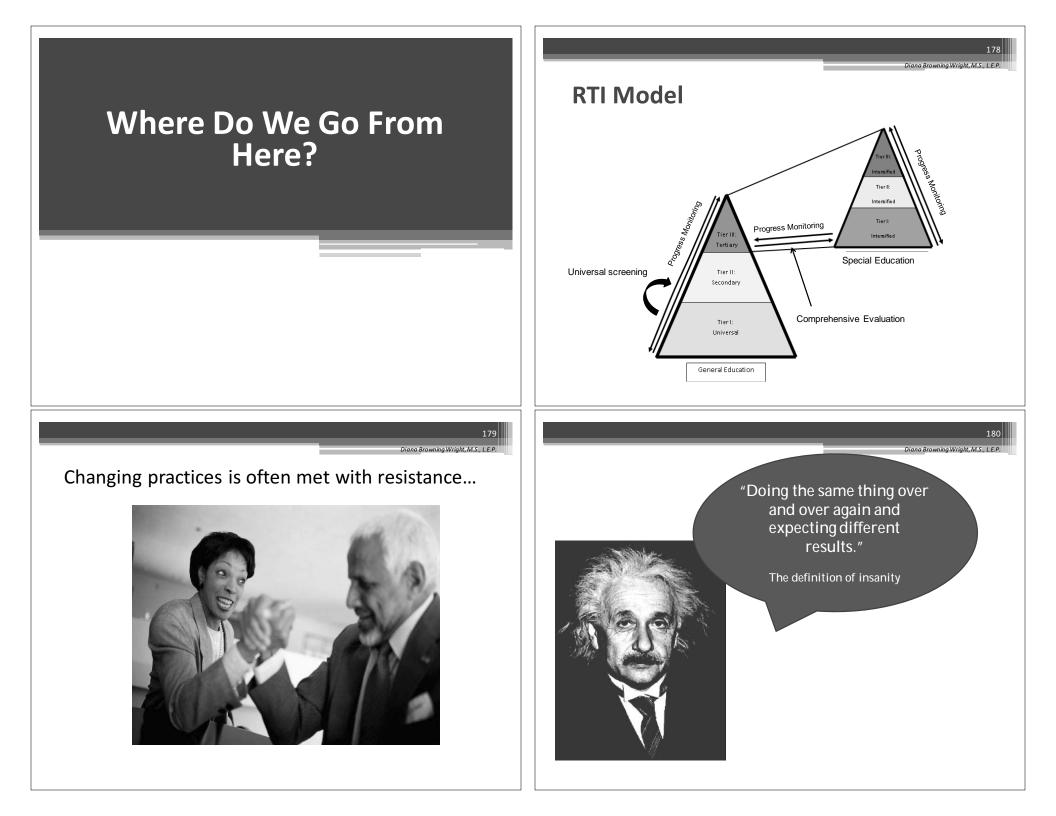
#### Why Evaluate your BSPs?

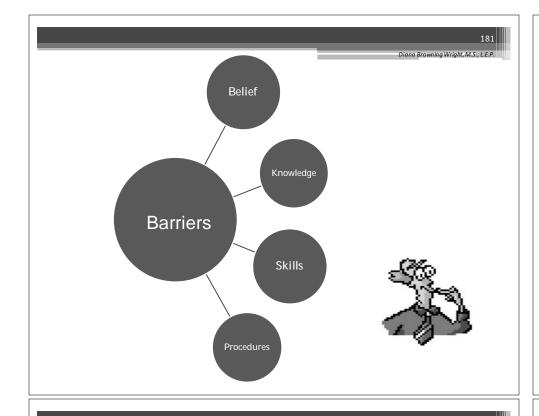
- Because a well written plan is far more legally defensible than a poorly written one!
- Because research demonstrates that well written plans improve outcomes better than poorly written plans
- Because research demonstrates that well written plans are implemented with greater fidelity than poorly written plans
- Because research demonstrates that learning to evaluate plans is the best training tool for learning to write a good plan

Off The Pyramid, Tier 3 And Beyond: Specialized Supports For Nonresponders

- 1 percent to 2 percent of students who resist all prior tiers of support
- Special education evaluation
- Wrap-around services pursued
- Increase intensity of services





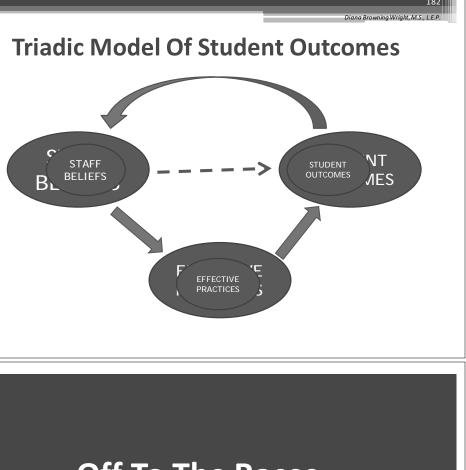


Build From The Ground-Up: The Tier I System For All Students

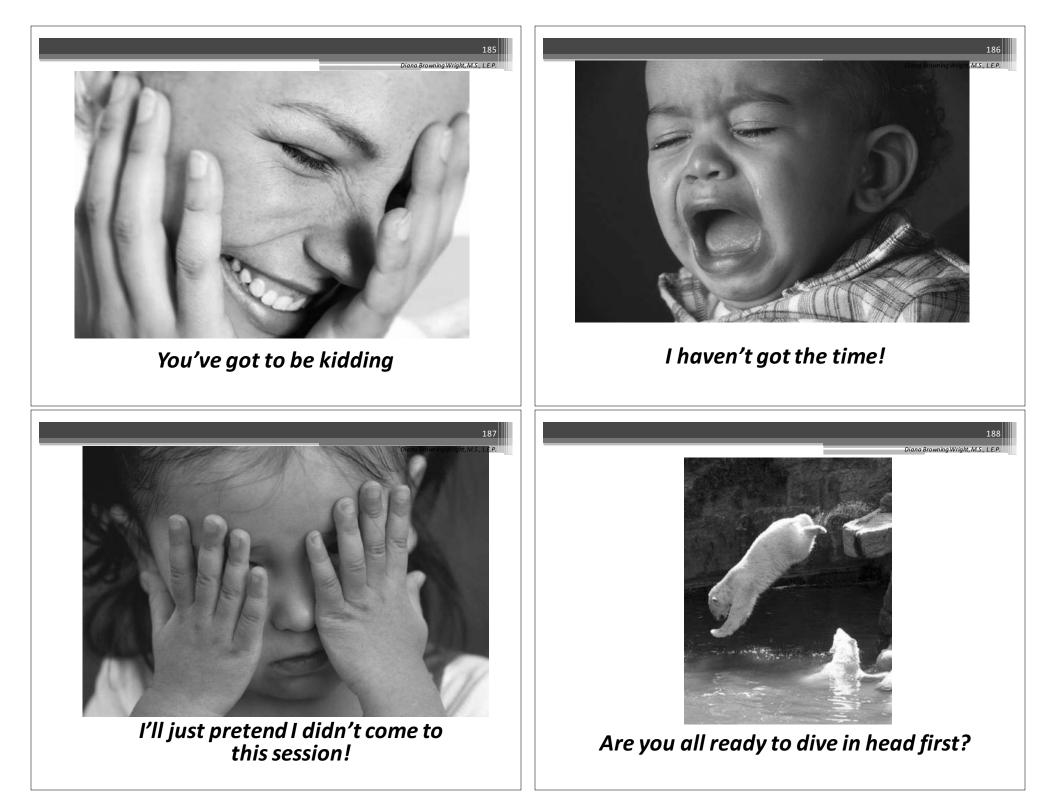
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#### • Why:

- If implemented well, fewer students need more resource intensive behavioral supports
- More orderly classroom environments that support learning
- How:
  - Address belief system
  - Set up/refine data management
  - Adopt easy, effective practices
  - Hold staff accountable for implementation



## Off To The Races.....



#### The Danger of Non-Strategic Thinking!

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Diana Browning Wright, M.S., L.E.P



RTI and Behavior: A Guide to Integrating Behavioral and Academic Supports By Jeffrey Sprague, Clayton R. Cook, Diana Browning Wright and Carol Sadler

A Guide that addresses Beliefs Knowledge Skills Procedures Necessary for effective integration of behavioral and academic supports



a Browning Wright, M.S., L.E.

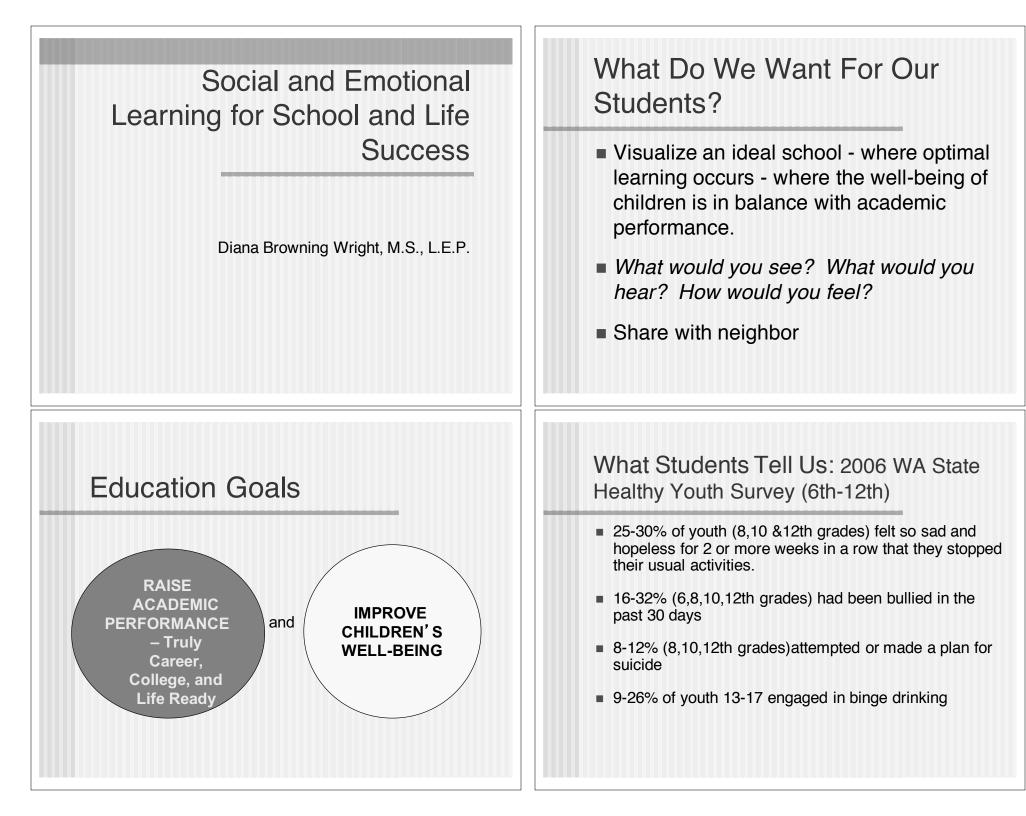
LRP Publications, Inc., 2008. www.shoplrp.com

#### **ACTION PLANNING**

What	Who	By When
		_

## **Thank You!**

Diana Browning Wright www.dianabrowningwright.com dbrowningw@gmail.com 626.487.9455



### 2005 Youth Risk Behavior Survey 2003 Search Institute

- 6% of U.S. youth 14-17 years old did not attend school on one or more of the previous 30 days because they felt unsafe
- Only 29% of students in 6-12 grade thought school was caring & encouraging
- 7.9% were threatened or injured with a weapon on school property

### Impact of Trauma on Learning

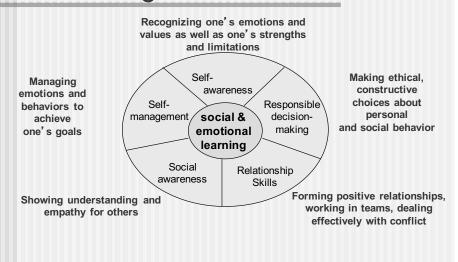
- Academic Performance
- Classroom Behavior
- Relationships

### **Essentials for Learning**

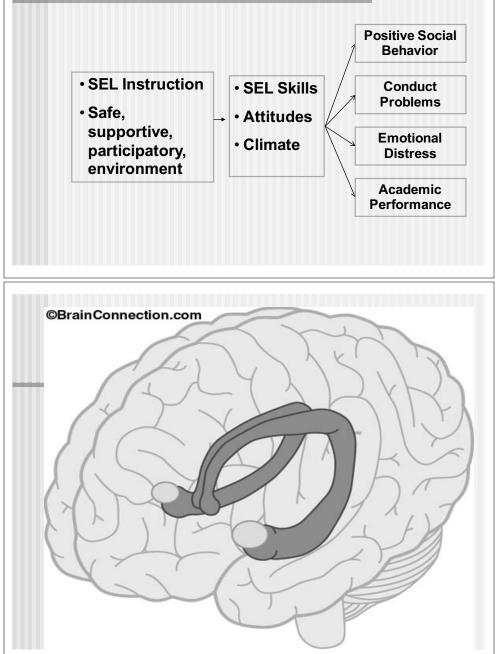
### School Environment

+ Specific Skill Development

# What is Social and Emotional Learning?



#### SEL Conceptual Framework for Improved Behavior and Academic Performance



## Why Does SEL Matter?

- Emotions affect how and what we learn
- Schools are social places relationships provide foundation for learning
- Reduces barriers to learning such as stress
- Increases school connectedness and essential skills
- Aligns with the academic agenda of schools
- Critical to success in school and life

## Meta-analysis Results

- 25% decrease in conduct problems, such as classroom misbehavior and aggression
- 30% decrease in emotional distress, such as anxiety and depression
- 15% improvement in attitudes about self, others, and school
- 23% improvement in social and emotional skills
- 14% improvement in classroom behavior
- 11% improvement in achievement test scores

### **Results Dependent Upon**

- Full, high quality implementation according to how the program was designed
- Classroom teachers were the primary implementers (as opposed to researchers)
- Programs were S.A.F.E.

## S.A.F.E.

- S= Sequenced set of activities: step-bystep
- A= Active forms of learning such as role play and behavioral skill rehearsal
- F= Focused attention on SEL at least 8 sessions on skill development
- E= Explicitly targeted lessons to address clear outcomes

## School-wide SEL Continued

#### Curriculum

- Evidence-based SEL classroom instruction
- Challenging and engaging curriculum
- Infusing SEL concepts throughout the regular academic curriculum

#### Involvement of Families and Surrounding Community

### Resources

- CASEL Collaborative for Academic, Social and Emotional Learning
- Safe and Sound CASEL casel.org
- Building Academic Success on Social and Emotional Learning - Teacher's College Press
- Committee for Children cfchildren.org
- CASEL Implementation Training Sustainable Schoolwide Social and Emotional Learning (SEL) - (Toolkit)

## Focus: Mind UP

- Teachers who have used MindUP<sup>™</sup> in their classrooms report 100% satisfaction with the program stating, "It saves them time, helps to maintain student focus and I have more control and patience while the kids are more engaged in learning".
- See: <u>www.hawnfoundation.org</u>

### Focus: Mind Up (con't)

## Utilizing MindUP<sup>™</sup> in the classroom allows teachers to:

Improve the overall classroom climate by infusing it with optimism and hope

Helps to create a stronger, more vibrant school culture

■Be happier, more joyful and grateful — a disposition that ultimately spills out of the classroom and into private life

Experience greater job satisfaction

## Focus: Mind Up (con't)

## Utilizing MindUP<sup>™</sup> in the classroom allows teachers to:

- Help kids maintain focused attentionForm more accurate perceptions of students
- Think more clearly especially under pressure
- Improve communication with students, parents and staff

### Focus: Mind Up (con't)

## Utilizing MindUP<sup>™</sup> in the classroom allows teachers to:

more easily manage the classroom, maintain an environment conducive to student learning and find greater professional and personal fulfillment while pushing student academic and personal success.

## Focus: Learning2Breathe

The complete Learning to BREATHE curriculum, including 6 and 18 session versions and free, downloadable supplementary materials, is available from New Harbinger Publications and Amazon. Individual student workbooks for the 6-session version are also available separately.

# The Greater Good and Greater Good in Action +++

- http://greatergood.berkeley.edu
- <u>http://ggia.berkeley.edu</u>
- Also see:

https://www.authentichappiness.sas.upenn. edu

## Learning to Breathe

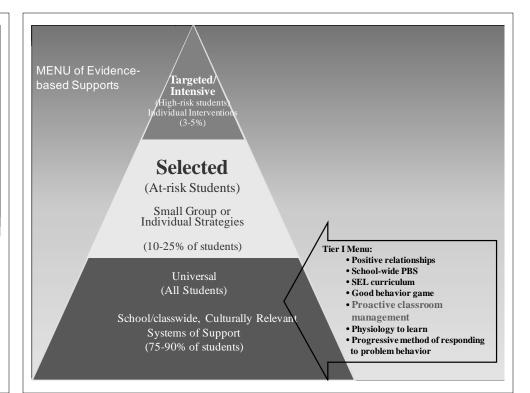
#### Adolescents

A Mindfulness Curriculum for Adolescents to Cultivate Emotion Regulation, Attention, and Performance

By: Patricia C. Broderick PhD, Myla Kabat-Zinn RN, BSN, Jon Kabat-Zinn PhD

## *Proactive Classroom Management 17+1*

#### Diana Browning Wright www.dianabrowningwright.com 626-487-9455



#### Danielson Framework +Hawaii Focus Areas

#### Domain 2: The Classroom Environment

2a. Creating an environment of respect and rapport

- +2b. Establishing a Culture for Learning
- 2c. Managing Classroom Procedures
- +2d.Managing Student Behavior
- 2e. Organizing physical space

#### Danielson Framework +Hawaii Focus Areas Domain 3: Instruction

#### Domain 3: Instruction

- 3a. Communicating with students
- +3b. Using questioning and discussion techniques
- +3c. Engaging students in learning
- +3d. Using assessment in instruction
- 3e. Demonstrating flexibility and responsiveness

Proactive Classroom Management: A host of proactive strategies that teachers can implement to prevent the occurrence of problem behaviors and create a classroom environment that is conducive to learning

## The <u>2</u> Most Important Variables for Learning

- 1. Time devoted to instruction (TDI)
  - How much actual time throughout the day is devoted to learning activities?
    - · Direct instruction, small group activities, independent seatwork

#### 2. Academic engaged time (AET)

- The extent to which students are engaged or paying attention to the instruction
  - Learning does not occur if the student is not paying attention (NO DUH!)

## The Numbers:

## Increasing TDI or AET

- 5 hours of possible instruction per day (300 minutes)
- Engage in efforts to increase TDI and/or AET
  - Increase by:
    - 5 minutes per day = +25 minutes per week; +15.8 hours for year
    - 10 minutes per day = +50 minutes per week; +30.6 hours for year
    - 15 minutes per day = +75 minutes per week; +46.4 hours for year
    - 30 minutes per day = +150 minutes per week; +92.8 hours for year

## 17 Proactive Classroom Management Strategies

#### Relationship Strategies

- 1. 5 to 1 ratio of positive to negative interactions (Magic ratio)
- 2. Smiling and being nice
- 3. Positive greetings at the door to precorrect and establish a positive climate
- 4. Communicating competently w/ students
- 5. Wise Feedback
- 6. Intermittent non-contingent reinforcement (individuals or wholegroup)

- Procedural Strategies
- Organizing a productive classroom
- 2. Precorrection
- 3. Teach, model, and reinforce social-emotional skills
- 4. Transitions are managed well
- 5. Independent seatwork is managed and used when needed
- 6. Teacher proximity and mobility
- Class-wide motivation system
- 6. Goal setting, problem solving and performance feedback
- 9. Visual schedule of classroom activities
- 10. Effective cueing systems to release and regain attention
- 11. Providing numerous opportunities to respond (OTR)

## PCM Relationship #1: 5-to-1 Ratio

- Positive interactions consist of words, gestures (thumbs up), or physical contact (pat on the shoulder, high five) that have a positive quality to them and are delivered contingent on desirable behavior
  - Helps students learn expected behaviors and teachers build stronger relationships with students
- Reprimands or corrective statements work better in the context of a positive, reinforcing environment
- Keep in mind the most effective praise is specific, contingent and emphasizes effort, behavior and/or process

## PCM Relationship #2: Smiling and Being Nice

- Smiling and being nice (Mirror Neurons!)
  - Neurons that fire when another person acts; thus, the neuron "mirrors" the behavior of the other

#### • IMPLICATIONS:

- Students learn via modeling from educators and peers
- Students will treat us how we treat them (if we' re meanthey're mean; if we're nice-they' re nice)

#### Question Rating Rate the degree to which this PCM Have no idea strategy is being utilized in the 25% building. 50% 75% 100% To what extent would students 1= No benefit benefit from this PCM strategy to 2 = Some benefit improve engagement and behavior 3 = Moderatebenefit in the classroom? 4= Great benefit Considering the staff at your site, 1 = Not relevant or appropriate how relevant and appropriate is 2 = A little relevance/appropriateness this PCM strategy? 3 = Moderate

relevance/appropriateness

4 = Extremely difficult

4 = Great relevance/appropriatenessDifficulty of implementing this<br/>PCM strategy.1 = Not at all difficult<br/>2 = Slightly difficult<br/>3 = Pretty difficult

Mirror Neurons – *The Power of Smiling* Pandomized trial looking at

- Randomized trial looking at performance under smiling versus no smiling conditions:
  - Those in the smile group perceived the world in a better light: To them,
    - · boring material was more interesting,
    - · neutral images looked more positive,
    - even bland drinks seemed tastier
- PLUS, people who smile more live an average of 7 years longer than those who smile less





## PCM Relationship #3: Positive Greetings at the Door

- Establishes h a positive classroom atmosphere and precorrects problem behavior
  - Positive verbal or non-verbal interactions with students as they walk into the room: use smiles, physical touch (as appropriate) and use the student's name in the greeting
  - Precorrect individual student or all students
  - Remind them of when class will start the task
  - Reference successes that occurred the prior day
  - Show enthusiasm that they are there to be taught!

Question	Rating
Rate the degree to which this PCM strategy is being utilized in the building.	Have no idea 25% 50% 75% 100%
To what extent would students benefit from this PCM strategy to improve engagement and behavior in the classroom?	1= No benefit 2 = Some benefit 3 = Moderate benefit 4= Great benefit
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Difficulty of implementing this PCM strategy.	1 = Not at all difficult 2 = Slightly difficult 3 = Pretty difficult 4 = Extremely difficult

## PCM Relationship #4: Communicating Competently

- Delivering effective praise:
  - Contingency
  - Specificity
  - Sincerity
  - Process, effort, use of a strategy
- · Delivering effective reprimands or corrective statements
  - Empathy statement
  - Don't get caught up in content
  - Non-threatening, soft voice
  - Proximity

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### PCM Relationship #5: Wise Feedback

 Providing feedback to students by voicing high expectations to the student and belief in the students' ability to meet those expectations

#### • Example:

 "The reason why I'm giving you this feedback is because I have high expectations for my students and I know you're just the type of student who is capable of meeting them. I believe in you.."



### PCM Relationship #6: Intermittent Non contingent Reinforcement

- Providing a student the opportunity to get what they want before the use problem behavior to get attention or escape/avoid academic work
  - Allow the student(s) to get attention in the absence of problem behavior
  - Allow the student(s) to take a break at a time when the student is not engaging in problem behavior

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#### Good, useful examples of NCR

#### Giving <u>noncontingent attention</u> to students

- Lots of students' disruptive behaviors occur to get attention from others
- These behaviors can be diminished by proactively providing opportunities to receive attention



### Good, useful examples of NCR

- Giving <u>noncontingent escape</u> from academic tasks or work to students
  - Some problem behaviors to escape from doing boring or difficult academic work
  - These behaviors can prevented by allowing escape/break opportunities





## PCM Procedures #1: Organizing a Productive Classroom

- Ingredients to a well organized classroom
  - All students can see instruction without having to strain or engage in effort (*limit response effort*)
  - Limit visual and auditory distractions in the room
  - Problem students are not seated next to one another
  - Flow in, out, and about the room with minimal disruption
  - Optimal setting arrangement to enable whole group, small group and individual instruction
    - Seating rows with paired desks instead of tables
    - Reduces disruptive behavior (Whedall et al., 1981)
    - Increases academic productivity (Bennett & Blundell, 1983)

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## PCM Procedures #2: Precorrection

- Focus on the "not yet"
- Use interspersed practice not massed practice
   4 easy, 2 harder, 3 easier, 1 harder, 3 easy, 2 harder, etc.
- Use procedural prompt cards
- Review procedure for the task and how to signal need for help
- Focus on process and trying new things

PCM	Procedures #3:	

# Teach, model, cue, and reinforce behavioral expectations

- Establish 3 to 5 behavioral expectations (safe, respect, responsible)
  - Teachable
  - Positively stated (Dos not Don'ts)
  - Memorable
- Teach and model expectations on an ongoing basis
- Cue students visually to prompt and activate behavior
- Reinforce students when they exhibit behavioral expectations

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## PCM Procedures #4: Transitions are Managed Well

- Expectations for *transitions* are taught and managed
  - Establish how long the transition will take
  - Establish the components of transition, e.g., paper goes in this section, homework assignment is written in this section, etc.
  - Give signals:
    - Prepare to transition
    - Now take action to succeed at transition
    - Signal completion of transition
    - Periodic reinforcement for success, challenge improvement with a payoff that can be earned, debrief what is going well and what can be improved as a group, or privately if an individual needs transition assistance

## PCM Procedures #5: Independent Seatwork

#### • Independent seatwork is managed and used when needed

- Independent seatwork is associated with lower rates of engagement and student achievement than teacher-led activities
- Clear expectations
- Have backup assignment/activity for those who finish early
- Peer-assisted assignment correcting

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## PCM Procedures #6: Teacher Proximity and Mobility

- Teacher movement throughout the classroom increases academic engagement
- Prevents up to 40 to 50% of problem behavior
- Proximity to students is an effective and simple corrective procedure for problem behavior
  - "Teach like the floor is on fire"

## PCM Procedures #7: Class-wide Motivation System

- All students working together to obtain a common reinforcing experience
  - Allows students to receive payoff for maintaining on-task behavior
  - Enables students to work together to achieve
  - Adds an additional layer of motivation
    - All for one
    - One for ALL
    - To each his/her own
    - Mystery

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## PCM Procedures #8: Effective Goal Setting

- Goal setting, planning strategies to overcome barriers and performance feedback
  - Establish a reasonably ambitious behavioral goal for each student
  - Deliver periodic feedback to the students based on their progress toward goal attainment
  - Reward the individual students and/or entire class for meeting preset goal

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## PCM Procedures #9: Visual Schedule

- Visual schedule of classroom activities posted daily
  - Students know what precisely what to expect (be specific)
  - Students know when to expect which activities
  - Students know how much time will be devoted to each activity
  - Students can better self-manage their behavior and time

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## PCM Procedures #10: Effective Cueing System/Attention Signals

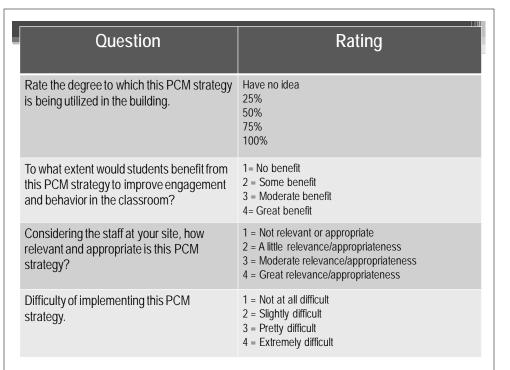
- · Effective cueing systems to release and regain attention
  - Develop signals that release and regain attention
    - · Avoid shouting or using the light switch
  - Utilize students to prompt one another to give attention back to the teacher
    - "If you can hear me raise your hand."
    - Clap three times...snap three times
    - "When I say class, you all say" "Class".....

## PCM Procedures #11: Opportunities to Respond

- Providing numerous opportunities to respond
  - Classrooms in which teachers provide students opportunities to respond, are associated with higher student engagement



- Must pass the dead man's test
  - If a dead man can be as successful in a classroom as a live student, then there aren't enough opportunities for students to respond and interact with the learning content



# Provide numerous opportunities for students to respond/interact

- Choral Responding is a teaching technique in which all students respond in unison to a teacher-posed question
  - Students have more opportunities to participate and receive feedback during instruction
- Develop a cueing method to trigger choral response
  - Raise hand and students provide response when hand is lowered



# Provide numerous opportunities for students to respond/interact

- Random solicitation of responses
  - Many students learn that if they don't raise their hand, they won't be called upon
  - Consists of randomly selecting students to provide answers
    - Students never know when it will be their turn to provide an answer



# Provide numerous opportunities for students to respond/interact

- Cooperative learning/Peer mediated
- Think-Turn-Talk (T<sup>3</sup>)
  - Provides students with an opportunity to interact with one another around the topic.
  - Has been shown to be highly effective when taught and modeled for students



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#### A LESSON OBSERVATION FRAMEWORK: EVIDENCE OF AN EFFECTIVE INSTRUCTION DELIVERY SEQUENCE

Principle: "Highly Effective Teachers" deliver observably well-structured lessons that accommodate diverse learners in alignment with the following lesson structure. High outcomes occur when lessons follow this framework. Use the guide below to analyze the lesson you have just delivered. This guide may be used for walk-through observation and mentor or

Observer: \_\_\_\_\_ Date: \_\_\_\_\_ Teacher: \_\_\_\_\_ Subject: \_

instructional coaching observations				
Prior to Instruction Delivery Phases - Phase I	I-Do (Prep)	I-Do (Prep)	I-Do (Prep)	I-Do (Prep)
QUALITY INDICATORS	Reviewed previous lesson; reviewed the standard and stated relationship of this lesson to previous learning.	Reviewed relevant homework and relevant previous learning.	Evidence of daily, weekly and monthly reviews shown where relevant.	Reviewed prerequisite skills and knowledge for the lesson
Evidence of Differentiation for Diverse Learners	Checked for background knowledge and understanding of pre-requisite skills.	Explicitly pre-taught terms and concepts.	Checked mastery of previous lesson, the foundation for this lesson	Assured attention from all prior to beginning.

Instructional Delivery Beginning Phase: The Lesson Presentation - Phase II	<b>I-Do</b> (Direct Instruction)	<b>I-Do</b> (Direct Instruction)	<b>I-Do</b> (Direct Instruction)	<b>I-Do</b> (Direct Instruction)
QUALITY INDICATORS	Stated lesson goals or provided an outline.	Made sure students were aware of the context of the lesson: how the lesson was related to the standard, the unit and the learning outcomes desired.	Presented new material in small steps.	Modeled procedures repeatedly as needed.
QUALITY INDICATORS	Provided examples and non- examples.	May use graphic organizers, advance organizers.	Continuously checked for engagement through choral responding, every pupil responding, physical actions (touch-point-whisper to partner, etc.)	Supported attention through positive statements, points, etc.
Evidence of Differentiation for Diverse Learners	Used techniques to cue students to notice critical aspects of the model.	Used clear language, avoiding digressions.	Continuously checked for student understanding. Students restate or summarize often.	Gained all students full attention and clearly modeled skills and concepts.
Evidence of Differentiation for Diverse Learners	Assured concepts are understood through multiple repetitions of definitions.	Frequently used visuals matched with written and spoken words, "Hear it, see it, say it, and write it."	Modeled thinking as well as a skills-used "think out aloud" as skill or concept is taught.	May have asked specific students to play a leader role to achieve engagement.

Instructional Delivery Middle Phase: Focused on Guided Practice with Corrections and Feedback - Phase III	<b>We-Do</b> (Guided Practice)	<b>We-Do</b> (Guided Practice)	<b>We-Do</b> (Guided Practice)	<b>We-Do</b> (Guided Practice)
QUALITY INDICATORS	Spent significant time on guided group practice.	Used a high frequency of questions.	All students responded (to teacher, to each other) and received feedback.	Achieved a high success rate.
QUALITY INDICATORS	Continued practice until students were fluent.	Provided process feedback when answers are correct but hesitant.	Provided sustaining feedback, clues, or re-teaching when answers were incorrect.	Re-taught material when necessary.
Evidence of Differentiation for Diverse Learners	Structured "Thinking Time" was given before asking for a response.	Used many choral response techniques to assure active engagement.	Used many partner response techniques to assure active engagement	Provided more correction and feedback.
Evidence of Differentiation for Diverse Learners	Remodeled, gave many examples.	May have used Cloze reading (teacher reads, pauses and students choral respond next word).	Continuously clarified concepts with multiple examples.	Used "think, write, pair, share" techniques, with learners matched in supportive dyads
Instructional Delivery End Phase: Independent Practice - Phase IV	<b>You-Do</b> (Skill Fluency Practice)	<b>You-Do</b> (Skill Fluency Practice)	<b>You-Do</b> (Skill Fluency Practice)	<b>You-Do</b> (Skill Fluency Practice)
QUALITY INDICATORS	Students received an overview and/or help during initial steps.	Practice continued until students were automatic (where relevant).	Teacher provided active supervision (where possible).	Students briefly summarized what they learned, what further

QUALITY INDICATORS	and/or help during initial steps.	were automatic (where relevant).	supervision (where possible).	what they learned, what further
				practice they need.
Evidence of Differentiation for	Routines were used to provide	Alternate activities for high	Assured individuals received	Coached students to apply
Diverse Learners	help for slower students.	achievers were used when rapid	ample practice.	strategy previously taught.
		fluency was shown.		
		Data collected and recorded for	May have used alternate practice	Assured adequate reinforcement
Evidence of Differentiation for	Provided cue cards for students	who needs more or different	activities at different levels of	for all, with frequent checks and
Diverse Learners	outlining procedures to apply to	practice activities following the	complexity; all in alignment with	encouragement for diverse
	practice.	lesson.	standard.	learners.

Assessment - Phase V	Demonstrate Skill Mastery	Demonstrate Skill Mastery	Demonstrate Skill Mastery	Demonstrate Skill Mastery
QUALITY INDICATORS	Students receive information on assessment structure	Assessment instructions given in relaxed manner,	Teacher provides active supervision	Students use procedures previous taught by teacher
Evidence of Differentiation for Diverse Learners	Extra time given when needed	Oral testing given if proficiency is not shown on a written version	Methods of assessment are not restricted to paper pencil methods (e.g., demonstration of skill, project demonstrates skill, etc.	Students have been taught to apply test taking strategy previously taught.

### Active BRIEF Student Engagement Techniques: Orchestrating Understanding and Checks for Understanding

Keeping Students On task during Lesson Delivery- Passing the "Dead Man Rule!" Diana Browning Wright

#### **Choral Responding: ALL**

Teacher asks for a word or phrase to be repeated. For Example, "Who was the President then?" Response: "Lincoln"; "6 +4=?" Response, "10!"

Use for ONE right answer or for sentence you just gave.

### Heads Together" ALL

Teacher asks students to confer with a partner or group to solve a problem or reach a conclusion quickly; follow up with random sticks

#### **Random Sticks Calling On Students: INDIVIDUAL**

Teacher pulls stick labeled with student's name; no hand raising to answer question.

### White Boards/Individual Cards: ALL

Teacher asks for a word or short phrase or number to be written and then held up to view

#### Cloze Read (Teacher) and Repeat at Pause (Students): ALL

Teacher and students have same written material. Teacher reads and pauses and all must state the next word.

### Thumbs Up/Thumbs Down: ALL

Teacher asks for a yes or no type of response with students showing thumbs to signify "yes" with thumbs up, "no" with thumbs down.

### **Finger voting**

Teacher asks for decisions, e.g., "if you think Peter will win the prize in our story, hold up your index finger, if you think Joe will win, hold up two fingers, if you don't know, hold up three fingers; ready, SHOW!"

#### Think, Write, Pair Share: ALL

Teacher asks for reflection, pauses, then requests a brief written response; then asks for the answers to be shared with a partner, then asks for the partners to share with another pair.

### **Teach your partner: ALL**

Teacher asks all "1"s to teach something briefly to the "2"; often later asking "2"s to teach something to a "1" For example, teach your partner how to subtract 7 from 22 after you have been teaching the skill.

#### **Total Physical Response Energizer: ALL**

Teacher physical cues student by raising hands high after she says, "class" Students copy the hands up. Teacher follows with a physical action (wiggling, bringing hands down on the desk, stomping feet, etc. Teacher repeats one more time.

### **PALS Read short sentence : ALL**

"1" decodes in whisper; "2" processes (e.g., paraphrases, states big idea, gives personal relevance, etc. according to teacher direction; then switch roles.

### WHAT IS YOUR CLASSROOM MANAGEMENT PROFILE?



Answer these 12 questions and learn more about your classroom management profile. The steps are simple:

- Read each statement carefully.
- Write your response, from the scale below, on a sheet of paper.
- Respond to each statement based upon either actual or imagined classroom experience.
- Then, follow the scoring instructions below. It couldn't be easier!
- 1. = Strongly Disagree
- 2. = Disagree
- 3. = Neutral
- 4. = Agree
- 5. = Strongly Agree
- (1) If a student is disruptive during class, I assign him/her to detention, without further discussion.
- (2) I don't want to impose any rules on my students.
- (3) The classroom must be quiet in order for students to learn.
- (4) I am concerned about both what my students learn and how they learn.
- (5) If a student turns in a late homework assignment, it is not my problem.
- (6) I don't want to reprimand a student because it might hurt his/her feelings.
- (7) Class preparation isn't worth the effort.
- (8) I always try to explain the reasons behind my rules and decisions.
- (9) I will not accept excuses from a student who is tardy.
- (10) The emotional well-being of my students is more important than classroom control.

- (11) My students understand that they can interrupt my lecture if they have a relevant question.
- (12) If a student requests a hall pass, I always honor the request.

### To score your quiz,

Add your responses to statements 1, 3, and 9. This is your score for the authoritarian style.

Statements 4, 8 and 11 refer to the **authoritative** style.

Statements 6, 10, and 12 refer to the **democratic** style.

Statements 2, 5, and 7 refer to the laissez-faire style.

The result is your classroom management profile. Your score for each management style can range from 3 to 15. A high score indicates a strong preference for that particular style. After you have scored your quiz, and determined your profile, read the descriptions of each management style. You may see a little bit of yourself in each one.

As you gain teaching experience, you may find that your preferred style(s) will change. Over time, your profile may become more diverse or more focused. Also, it may be suitable to rely upon a specific style when addressing a particular situation or subject. Perhaps the successful teacher is one who can evaluate a situation and then apply the appropriate style. Finally, remember that the intent of this exercise is to inform you and arouse your curiosity regarding classroom management styles.

The classroom management styles are adaptations of the parenting styles discussed in *Adolescence*, by John T. Santrock. They were adapted by Kris Bosworth, Kevin McCracken, Paul Haakenson, Marsha Ritt er Jones, Anne Grey, Laura Versaci, Julie James, and Ronen Hammer. Some researchers call the democratic style, "laissez-faire", and some refer to laissez-faire style as "indifferent". All agree on characteristics and outcomes of the four styles.

### Authoritarian

The authoritarian teacher places firm limits and controls on the students. Students will often have assigned seats for the entire term. The desks are usually in straight rows and there are no deviations. Students must be in their seats at the beginning of class and they frequently remain there throughout the period. This teacher rarely gives hall passes or recognizes excused absences.



Often, it is quiet. Students know they should not interrupt the teacher. Since

verbal exchange and discussion are discouraged, the authoritarian's students do not have the opportunity to learn and/or practice communication skills.

This teacher prefers vigorous discipline and expects swift obedience. Failure to obey the teacher usually results in detention or a trip to the principal's office. In this classroom, students need to follow directions and not ask why.

At the extreme, the authoritarian teacher gives no indication that he\she cares for the students. Mr. Doe is a good example of an authoritarian teacher. His students receive praise and encouragement infrequently, if at all. Also, he makes no effort to organize activities such as field trips. He feels that these special events only distract the students from learning. After all, Mr. Doe believes that students need only listen to his lecture to gain the necessary knowledge.

Students in this class are likely to be reluctant to initiate activity, since they may feel powerless. Mr. Doe tells the students what to do and when to do it. He makes all classroom decisions. Therefore, his style does little to increase achievement motivation or encourage the setting of personal goals.

One Middle-school pupil reacts to this teaching style:

I don't really care for this teacher. He is really strict and doesn't seem to want to give his students a fair chance. He seems unfair, although that's just his way of getting his point across.

### Authoritative

The authoritative teacher places limits and controls on the students but simultaneously encourages independence. This teacher often explains the reasons behind the rules and decisions. If a student is disruptive, the teacher offers a polite, but firm, reprimand. This teacher sometimes metes out discipline, but only after careful consideration of the circumstances.



The authoritative teacher is also open to considerable verbal interaction, including critical debates. The students know that they can interrupt the

teacher if they have a relevant question or comment. This environment offers the students the opportunity to learn and practice communication skills.

Ms. Smith exemplifies the authoritative teaching style. She exhibits a warm and nurturing attitude toward the students and expresses genuine interest and affection. Her classroom abounds with praise and encouragement. She often writes comments on homework and offers positive remarks to students. This authoritative teacher encourages self-reliant and socially competent behavior and fosters higher achievement motivation. Often, she will guide the students through a project, rather than lead them.

A student reacts to this style:

I like this teacher. She is fair and understands that students can't be perfect. She is the kind of teacher you can talk to without being put down or feeling embarrassed.

### Democratic

The democratic teacher places few demand or controls on the students. "Do your own thing," describes this classroom. This teacher accepts the student's impulses and actions and is less likely to monitor their behavior.

Mr. Jones uses a democratic style. He strives to not hurt the student's feelings and has difficulty saying no to a student or enforcing rules. If a student disrupts the class, Mr. Jones may assume that he is not giving that student enough attention. When a student interrupts a lecture, Mr. Jones



accepts the interruption with the belief that the student must surely have something valuable to add. When he does offer discipline, it is likely to be inconsistent.

Mr. Jones is very involved with his students and cares for them very much. He is more concerned with the students' emotional well-being than he is with classroom control. He sometimes bases classroom decisions on his students feelings rather than on their academic concerns.

Mr Jones wants to be the students' friend. He may even encourage contact outside the classroom. He has a difficult time establishing boundaries between his professional life and his personal life.

However, this overindulgent style is associated with students lack of social competence and selfcontrol. It is difficult for students to learn socially acceptable behavior when the teacher is so permissive. With few demands placed upon them, these students frequently have lower motivation to achieve.

Regardless, students often like this teacher. A Middle School student says:

This is a pretty popular teacher. You don't have to be serious throughout the class. But sometimes things get out of control and we learn nothing at all.

### Laissez-faire

The laissez-faire teacher is not very involved in the classroom. This teacher places few demands, if any, on the students and appears generally uninterested. The laissez-faire teacher just doesn't want to impose on the students. As such, he/she often feels that class preparation is not worth the effort. Things like field trips and special projects are out of the question. This teacher simply won't take the necessary preparation time. Sometimes, he/she will use the same materials, year after year. Also, classroom discipline is lacking. This teacher may lack the skills, confidence, or courage to discipline students.



The students sense and reflect the teacher's laissez-faire attitude. Accordingly, very little learning occurs. Everyone is just "going through the motions" and killing time. In this aloof environment, the students have very few opportunities to observe or practice communication skills. With few demands placed on them and very little discipline, students have low achievement motivation and lack self-control.

According to one student:

This teacher can't control the class and we never learn anything in there. There is hardly ever homework and people rarely bring their books.

Mrs. Johnson is a good example of an laissez-faire teacher. She uses the same lesson plans every year, never bothering to update them. For her, each day is the same. She lectures for the first twenty minutes of class. Sometimes she will show a film or a slideshow. When she does, it becomes a substitute for her lecture, not a supplement. If there is any time left (and there always is) she allows students to study quietly and to talk softly. As long as they don't bother her, she doesn't mind what they do. As far as she is concerned, the students are responsible for their own education.

### CLASSWIDE SYSTEMS TO CUE, SHAPE AND MODEL BEHAVIOR: STRATEGIES FOR TEACHERS

by Diana Browning Wright

The goal of the following classwide systems is to provide the teacher opportunities to *shape, model and cue* behavior, ultimately achieving rapid classroom behavior change. These behavior support systems for whole groups of students rely on three principles: drawing attention to rule-following behavior, enlisting students as providers of reinforcement for their peers, and utilizing naturally occurring classroom activities and/or privileges contingently. These methods rapidly help teachers achieve a positive classroom environment because they facilitate meeting the common needs of students of all ages: "*power, freedom, fun*, and a sense of *belonging.*" When these four needs are amply met, difficult behaviors become much less prevalent and individual behavior support plans much less likely to be needed.

### **Rainbow Club**<sup>1</sup>

Each student in the class starts a time period (typically one week) with the first color of a six to eight color rainbow. This can be graphically presented in a wall chart or on a strip of paper posted on each student's desk. As the week progresses, students earn additional colors. Teachers can hold up colors of the rainbow as they walk around the room as "cues" for rule following and task completion behaviors. During brief free time activities either at the end of the day or interspersed throughout the day, students may engage in activities for which they have earned eligibility. Having a special payoff at the end of the week can also be useful. Students themselves can suggest the highest status activities for each step in the rainbow and can participate in classroom meetings to establish where new activities fit in the hierarchy. Be ready to alter the system if it is found that the most highly desirable activities are listed below level 3.

### Sample: Free Time Eligibility

- 1. **Red** free reading, notebook organizing, drawing at your seat, head start on homework
- 2. **Orange** all of **Red**, PLUS: board games, flashcard reviews in pairs, work on art project
- 3. Yellow all of **Red and Orange**, PLUS: checkers, mosaic work, feed animals, make a bulletin board design proposal
- 4. Green all of Red, Orange, Yellow, PLUS: chess, computer games
- 5. Blue all of **Red, Orange, Yellow, Green**, PLUS: office aide time, run errands for teacher, permission to eat food
- 6. Violet all of Red, Orange, Yellow, Green, PLUS: small group CD listening with headsets, dyad basketball (indoor trash can hoops), small group talking lying on the floor

Special Friday: Blue or Violet may use materials or watch a movie in the back of the classroom

#### **Establish the Operating Rules**

Tell the students: "If you ask for a card, or ask me to look at your behavior, (i.e., nagging) you can not earn a color. Think about what good students do." The behaviors you are looking for should be prominently displayed in icons or words, or even on the students' desks on small reminder cards. (See attached samples.) Use statements such as, I will be watching with different behaviors in mind for each of you, because each of us has different behaviors we need to work on.

<sup>&</sup>lt;sup>1</sup>The author has created this method as a positive alternative to a widely used punitive system in schools. In the punitive version, color cards are used as a response cost system whereby violations result in progressive consequences symbolized by movement from green to yellow to red.

#### **Coaching the Student with Difficulties**

The most problematic students are the ones most in need of cuing with color cards, which become visual reminders of the need to follow rules. For example, take the student aside, confidentially inform him/her of the behavior(s) you will be looking for in the next 50 minute period, encouraging the student to show these behaviors. Walk around holding the array of color cards, looking questioningly toward the targeted student periodically.

#### Effective Use for Students with Difficulties

Remember: The program emphasis is on coaching a particular student on the specific behaviors he/she may want to perfect in order to advance a level in the next observation period, not on revoking status earned. One can, however, occasionally lower the student's status as a result of misbehavior, but continual threats and demotions will not likely achieve desired results. Consider warning the student privately that he/she is at risk if improvement is not shown in the next work period. Then, if necessary, non-emotionally change the card to a lower status, and provide encouragement about the prospect of re-earning the level in the next one or two work periods. Your goal is to be able to use the color cards as non-verbal cues that signify a whole range of expected behaviors you are looking for, and to have all or nearly all students at Blue or Violet by the last free-time session of the week. Even your best behaving, most rule following students should be striving to attain Violet. As a general rule, no student should arrive at Violet before mid-point in your eligibility period. Also, if at the end of the eligibility period (e.g., the week) the most difficult students have not advanced to at least level 4 or 5, your system is not motivating the most needy. Consider appointing coaches to help these students advance during designated classwork periods. Alternatively, focus your efforts on actively coaching the student with difficulties on which specific behavior he/she should aim to exhibit in the next work period, then be sure to catch the student doing the desired behavior and advance him/her a level for that behavior. Be sure that the taste of success happens frequently for all students or you will have students who believe they cannot be successful and therefore will sabotage the system.

#### Variation

If some student or group of students requires more frequent attention and reinforcement, consider an additional pacing/closure system. Place a small index card with lines that form five divisions on the student's desk. Using a marking pen, place a mark in each division progressively as you circulate around the room observing desired behaviors. When the student has five clearly visible marks, the card is completed and can be exchanged for the next color he/she is working towards attaining.

Work Completed	Hands & Feet to Self	Friendly Talking	Good Listening	Following Directions
			E	vork

### "Slot Machine" Game<sup>2</sup>

Older students are often very responsive to opportunities for "taking a chance or taking a risk" as a reinforcer. This element is emphasized in a classroom-wide game.

Tickets are given frequently to students, paired with the appropriate social praise that specifically states which desired behavior earned the ticket and why. (e.g., "You raised your hand to say that, Josh, and waited until I could break to call on you. That really helps me keep the class focused.") One half of a twosegment ticket is given to the student and the other half is kept for the up-coming drawing. These tickets can be easily made, or are available inexpensively through many theater supply stores, teacher supply outlets and catalog companies. When the selected time comes for a drawing (e.g., last 7 minutes of class), 4-5 different ticket numbers are pulled in turn. Each student with a winning ticket comes individually up to the front of the class for his/her moment of glory, choosing one of 4 to 6 upside down numbered cups on a table. Inside each of the numbered cups the teacher has placed a small strip of paper with a written description of the earned reinforcer. Potential reinforcers can be identified by students, then Xeroxed in list form. The list is then cut into strips with one reinforcer described on each coupon. Students must stay focused on the drawing because if their number is called and they need to come up to select a cup, they will not want to select one that has been already drawn. Initially the drawing should be held frequently, such as once per period. Potential reinforcers are only limited by the creativity of the teachers and students. A variety of privileges and contingent access to desired activities is suggested, as well as inexpensive tangibles. It is the opportunity to take a risk by selecting the cup that is most often the truly reinforcing element, not the quality of the earned privilege. Some commonly used reinforcers might include:

- \* free hamburger at McDonald's or other fast food restaurants (usually available at no cost to
- educators if the educator requests certificates for academic incentives)
- \* no penalty for one forgotten homework assignment
- \* a pencil, or no-cost pencil borrowing privileges
- \* right to be the first out the door for recess
- \* permission to leave class briefly for a drink of water
- \* do only odd-numbered math problems for homework
- \* 5 minutes free time with a friend of your choice
- \* 5 extra bonus points on a test of your choice
- \* no penalty for leaving class to retrieve forgotten items
- \* exchange seats with anyone for a particular work period
- \* drink of water anytime
- \* opportunity to be first out the door when bell rings

The class does not know which potential reinforcer from the longer menu will be placed under the cups. As each student is called to choose a cup, fewer and fewer cups with a reinforcer under them will remain. One cup can include a "gong" such as "Sorry, try again another day". This option would not typically be included for children under junior high age however. Older students usually find the opportunity to succeed at drawing a cup that does <u>not</u> contain the gong especially reinforcing, while younger children often find the "gong" a punisher. Students with fragile coping systems or low frustration tolerance or emotional disturbance may also not find the gong reinforcing.

<sup>&</sup>lt;sup>2</sup> The author is indebted to G. Roy Mayer, Ph.D., Project Director of Constructive Discipline, an E.S.E.A. Innovative-Developmental Grant 1983, for initial descriptions of this system.

Ground rules are established so that students understand that tickets are <u>not</u> given to students who request them. The teacher silently holds up a ticket as a cue for rule following behaviors. The students come to understand that tickets will be given intermittently and that no one can predict when they will be given. Students then realize they should increase their appropriate behaviors to increase the likelihood of being "caught" doing the appropriate behavior. Frequently the class enjoys the activity as a whole and there is the laughter and social recognition for the person engaged in choosing the cup that might otherwise occur in a more negative manner. This activity gives students a sense of belonging to a group, having some *fun*, gaining some *power*, e.g., a privilege, and gaining some degree of *freedom*, e.g., to use the reinforcer when desired. It is important for teachers to assure all students periodically receive tickets or negative results can occur. Once the class has developed a strong interest in the game, often drawings can be held as infrequently as weekly and still maintain the desired positive behaviors. Be sure to fade down to less frequent drawings slowly, however, in order to keep student motivation high.

The teacher can selectively reinforce each student for the <u>particular</u> behaviors that the specific student most needs to develop. For one student it might be arriving on time, for another very shy student speaking out in class might be the behavior most desired. It is important for many students to gain tickets prior to each drawing. To facilitate this process, some teachers have used a student or adult aide who has been trained to distribute the tickets with teacher cues. The teacher might signal, "Ticket," then verbally announce "John is following directions" which provides the cue for the aide to walk over to give the ticket. Alternatively, the teacher might ask the aide to give 15 tickets or so throughout the lesson for "good listening during group instruction" or whatever a particular goal might be for the day.

#### **Variations and Expansions**

A rule can be instituted that further enhances the reinforcing quality of this system: The "winner" must retain the paper "coupon" to be cashed in when desired. Some students use their coupons at the first available time, while other students find simply storing up reinforcers satisfying. Having the student write his/her name on the back of the slip to avoid difficulties if it is either a lost or stolen is suggested for some groups of students with problem behaviors. Occasionally, a few students may even be observed giving their winning slips to others as a gift. This suggests that the coupon now is allowing the student to gain social recognition for his/her generosity. If the student enjoys the recognition, he/she will likely strive to earn more coupons in the future.

Frequency of giving tickets for appropriate behaviors can be varied independently of how frequent the drawings are held. Each student may have anywhere from one to ten or more tickets as he or she waits to hear the lucky numbers. Also, by watching students' reactions to the game and then asking them which reinforcers are enjoyed the most, it will be possible to identify the most potentially powerful reinforcers. It is possible to have students save their tickets from session to session, thereby increasing the students' perceptions that they may be a winner, or the teacher may elect to start with new tickets each session.

Some teachers find adding a class-wide consequence to be very effective. This can be done by having the slip of paper state the consequence such as: "Congratulations. You have won a Friday popcorn party for your class to be redeemed in the week of your choice." In this way social recognition/empowerment is earned for the student holding this coupon who must decide when to use it. Alternatively, some teachers have found that having a cumulative reward is helpful. For example, as soon as 400 tickets are earned by the class as a whole, the whole class will have a "good behavior" group surprise.

As with all effective classwide behavior programs, on-going modifications will be necessary to assure that the existing program meets the needs of the individual students and that the reinforcement needs of each student is identified.

### Examples

This program has been successfully implemented in a variety of settings for a variety of purposes.

- *Junior high ''basic skills'' math class:* to increase homework completion and volunteering in class
- High school remedial history class: to increase homework completion and class attendance
- *After -school tutoring program*: to increase both tutor and tutee coming on time, and for successful use of both listening skills (tutee) and reinforcing skills (tutor)
- A 6th grade class during sustained silent reading period: to increase reading a book continuously to completion, maintaining silence, quickly beginning to read, and other desired individual behaviors

### **Golden Nugget Club**

The teacher spray-paints a large quantity of small rocks with gold paint. During Golden Nugget Time, the teacher walks around, holding small rocks in her/his hand, which are the cue for rule following behavior. The teacher silently hands a rock to students who are following some rule he/she observes. At the end of the golden nugget time, each student with a nugget stands up. The student then attempts to guess the rule he/she was following when the nugget was given. If the teacher decides that the guess was correct, the student gains another nugget. (Note: It is not necessary to keep track of why the nugget was given; the teacher can decide on the spur of the moment whether the behavior the student names is the one the teacher had targeted.) If the other students make validating comments such as, Way to go, Steve!, the student is authorized to place the nugget(s) in a small box at the front of the room. Some teachers encourage the other students to give the nugget-earner high-fives on his/her way to and from the box. If the student is earning praise from the group, a sense of belonging is enhanced and social prestige, *power* is earned, often powerful reinforcement for many students. When the box is full, the class as a whole earns something special, which the teacher has frequently advertised as the payoff.

Consider whole class pay-off activities, some of which the teacher would have done non-contingently anyway, such as: an art lesson, extended library time, extra in-class free-time, a craft activity, use of school carnival game materials typically stored away on campus, a field trip, extra recess, longer recess time, a popcorn party, video access, and so forth.

#### Variations

Any cumulative, visually observable item could be used by creative teachers for this system, such as: colored fall leaves to completely cover a tree; Styrofoam popcorn to fill a large box made in the shape of a movie popcorn bag, pretend money to fill a bank; small balls to fill an enclosed basketball hoop, a tagboard pizza with places to adhere the sticker pepperoni and so forth.

#### **Keys to Success**

Be sure that praise is given from students, not just from the teacher. Use the item as a non-verbal cue, i.e., hold it up and look around expectantly. Frequently give the item to a student with difficult behaviors at the moment he/she is doing something correctly; you are shaping behavior. Not only are you recognizing the student for his/her success, the student will also be getting social recognition from peers for rule-following behaviors when, later, he/she attempts to name the behavior that was being followed. Have a short list of rules prominently displayed in the room or at the students' desks from which the student can guess.

### **Team Basketball Competition**

Announce that basketball quarter is beginning. Announce that as coach, there are certain behaviors you hope to see in the quarter: List 3-5 rules, desired behaviors, outcomes, etc. Walk around the room, stopping at work groups of 4-8 students. Ouietly whisper which student at the table is following a rule. If the other students whisper back a group validation, "Way to go, Steve", "Thanks, John" or an equivalent statement likely to enhance a sense of *belonging*, then the teacher quietly places the small ball he/she is carrying in the bucket or small box on the table. Be sure that each table is continually earning balls, i.e., keep up the competitive element. Hold up the ball (cue) as you look around for the table group and student you wish to reinforce. This can be accomplished while the teacher is correcting work or assisting students as long as movement around the room is occurring frequently. Alternatively, an adult or student aide who has been coached on the procedure can distribute the balls while the teacher is busy helping students with seatwork. At the end of the basketball quarter, have each team count their balls. The top two teams then select one team member to represent the team. He/she then comes to the front of the room for a free throw play-off competition. Standing behind a line, both students attempt in turn to make baskets in the trashcan basket. Have the remainder of the students in the room count each shot out loud, "11111, 22222, 333333," etc. This keeps the focus of the whole group for this brief process. Typically, it is not necessary to provide any further reinforcer. Some teachers of elementary age students, at the end of the free throws, have each of the winning team members give a high five to the losing team members, then return to their seat. High school teachers do not find this necessary or desirable. Teachers can choose to keep score of which team has the most points from day to day, if desired. It is important to assure that different students have opportunities to represent their group for free throws over time, and that the teacher makes sure the winning teams are varied from day to day. Also, be sure to have enough balls so that teams have at least 6 and up to 12 balls each.

#### Variations

Teachers have used small balls (nerf-ball soft 1" diameter are ideal), as well as crunched up pieces of paper. A small net laundry bag can be used to contain the balls by the dispensing party as he/she moves around the room, eliminating the need to continually return to a desk to get more balls.

# \*Good Behavior Game\*

Diana Browning Wright & Lisa Mannino

The Good Behavior Game (GBG) has been well researched and demonstrates excellent outcomes across the grade levels (k-12). It is a valuable addition to any school's Tier 1, to use in all classrooms to increase time on task and rule-following behavior.

# **Getting Started: the Basics of GBG**

## • Decide on a time to play

 Choose a time/lesson/subject when students have exhibited problem behaviors in the past, e.g., attention seeking, off task behavior, inattentiveness

## • Divide class into two to four teams

- $\circ~$  Splitting the class into two teams may be the easiest in the beginning
- Explain the rules of the game
  - Teams earn points based on following/exhibiting behavioral expectations; team with the highest points wins
    - Teams can lose points based on a problem behavior but the lesson is not interrupted. Simply shake your head and erase a point and move on, i.e., do not discuss or give verbal input about the loss
  - Explain behavioral expectations
    - Pick 3 behavioral expectations such as safe, respectful, responsible and demonstrate what that looks like
    - Have students model what that would look like prior to beginning the game
    - Stay positive; focus on what you want to see, not what you have seen go wrong in the past
    - When awarding points, simply nod and record. The point is to give continuous feedback without disrupting the flow of instruction
  - Tell them what the incentive will be prior to beginning the game, or, use the "mystery motivator" where the team gets to select a slip of paper that tells which reward they have won at the end of the game period
    - Make the reward something desirable, e.g., 3 minutes of free conversation with peers, extra recess minutes, first to line up for lunch,

pass for skipping a portion of a homework assignment, bonus point on a quiz, etc.

- Set a time limit
  - Depending on the grade level/class, you may want to shorten the time, but typically this is most effective if limited to the time it takes to teach your lesson or complete a seatwork assignment
- When the game is over, debrief
  - It is important to give positive feedback on the game and what specific positive behaviors that were seen. Be encouraging! Remind the students they can improve performance next time
  - Discuss what behaviors "won it" for the team and how in the future team members can support each other

# Variations:

## • Vary Time of Day or Subject Matter

- Pick a specific subject matter and continuously use the game for that subject
  - Play game during the same subject for an extended amount of time over multiple days.
- Pick different times of day as needed
  - Play once or twice a day, picking a new time slot each day
- Vary frequency of access to pay off for winning team(s)
  - Begin with the reward at the end of each GBG session, then allow banking for a bigger pay off given less frequently.
    - Remember, it is unlikely that waiting an entire week for pay off will be effective for most classrooms
  - Allow winning team to "bank" the wins for greater payoff
  - Surprise the class with a "win" for all teams due to superior performance

## Vary Team constellation

- Divide class into more/less groups as needed
- Divide by tables; odds/evens; etc., e.g., run the game with 3-4 teams and keep a continuous tally
  - More than 4 teams is likely to be too difficult to manage

# • Vary Rules

 Points can be awarded as Golf (least number of problem behavior), Basketball (most number of positive behavior) or a combination of Basketball (positives observed) and Golf (subtraction of points) combined

- Each team reaches a certain number of positive points and they both win (variation on Basketball)
- Team with the least amount of points over multiple days wins (golf version)

# • Vary Behavioral Expectations

- Pick 1-3 expectations per session
  - Focus on one expectation at a time and add more over time
  - Examples of general vs. specific expectations:
    - General-Stay on task during direct instruction
    - General-Stay on task during seatwork
    - Specific-Write complete lecture notes
    - Specific- Maintain teacher eye contact
    - Specific-Whisper during group work/think, pair, share (specific)

## • Vary Incentives

- Ask students for ideas on what they would like (see: <u>www.pent.ca.gov</u>, BSP Manual, section 12 for ideas)
  - Monetary
    - Prize box, food, school supplies, raffles, tickets to the dance, etc.
  - Privileges
    - Line leader, first to lunch, first to select computer game,
      - classroom buddies (work with a student in a lower grade, teach them a game, reading, art projects, etc) homework pass, extra recess, etc.
- Vary knowledge of what winning earns or what behaviors are being recognized
  - You can always institute the "Mystery" aspect of many parts of this game!
    - Mystery Behavior
      - Only tell them 2 of the 3 behaviors you are awarding points for; point out the observation of the "Mystery" behavior, but don't say want it is...keeps them guessing.
        - Nod and point to the team or team member.
    - Mystery Time Limit
      - Tell them that the game will stop before the "normal" ending. They won't know when it's coming.
    - Mystery Points

- Use a small white board or pad of paper to keep tract of team points.
  - Display some points on the class white board and some points just for your eyes.
  - Periodically update the class white board.
- Mystery Incentive
  - Give options of different incentives but don't tell them which one they will get
  - Write the reward on a slip of paper and place in bags or under a series of 4-5 styrofoam cups and have the winning team choose which bag or cup they have won or have losing team choose the bag for winning team.

# ADD a "Most Valuable Player"

- Acknowledge a MVP from the winning team in front of peers
  - Pick a student that showed consistent or improved behavior (Hint: don't always choose your most compliant; choose a student that doesn't always perform well, but did this time)
    - Have the team applaud this person
    - $\circ~$  You can also pick a MVP from the losing team
    - MVP from winning teams picks an MVP from losing team
  - Each MVP can receive an additional reward, depending on grade level. Some examples include:
    - MVP "Name in Lights"
      - The student decorates a small whiteboard with his/her name and it is posted on wall. You can hang a small string of lights around this if you choose.
    - MVP medal (wear it for the day); line leader; homework pass; etc.
    - MVP Raffle- MVPs get a special raffle ticket for a weekly raffle either in class or school wide
    - School wide-weekly MVP winner is announced over intercom system; (Note: This encourages/holds accountable all teachers to participe in GBG

# **Address Potential Saboteurs:**

- Students who purposely display inappropriate behaviors to sabotage game for the team may emerge. This student is demonstrating that more than GBG may be needed to address the problem. GBG is a Tier One intervention!
  - Have them be on the their own team, a team of one, or a saboteur group, or have them sit out the game period
  - Explain how you understand that they may have a hard time playing the game and they can just "sit this one out"
  - Make sure that what the team wins is something the saboteur may want
  - Ask the student if a coach would help them participate next time and pair the student with a willing team member
  - Include them on the team but don't count their points

# How to Succeed with GBG:

- You are the master of the game. You can manipulate the game for which ever outcome you desire. You control how many points are earned/taken away, who earns them, and ultimately who wins.
- Many teachers have "target" students (students who need extra behavioral support) and make sure to acknowledge them when earning points or make them the MVP. This game allows you to shape behavior (i.e., to reinforce closer and closer approximations to your goals for positive behavior from each individual student.)
- This game will not be effective if the students believe the teacher doesn't really care about them personally. <u>Authoritarian</u> style teachers fail, whereas <u>authoritative teachers</u> succeed. Learn which style you employ and consider what highly effective teachers do differently.

See: http://www.pent.ca.gov/pos/cl/es/classroommanagementstyle.pdf

- It is your positive encouragement and relationship skills that are the foundation of any intervention. Strive throughout the day for a 5 to 1 ratio in your classroom. Five positive statements, gestures or actions for every correction given. These are the classrooms that get the greatest results with GBG.
- Remember, overuse of GBG, such as using it all day long can result in satiation as the incentives can't be delivered with enough power and frequency to maintain interest.

- Try to avoid using language during the awarding of points. This can disrupt the flow of instruction or the group's on task behavior during seatwork. (Some teachers simply hit a chime during seatwork and the teams know a point has been given.)
- When you first begin to play this game, teachers have found the students love it and want to play it all day, all the time. Don't fall into this trap.
- This game was designed with a specific time limit. This time limit an feedback is one of the things that distinguishes it from an on-going table points system. The GBG is time sensitive, behavior specific, and has a closure. Whereas with table points, the time limit is longer (days or weeks), behaviors are general or points are awarded for other things and the only closure is the incentive.
- Think of GBG with a sports analogy. the coach does not run onto the field to correct behavior; rather, the coach debriefs after the quarter and encourages the team players.
- As with any game, over time, the novelty of the game begins to wear off, so changing aspects of the game over time will keep it fresh and exciting. Don't make too many changes at one time.
  - You don't want to give away all the good ideas at once! Have fun and don't be afraid to change it up once in a while.

Note: The authors would like to thank the administration of Hacienda/La Puente School District, California, for sponsoring the TIERS Initiative to address effective, evidence based behavioral Rtl by Diana Browning Wright and Clayton R. Cook.

Classroom Management & Discipline Plan

by

Teacher:	School Year:	Room No 0	Grade Level(s):
The level of structure I antici	pate establishing is (check one)	): High Medium	Low
<b>Guidelines for Success</b>		Posted Expectations	
Relationship Methods Building:	: (Teacher- to - Student) Restoring:	Relationship Methods: Building:	(Student- to- Student) Restoring:
- -	- -	- -	-
-	-	-	-
Attention Circuit () (		·II	
Attention Signal (Verba	i and non-verbal signals you	will use to get students' atte	ention)
Expectations for Class	room Activities and Trai	nsitions	
Encouragement Proce	dures (How will you motive	ite individual students and th	a whole group?)
<b>Correction Procedures</b>	(Both early stage-correctio	ns and rule violation consequ	uences)

Beginning and Ending Routines (How will you te	ach and re-teach these expectations?)
1. Routine for how students will enter the room:	<ol> <li>Routine for how students will be instructionally engaged while attendance is taken and for how opening business is conducted:</li> </ol>
3. Routine for dealing with tardy students:	<ol> <li>Routine for dealing with students who come to class without necessary materials:</li> </ol>
5. Routine for dealing with students returning after an absence:	6. Routine for wrapping up at the end of class:
7. Routine for dismissal:	8. Other routine:
Procedures for Managing Student Work	
1. Procedures for assigning classwork and homework:	2. Procedures for collecting student work:
<ol> <li>Procedures for keeping records and providing feedback to students:</li> </ol>	<ol> <li>Procedures and policies for dealing with late and missing assignments:</li> </ol>
Procedures for Managing Independent Work	Periods

# The MINDUP CURRICULUM

Brain focused strategies for learning and living

# Introduction

View video at:

www.thehawnfoundation.org

Books available from scholastic

# Mindful Attention

Conscious Awareness of the Present Moment

"By focusing our attention and controlling our breath, we can learn to reduce stress and optimise the learning capacity of the brain."

# The Research Base

- Social and Emotional Aspects of Learning
- The Stressed Brain
- The Happy Brain
- The Mindful Brain

# MINDUP and The School Day The MINDUP Curriculum The daybegins • Pre K-2 • Years 3-4 Transitions • Years 5-8 ♦ The day ends Each Book Contains 4 Units 3. All about attitude: 1. Getting focused: · Perspective taking, choosing optimism, appreciating · How our brains work, mindful awareness, focused happy experiences awareness 4. Taking action mindfully: 2. Sharpening your senses • Expressing gratitude, performing acts of kindness, Mindful sensing taking mindful action in the world.

# There are 15 Lessons In Total

- For each age group, the lessons are tailored to their developmental level
- The themes are identical in each book

# Each Lesson Follows The Same Format

- Introduction to the lesson topic
- Linking to brain research
- Clarify for the class
- Getting ready
- MINDUP warm-up
- Leading the lesson
- Connecting to the curriculum

# **Special Features**

Creating the optimistic classroom

- MINDUP in the real world
- Once a day:
  - Apply content to everyday situations
- Journal writing:
  - What I noticed
  - What it means
  - What I learned
- Literature link

Handouts from Program includes:

Handouts

- Getting Ready
- Lesson Opener
- Leading the lesson
- Connecting to the Curriculum

# ESTABLISHING THE BASIC PHYSIOLOGY FOR LEARNING: ADDRESSING THE PHYSICAL WELLBEING OF STUDENTS TO ENHANCE ACADEMIC AND SOCIAL-EMOTIONAL WELLBEING

### Exercise, eat well and Engage in good sleep

- Establishing the physiology of mental health
- To feel well & learn, the body needs:
  - $\ \, \text{Some level of exertion} \\$
  - Consumption of relatively healthy food
  - Good rest
- Public health recommendations:
  - Balanced diet (leafy greens, protein)
  - Exercise
  - Stress management
  - Sleep well



### Sleep: The 800 lb. Gorilla

Sleep is important for a variety of neurological functions relevant for educators:

- Memory consolidation (i.e., learning)
- Information processing speed
- Mental health (i.e., cranky, irritable, moody)
- Attention regulation/focus
- Physical performance

Implications:

- Improve sleep hygiene/routine
- Sleep logs to improve amount and quality of sleep



### **Engaging in Good Sleep: Sleep Hygiene**

•Systematically reducing the amount and intensity of stimulation (sound, light, images, cognitive hyperactivity)

Developing a bedtime routine

-Change into pajamas

–Brush teeth

-Read

-Crawl into bed

•Bedroom environment (stimulus control)

Falling asleep

-Practicing mindfulness and meditative practices to combat cognitive hyperactivity





Good sleep is important for the health and happiness of every person, no matter how old or young. Without getting enough sleep, it can be hard to stay awake, pay attention, and enjoy the day.

# Did You Know?

## Getting enough sleep helps you stay healthy, safe, and feeling good.

A good night's sleep will help ...

- \* You remember what you learned all day.
- \* You have more energy for sports and playing.
- \* Your body fight germs and illness better.
- \* You to pay attention.
- \* You feel better about yourself!



# Tips To Help You Get A Good Night's Sleep

### Do:

- \* Sleep 10 to 11 hours (ages 5-12) every night.
- \* Go to bed at the same time every night.
- \* Follow a bedtime routine by doing the same relaxing activities every night before bed – like reading or listening to quiet music.
- \* Exercise during the day.
- \* Have a light snack or warm glass of milk before bed, if you are hungry.
- \* Keep your bedroom cool, dark, and quiet.

### Do Not:

- \* Stay up late.
- \* Go to bed at different times each night.
- \* Watch TV or play video games because they can disturb your sleep.
- \* Exercise too close to bedtime (3 hours or sooner).
- \* Drink soda or eat chocolate because they contain caffeine, which can make it hard to sleep.
- \* Have TV's, computers, video games, loud noises or bright lights in your bedroom. They can bother you while you sleep.

This **Sleep Diary** is a fun way to help you, your parents and your doctor talk about the importance of sleep. Each day you will answer several questions about your sleep. Starting any day of the week, fill out the sleep diary for seven days. The last page has an activity for the end of the week.

HAVE FUN!



				's \$	lee	o Di	ary	T
Fill in these b	(Write) lanks with you	e your name he r informatic			-			
	I am		_ years o	ld and ir	1	gra	de.	
	This is t	he week	of	(Month)	<u>-</u> 0	(Date)	,(	Year)
1. Con	plete	Befo	re Go	ing t	o Bed	1		
In the space in	lid you da nside each can, f the week. Re g Mond	write the n member, caf	umber of car feine in drin			ping well.	lay S	tea, you had Saturday
• Check of	off any of	these ac	tivities y	ou did i	n the HO	OUR bef	ore goin	g to bed.
		Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
	Read a book					10	2	
	Used the Computer							
	Played with Toys/Games							
	Exercised/ Played Sports							
	Watched TV							
	Played Video Games							
5000	Listened to Music							
C B	Had a Snack						2	
E Contraction	Took a Bath/ Shower							
T	Talked on the Phone							
	Did Homework						3	

# 2. Complete When You Wake Up

### • How did you sleep?

Answer the first two questions by circling YES or NO. Write your answer to the last question.

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	<u>Saturday</u>
Did you have trouble falling asleep?	Yes No	Yes No	Yes No	Yes No	Yes No	Yes No	Yes No
Did you wake up during the night?	Yes No	Yes No	Yes No	Yes No	Yes No	Yes No	Yes No
Who or what woke you up during the night?							

## • How much sleep did you get last night?

Color in the boxes from the time you fell asleep last night until the time you woke up this morning. Count the number of boxes you colored in to figure out how many hours you slept. Write the number of hours you slept below each day.

EXAMPLE	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
7:30 рм	7:30 PM	7:30 PM	7:30 рм	7:30 рм	7:30 PM	7:30 PM	7:30 РМ
8:00 PM	8:00 PM	8:00 PM	8:00 PM	8:00 PM	8:00 PM	8:00 PM	8:00 PM
8:30 PM	8:30 PM	8:30 PM	8:30 PM	8:30 PM	8:30 PM	8:30 PM	8:30 PM
9:00 PM	9:00 pm	9:00 PM	9:00 PM	9:00 pm	9:00 PM	9:00 pm	9:00 PM
9:30 PM	9:30 PM	9:30 PM	9:30 PM	9:30 PM	9:30 PM	9:30 PM	9:30 PM
10:00 рм	10:00 PM	10:00 PM	10:00 PM	10:00 PM	10:00 PM	10:00 pm	10:00 pm
10:30 PM	10:30 PM	10:30 PM	10:30 PM	10:30 PM	10:30 PM	10:30 РМ	10:30 PM
11:00 рм	11:00 PM	11:00 PM	11:00 PM	11:00 PM	11:00 PM	11:00 PM	11:00 PM
11:30 PM	11:30 PM	11:30 PM	11:30 PM	11:30 PM	11:30 РМ	11:30 РМ	11:30 РМ
12:00 AM	12:00 AM	12:00 AM	12:00 AM	12:00 AM	12:00 AM	12:00 AM	12:00 AM
12:30 AM	12:30 AM	12:30 AM	12:30 AM	12:30 AM	12:30 AM	12:30 AM	12:30 AM
1:00 AM	1:00 AM	1:00 AM	1:00 AM	1:00 AM	1:00 AM	1:00 AM	1:00 AM
1:30 AM	1:30 AM	1:30 AM	1:30 AM	1:30 AM	1:30 AM	1:30 AM	1:30 AM
2:00 AM	2:00 AM	2:00 AM	2:00 AM	2:00 AM	2:00 AM	2:00 AM	2:00 AM
2:30 AM	2:30 AM	2:30 AM	2:30 AM	2:30 AM	2:30 AM	2:30 AM	2:30 AM
3:00 AM	3:00 AM	3:00 AM	3:00 AM	3:00 AM	3:00 AM	3:00 AM	3:00 AM
3:30 AM	3:30 AM	3:30 AM	3:30 AM	3:30 AM	3:30 AM	3:30 AM	3:30 AM
4:00 AM	4:00 AM	4:00 AM	4:00 AM	4:00 AM	4:00 AM	4:00 AM	4:00 AM
4:30 AM	4:30 AM	4:30 AM	4:30 AM	4:30 AM	4:30 AM	4:30 AM	4:30 AM
5:00 AM	5:00 AM	5:00 AM	5:00 AM	5:00 AM	5:00 AM	5:00 AM	5:00 AM
5:30 AM	5:30 AM	5:30 AM	5:30 AM	5:30 AM	5:30 AM	5:30 AM	5:30 AM
6:00 AM	6:00 AM	6:00 AM	6:00 AM	6:00 AM	6:00 AM	6:00 AM	6:00 AM
6:30 AM	6:30 AM	6:30 AM	6:30 AM	6:30 AM	6:30 AM	6:30 AM	6:30 AM
7:00 AM	7:00 AM	7:00 AM	7:00 AM	7:00 AM	7:00 AM	7:00 AM	7:00 AM
7:30 AM	7:30 AM	7:30 AM	7:30 AM	7:30 AM	7:30 AM	7:30 AM	7:30 AM
8:00 AM	8:00 AM	8:00 AM	8:00 AM	8:00 AM	8:00 AM	8:00 AM	8:00 AM
8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM
9:00 AM	9:00 AM	9:00 AM	9:00 AM	9:00 AM	9:00 AM	9:00 AM	9:00 AM
9:30 AM	9:30 AM	9:30 AM	9:30 AM	9:30 AM	9:30 AM	9:30 AM	9:30 AM
10:00 AM	10:00 AM	10:00 AM	10:00 AM	10:00 AM	10:00 AM	10:00 AM	10:00 AM
I slept	I slept	I slept	I slept	I slept	I slept	I slept	I slept
11							
hours.	hours.	hours.	hours.	hours.	hours.	hours.	hours.
iours.	liours		Linduitor				

# 3. Complete At The End of the Day

### • How did you feel during the day?

Color in the boxes up to the number that describes how you felt each day.

### • How much energy did you have today?

[	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Full of energy 5							
4							
Some energy 3							
2							
No energy 1							

### • How awake were you today?

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Wide Awake	5						
	4						
Awake but a little sleepy	3						
1,	2						
Very sleepy	1						

### • How did you do in school today?

	[	Monday	Tuesday	Wednesday	Thursday	Friday
Paid attention in all my classes	5					
	4					
Paid attention some of the time	3					
	2	[				
Couldn't pay attention	1					

Answer these questions by circling YES or NO

[	Monday	Tuesday	Wednesday	<u>Thursday</u>	Friday	Saturday	<u>Sunday</u>
Did you fall asleep when you didn't mean to?	Yes No	Yes No	Yes No	Yes No	Yes No	Yes No	Yes No
Did you take a nap?	Yes No	Yes No	Yes No	Yes No	Yes No	Yes No	Yes No

# 4. Complete At The End of The Week

Use your completed Sections 2 and 3 for this Section. In Part A, think about the day you had the **least** number of hours of sleep this week. In Part B, think about the day you had the **most** hours of sleep. In the blank box in each part, draw or write how you felt on that day.

A. Day with LEAST Hours of Sleep	B. Day with MOST Hours of Sleep
• On (write the day of the week), I had hours of sleep.	• On (write the day of the week), I had hours of sleep.
• My energy level was: (use your response from Section 3)	• My energy level was: (use your response from Section 3)
12345No EnergyFull of Energy	1 2 3 4 5 No Energy Full of Energy
• Draw or write how you felt below.	• Draw or write how you felt below.

### • Think about your results.

- \* Did you feel different on the two days?
- \* If so, why do you think you felt different?
- \* Which day did you feel better?

When you are finished filling out your sleep diary, bring it to your next doctor's appointment so you can talk about sleep with your doctor.



# BEST REST TEST

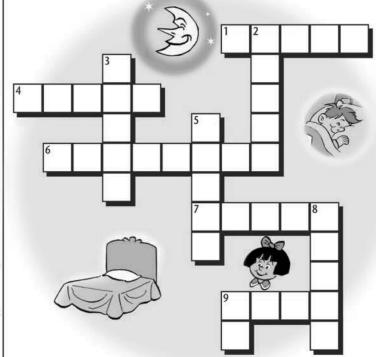
Solve this crossword puzzle to learn more about sleep! ACROSS clues describe Sleep Helpers. DOWN clues describe Sleep Stealers. (Answers at bottom of page.)

### **ACROSS**

- 1. If you are hungry before bed, have a glass of milk or a light \_\_\_\_\_ .
- Calm down before bedtime to help you \_\_\_\_\_\_.
- 6. At least 3 hours before bedtime, to be healthy and active, take time to \_\_\_\_\_.
- 7. Each night, children need to sleep 10 to 11 \_\_\_\_\_ .
- 9. For good sleep, it's important to go to bed at a regular \_\_\_\_\_.

### DOWN

- 2. Dogs, TV, and even cuckoo clocks can bother you by making too much \_\_\_\_\_ \_\_ \_\_ .
- 3. You can get too excited to sleep well if right before bed you play computer or video \_\_\_\_\_.
- 5. Your sleep can be disturbed if your room has a bright \_\_\_\_\_\_
- Caffeine that is in chocolate and some sodas can disturb your \_\_\_\_\_.
- 9. Some people don't sleep well if before bedtime they watch \_\_\_\_\_.



Look around your room. Do you see any "Sleep Stealers" that disturb your sleep? Ask your parents to help you remove anything from your room that keeps you from having a good night's sleep.

### • Talk to your parents and your doctor if you:

- \* Have difficulty falling or staying asleep
- \* Snore or have trouble breathing while you sleep
- \* Have weird feelings or "growing pains" in your legs
- \* Feel sleepy or tired during the day





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### SLEEP DIARY



My Name:			Week Of:			
Day of the Week	What I did 30 minutes before going to bed	What time I went to bed	Number of times I got up and for how long	Time I woke up in the morning	Hours I slept	How my day went
Monday						Great! Just Okay Not so good
Tuesday						Great! Just Okay Not so good
Wednesday						Great! Just Okay Not so good
Thursday						Great! Good Not so good
Friday						Great! Just Okay Not so good
Saturday						Great! Just Okay Not so good
Sunday						Great! Just Okay Not so good

Notes:

### SLEEP DIARY



My Name:

Week Of:

Day of the Week	What I did 30 minutes before going to bed	What time I went to bed	Number of times I got up and for how long	Time I woke up in the morning	Hours I slept	How my day went
Monday						Great! <mark>☺</mark> Just Okay <mark>☺</mark> Not so good <mark>☺</mark>
Tuesday						Great! <mark>©</mark> Just Okay <mark>©</mark> Not so good <mark>©</mark>
Wednesday						Great! <mark>©</mark> Just Okay <mark>©</mark> Not so good <mark>©</mark>
Thursday						Great! <mark>☺</mark> Just Okay <mark>☺</mark> Not so good <mark>☺</mark>
Friday						Great! <mark>☺</mark> Just Okay <mark>☺</mark> Not so good <mark>☺</mark>
Saturday						Great! <mark>☺</mark> Just Okay <mark>☺</mark> Not so good <mark>응</mark>
Sunday						Great! <mark>☺</mark> Just Okay <mark>☺</mark> Not so good <mark>응</mark>

Notes:

#### SLEEP DIARY



My Name:

Week Of:

Day of the	What I did 30	What time I	Number of times	Time I woke up	Hours I slept	How my day went
Week	minutes before	went to bed	I got up and for	in the morning		
	going to bed		how long			
Monday						Great! 😊
						Just Okay 😑 🔤
						Not so good 😕
Tuesday						Great! 😊
						Just Okay 😑
						Not so good 😕
Wednesday						Great! 😊
						Just Okay 😑
						Not so good 😕
Thursday						Great! 😊
						Just Okay 😑
						Not so good 😕
Friday						Great! 😊
						Just Okay 😑
						Not so good 😕
Saturday						Great! 😊
						Just Okay 😑
						Not so good <mark></mark>
Sunday						Great! 🙂
						Just Okay 😐
						Not so good 😕

Notes:

#### SLEEP DIARY



My Name:

Week Of:

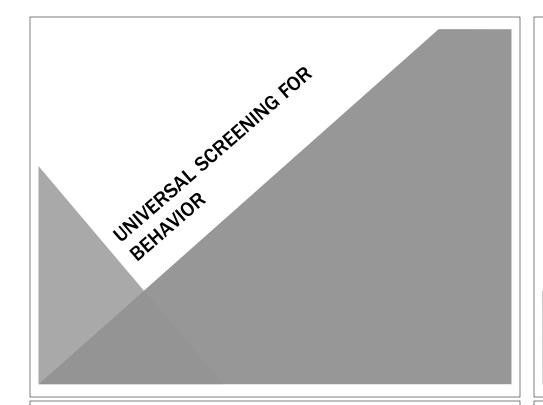
Day of the	What I did 30	What time I	Number of times	Time I woke up	Hours I slept	How my day went
Week	minutes before	went to bed	I got up and for	in the morning		
	going to bed		how long			
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						Not so good
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						Not so good
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						Not so good
Thursday						Great!
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						Not so good
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Saturday						Great!
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						Not so good
Sunday						Great!
						Just Okay
						Not so good

Notes:

#### SLEEP DIARY

My Name:			Week Of:			
Day of the Week	What I did 30 minutes before going to bed	What time I went to bed	Number of times I got up and for how long	Time I woke up in the morning	Hours I slept	How my day went
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Thursday						Great! Good Not so good
Friday						Great! Just Okay Not so good
Saturday						Great! Just Okay Not so good
Sunday						Great! Just Okay Not so good

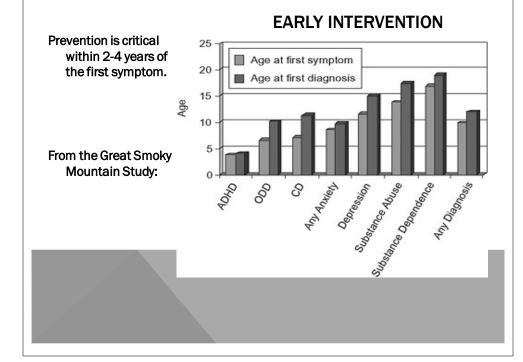
Notes:



#### **RATIONALE: PREVALENCE RATES**

Study	Citation	% of sample with any impairment	% of sample with serious impairment
Methods for the Epidemiology of Child and Adolescent Mental Disorders (MECA)	Shaffer et al., 1996	21%	5%
Great Smoky Mountains Study of Youth	Burns et al., 1995	20%	11%
National Health & Nutrition Examination Survey (NHANES)	Merikangas et al., 2010	13%	11%

How prevalent are emotional disorders among children and adolescents?



#### STUDENT BENEFITS ASSOCIATED WITH UNIVERSAL SCREENING

"The Commission found compelling research sponsored by OSEP on emotional and behavioral difficulties indicating that children at risk for these difficulties could also be identified through universal screening and more significant disabilities prevented through classroom-based approaches involving positive discipline and classroom management."

Source: U.S. Department of Education Office of Special Education and Rehabilitative Services. (2002). A New Era: Revitalizing Special Education for Children and Their Families

#### POOR OUTCOMES ASSOCIATED WITH DELAYING INTERVENTIONS

- "Untreated emotional problems have the potential to create barriers to learning that interfere with the mission of schools to educate all children." (Adelman & Taylor, 2002)
  - "Without early intervention, children who routinely engage in aggressive, coercive actions, are likely to develop more serious antisocial patterns of behaviors that are resistant to intervention." (Walker, Ramsey, & Gresham, 2004)
- ✗ Youth who are the victims of bullying and who lack adequate peer supports are vulnerable to mood and anxiety disorders (Deater-Deckard, 2001; Hawker & Boulton, 2000)
- \* "Depressive disorders are consistently the most prevalent disorders among adolescent suicide victims (Gould, Greenberg, Velting, & Shaffer, 2003)

Rationale Slides provided by: Jennifer Rose, Illinois PBIS Network Lynn Owens, Schaumburg CCSD 54

### Enternation of externalizing and internalizing problems among students

#### INSTRUCTIONS

- Each of the items represents a class or group of behaviors that represent a key feature of externalizing or internalizing behavior pattern.
- Must have a clear understanding of the class or group of behaviors being assessed by each item before completing screening.

Use a Likert-like scale (0-4).

Rate each student based on 'how problematic' the student's performance is pertaining to each of the categories.

Recommended to do all the "0" problematic-rated students first.

#### **'PROBLEMATIC' RATING** BASED ON A COMBINATION OF HOW

- Frequently (number of times),
- Long (duration or amount of time)
- And/or how intense (severity or degree of impact).

### Normed on your particular evaluation

#### BEISY

IT IS IMPORTANT TO BE AS OBJECTIVE AS POSSIBLE BY BASING YOUR *PROBLEMATIC RATINGS* ON THE FREQUENCY (HOW OFTEN IT OCCURS), DURATION (AMOUNT OF TIME), OR THE INTENSITY (SEVERITY) OR A COMBINATION OF THESE DIMENSIONS.

- 0 = NOT PROBLEMATIC
- 1 = MILDLY PROBLEMATIC
- 2 = MODERATELY PROBLEMATIC
- 3 = QUITE PROBLEMATIC

#### 4 = EXTREMELY PROBLEMATIC

	Ð	ternalizing Categori	es	ir	ternalizing Categorie	s
Student Name	Disruptive behavior	Aggressive behavior	Defiance or oppositional behavior	Withdrawal behavior	Negative talk about self, school or future	Internalizing emotional problems
1.						
2. 3.						
4.						
5. 6.						
7.						
8.						
9. 10.						
11.						
12.						
13.						

#### EXTERNALIZING CATEGORY #1 DISRUPTIVE BEHAVIOR CATEGORY

Refers to a group of behaviors that disrupt or interfere with the learning environment in one or more of the following ways: (a) impede teacher's ability to deliver instruction or measure outcomes, (b) impairs own personal achievement, (c) interferes with other students' ability to focus and learn.

Examples	Non-Example
Blurting out answers	Raising hand and waiting quietly
Making noises with objects or body parts	Sitting quietly and/or actively listening
Talking to peers about academically unrelated topics	Talking to peers about academically relevant topics
Walking around the room without permission	Staying seated or asking for permission to get out of seat
Acting silly or making jokes to get other students to laugh	Waiting for class to end before acting silly or joking with peers
Interrupting others when they are speaking	Actively listening and paying attention to others speak
Purposefully pulling others off-task	Respecting other students while they are working

#### CLUSTERS OF EXTERNALIZING AND INTERNALIZING BEHAVIORS

- To increase your comprehension of the clusters of externalizing and internalizing behaviors, the following slides contain tables with specific examples of behaviors in one column and nonexamples (that is, behaviors that are conducive to learning) in the other column.
- A student does not have to exhibit all of the table examples to be considered, rather students may exhibit one, a few or multiple of them and still be rated, based on frequency, duration, and intensity.

#### EXTERNALIZING CATEGORY #2 AGGRESSIVE BEHAVIOR CATEGORY

Refers to verbal statements or physical actions that are intended to harm or hurt another person either emotionally, socially or physically.

Examples	Non-Examples
Punch, hit, kick, or shove others	Keeps hands and feet to self
Yells obscenities at others	Uses appropriate when talking with to others
Make verbal threats to physically harm someone	Appropriately asserts frustration in a calm manner
Calls peers hurtful names to instigate a conflict	Says nice things to someone else or nothing at all
Destroys or ruins school property	Respects and takes care of school property
Bullies others who are socially or physically weaker	Kind and respectful toward peers
Spreads rumors or gossips to hurt another's reputation	Takes the higher road and refuses to spread hurtful rumors

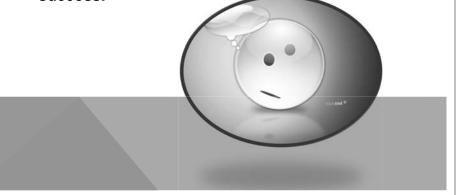
#### EXTERNALIZING CATEGORY #3 DEFIANT OR OPPOSITIONAL BEHAVIORS

Refers to a pattern behavior that consists of defying or challenging adult authority (e.g., teachers, parents, administrator) or deliberately breaking established rules.

Examples	Non-Examples
Ignores adult instruction or request	Follows instruction or request
Argues with adults	Calmly and respectfully discusses difference of opinion
Continues to do what s/he wants after a teacher's request	Responds to teacher request in a reasonable amount of time
Gets upset when told 'no' or 'stop' by an adult	Accepts when told no by an adult
Leaves the room to protest against adult direction	Respectful of school property
Questions, challenges, or breaks the rules	Follows the rules even if s/he doesn't agree with them
Angry outburst or tantrum to avoid adult request	Able to manage anger and respond to adult request

#### **INTERNALIZING BEHAVIOR CATEGORIES**

Internalizing behaviors are inner directed behaviors that cause internal distress or discomfort and result in a range of behaviors that interfere with academic engagement and success.



#### INTERNALIZING CATEGORY #1 WITHDRAWS FROM PARTICIPATING IN ACTIVITIES OR INTERACTIONS WITH OTHERS

Refers to a variety of behaviors in which a person pulls away from, avoids, and attempts to escape from participating in school/class-wide activities (e.g., group conversations, after-school events, answering questions, etc.) or interactions with persons.

Examples	Non-Examples
Spends free time alone	Hangs out with others during free time
Does not participate in classroom activities	Participates fully in classroom activities
Isolated from peers	Included by peers
Refuses to participate in class	Eager to participate in class
Turns down social invitations	Accepts social invitations
Has few friends	Has lots of friends
Puts head on desk to sleep or avoid interacting	Alert in class and maintains academic engagement

#### INTERNALIZING CATEGORY #2 NEGATIVE/PESSIMISTIC TALK

#### The extent to which a student engages in negative talk about self, school, or the future.

Examples	Non-Examples
"I'm stupid, everyone else is smarter than me"	"Hangs out with others during free time
"I hate school"	"School is great"
"My life is rotten"	"My life is great and fun"
"Who cares about school"	Eager to participate in class
l'il neverget a job	Accepts social invitations
"Nobodylikes me or wants to be myfriend"	Has lots of friends
It doesn't matter how hard I try, I can't be successful	Alert in class and maintains academic engagement

#### INTERNALIZING CATEGORY #3 EMOTIONAL PROBLEMS

Refers to students who exhibit a variety of emotional problems that indicate internal distress or discomfort, such as sadness, anxiety, worry, dread, frustration or helplessness.

Examples	Non-Examples
Seems nervous or fearful about being judged by peers	Calm and relaxed in the presence of others
Expresses fear or anxiety about performing on tests	Feels confident in performance assessments
Complains about being sick and makes frequent requests to see the nurse	Seems healthy and makes minimal to no visits to the nurse
Worries about what other students think	Confident and self-assured
Sulks and seems down	Seems upbeat and positive attitude
Worries about family members or caregivers while at school	Secure about the safety of self and loved ones
Appears helpless and gives up easily or doesn't try	Intrinsically motivated
Gets irritated, upset or shuts down when asked to something	Complies with requests and maintains positive attitude

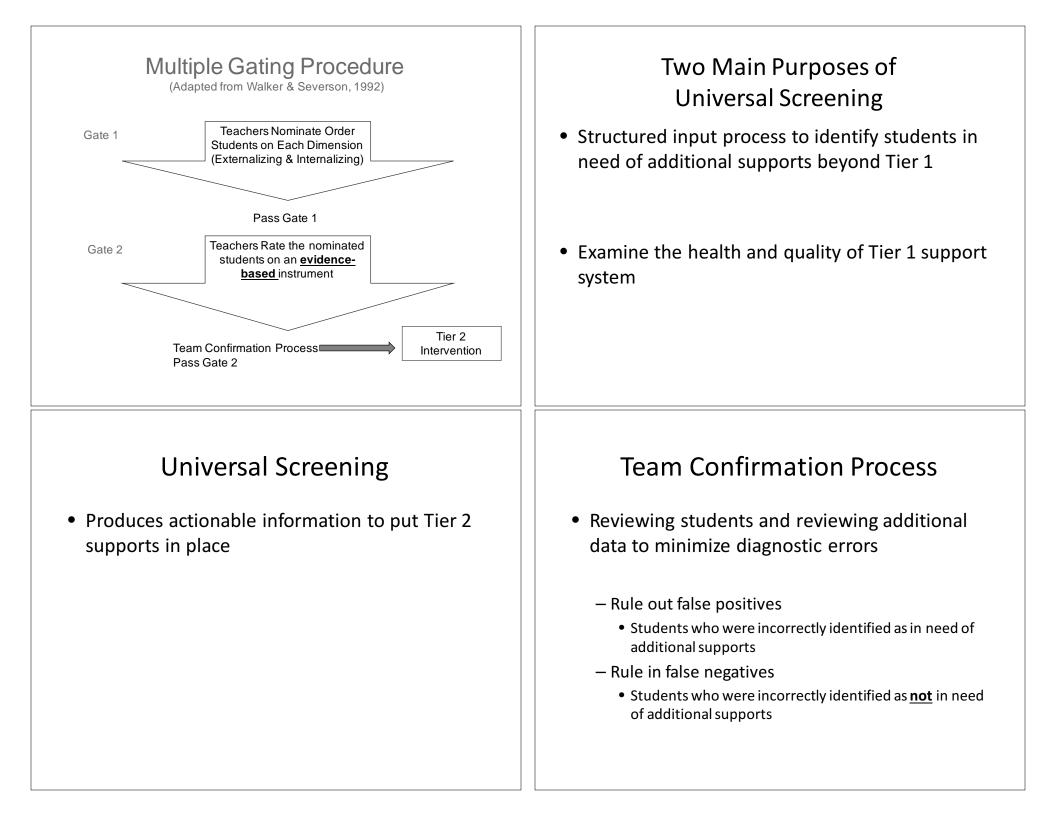
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#### MAHALO



#### Universal Screening Defined "Universal screening is the systematic assessment of <u>all</u> children within a given class, Universal Screening and grade, school building, or school district, on **Data Review** academic and/or social-emotional indicators that the school personnel and community have agreed are important." • Source: Ikeda, Neessen, & Witt, 2009 Screening for what? Screening for what? Internalizing Behaviors: **Externalizing Behaviors** Not talking with • Displaying aggression other children toward objects or • Being shy persons • Timid and/or • Arguing unassertive • Being out of seat • Avoiding or withdrawing from Not complying with social situations teacher instructions • Not standing up for or directives one's self Source: Walker and Severson, 1992

Source: Walker and Severson, 1992



#### Determine System Capacity

- Who are Tier 2 case mangers?
  - Who can help get the intervention up and running?
    - Counselor, school psych, admin, paraprofessional, teacher on special assignment
- How many students can you currently serve in the Tier 2 system of supports?

#### **Triage Students**

- Ranking students from highest to lowest need
  - Need determined by score on universal screening
  - Complimentary source of data
  - Number of teachers who have a concern about the student

#### Universal Screening Team Confirmation Process Clayton R. Cook, PhD Diana Browning Wright MS, LEP

The Team Confirmation process is a follow-up to collecting the results from the universal screening. It consists of the team engaging in a systematic review of the universal screening data to evaluate its accuracy and implications for Tier 1. There should be representatives from administration, support staff (school psych, counselor, etc.), and teaching staff. This membership allows the team to have adequate coverage and knowledge of the study body, which will be important for reviewing the data and using it for planning purposes. It is important to note that the team confirmation process does not involve matching identified at risk students to Tier 2 interventions. This is another process that involves a separate meeting. Below are the specific steps of the team confirmation process.

#### **Specific Steps:**

Step 1

The team confirmation process should unfold in three sequential steps. The first step of team confirmation is to improve the accuracy of the universal screening results. There is no such thing as a perfect universal screening instrument that correctly identifies 100% of the students who are and are not at risk. Therefore, every screening instrument has diagnostic errors in the form of false positives (i.e., child falsely identified by the screener as at risk) and false negatives (i.e., child falsely identified by screener as not at risk). One aim of the team confirmation process is to systematically review the data and to remedy false positives and false negatives to derive a more accurate list of students who are in need of additional supports. False positives should be removed from the at-risk category and false negative should be included in the at risk category and considered for additional supports.

• If there is insufficient information to determine whether the student is a false positive or false negative, then put a '?' next to the student's name and have one of the team members do a little fact finding to determine whether the student is truly at risk or not.

#### Step 2

The second step of team confirmation process is to use the universal screening results to evaluate the quality of Tier 1 support system. Nationally speaking, most schools can expect to identify 10 to 20% of students are identified as at risk and in need of supports beyond, if the Tier 1 support system is operating appropriately. Given this rule of thumb, the team can evaluate whether the school has more or less than the expected amount of identified at risk students. For example, if a school completes the first part of the team confirmation process (ruling out false positives and ruling in false negatives) and finds that 35% of the students were identified as emotionally and behaviorally at risk, this statistic would indicate a need to improve the quality of Tier 1 supports. There are simply too many at risk students to handle in the subsequent tiers of support. The aim would be to decrease the number of at risk students by enhancing the quality of the foundational, Tier 1

level of supports. On the other hand, if the school performs the screening and finds that only 6% of all students were identified as emotionally/behaviorally at risk, then this would be good news that the Tier 1 support system is working well. The team can use the percent of students identified as at risk as a metric to gauge whether efforts to improve Tier 1 are working, considering that the percent should decrease over time.

#### Step 3

The last step of the team confirmation process is to identify the specific Tier 1 barriers or needs. Faulty beliefs, classroom management skills, weak adultstudent relationships, and/or limited fidelity of implementation of the Tier 1 supports are the common barriers that results in too many students being identified as at-risk (problematic environments produce problem behaviors). Close examination of the data can also indicate an intense student-need at the classroom level, which means the teacher has difficult combination of students in the class. In this case, support for Tier 1 combined with the implementation of Tier 2 interventions will be important. A combined student-teacher need indicates that there are some bona fide at risk students, but the teacher could also benefit from receiving support to improve the quality of Tier 1 implementation. Thus, a joint approach should be devised and implemented. The screening results can also be used to figure out what specific behaviors teachers are reporting as most problematic. The knowledge of the most problematic behaviors can then be used to inform the development and implementation of strategies that target these common problems.

### Step 1

•Systematically review the screening results to 'rule out' false positives and 'rule in' false negatives

- •Create the finalalized results of the universal screening processing that will be utilized for subsequent steps
- •Use the universal screening results to evaluate the quality of the Tier 1 supports •What percent of sudent were identified as at risk? Is this percent consistent with national averages (same, more, or less)?
- •Do we have the capacity as a school system to handle all the identified at risk students?
- •Do the data indicate that the we need to improve the quality of the Tier 1support system (beliefs, knowledge, skills, and procedures)?

## Step 3

- Examine the universal screening data to identify teacher, student, or combined needs.Do the data indicate certain teachers who are in need of support?
- •What internalizing and externalizing behaviors are teachers reporting as most problematic? How can this information be used to plan Tier 1 improvements

#### Brief Externalizing and Internalizing Screener for Youth (BEISY) Categories

The 'problematic' rating	Frequency	Duration	Intensity	A student does not have to exhibit all of the below
is based on a combination of:	# of times	Length or amount of time	Severity or degree of impact	examples to be fall within that category; rather students may exhibit one, a few or multiple of them and still be considered disruptive.
0 = Not problematic 1 =	Not problematic 1 = Mildly problematic 2 = Moderately problematic		3 = Quite problematic 4 = Extremely problematic	

#### EXTERNALIZING BEHAVIOR CATEGORIES

Externalizing behaviors are outer directed behaviors that are disruptive, dangerous, or problematic to the school environment or other people. Below are three key categories of externalizing behaviors.

**Ex. Category #1 - Disruptive behavior category:** refers to a group of behaviors that disrupt or interfere with the learning environment in one or more of the following ways: (a) impede teacher's ability to deliver instruction or measure outcomes, (b) impairs own personal achievement, (c) interferes with other students' ability to focus and learn.

Examples	Non-Example
Blurting out answers	Raising hand and waiting quietly
Making noises with objects or body parts	Sitting quietly and/or actively listening
Talking to peers about academically unrelated topics	Talking to peers about academically relevant topics
Walking around the room without permission	Staying seated or asking for permission to get out of seat
Acting silly or making jokes to get other students to laugh	Waiting for class to end before acting silly or joking
	with peers
Interrupting others when they are speaking	Actively listening and paying attention to others speak
Purposefully pulling others off-task	Respecting other students while they are working

**Ex. Category #2 - Aggressive behavior category**: refers to verbal statements or physical actions that are intended to harm or hurt another person either emotionally, socially or physically.

Examples	Non-Examples
Punch, hit, kick, or shove others	Keeps hands and feet to self
Yells obscenities at others	Uses appropriate when talking with to others
Make verbal threats to physically harm someone	Appropriately asserts frustration in a calm manner
Calls peers hurtful names to instigate a conflict	Says nice things to someone else or nothing at all
Destroys or ruins school property	Respects and takes care of school property
Bullies others who are socially or physically weaker	Kind and respectful toward peers
Spreads rumors or gossips to hurt another's reputation	Takes the higher road and refuses to spread hurtful rumors

**Ex. Category #3 - Defiant or oppositional behaviors toward authority figures**: refers to a pattern behavior that consists of defying or challenging adult authority (e.g., teachers, parents, administrator) or deliberately breaking established rules.

Examples	Non-Examples
Ignores adult instruction or request	Follows instruction or request
Argues with adults	Calmly and respectfully discusses difference of opinion
Continues to do what s/he wants after a teacher's request	Responds to teacher request in a reasonable amount of time
Gets upset when told 'no' or 'stop' by an adult	Accepts when told no by an adult
Leaves the room to protest against adult direction	Respectful of school property
Questions, challenges, or breaks the rules	Follows the rules even if s/he doesn't agree with them
Angry outburst or tantrum to avoid adult request	Able to manage anger and respond to adult request

#### INTERNALIZING BEHAVIOR CATEGORIES

Internalizing behaviors are inner directed behaviors that cause internal distress or discomfort and result in a range of behaviors that interfere with academic engagement and success.

**In.** Category #1 -Withdrawals from participating in activities or interactions with others: refers to a variety of behaviors in which a person pulls away from, avoids, and attempts to escape from participating in school/class-wide activities (e.g., group conversations, after-school events, answering questions, etc.) or interactions with persons.

Examples	Non-Examples
Spends free time alone	Hangs out with others during free time
Does not participate in classroom activities	Participates fully in classroom activities
Isolated from peers	Included by peers
Refuses to participate in class	Eager to participate in class
Turns down social invitations	Accepts social invitations
Has few friends	Has lots of friends
Puts head on desk to sleep or avoid interacting	Alert in class and maintains academic engagement

**In.** Category #2 - Negative/pessimistic talk about self, school or the future: this category the extent to which a student engages in negative talk about self, school, or the future. To increase your comprehension of the cluster of negative/pessimistic talk about self, school or future.

Examples	Non-E×amples
"I'm stupid, everyone else is smarter than me"	"Hangs out with others during free time
"I hate school"	"School is great"
"My life is rotten"	"My life is great and fun"
"Who cares about school"	Eager to participate in class
I'll never get a job	Accepts social invitations
"Nobody likes me or wants to be my friend"	Has lots of friends
It doesn't matter how hard I try, I can't be successful	Alert in class and maintains academic engagement

**In. Category #3 - Internalizing emotional problems**: refers to students who exhibit a variety of emotional problems that indicate internal distress or discomfort, such as sadness, anxiety, worry, dread, frustration or helplessness.

Examples	Non-Examples
Seems nervous or fearful about being judged by peers	Calm and relaxed in the presence of others
Expresses fear or anxiety about performing on tests	Feels confident in performance assessments
Complains about being sick & makes frequent requests to see the nurse	Seems healthy and makes minimal to no visits to the nurse
Worries about what other students think	Confident and self-assured
Sulks and seems down	Seems upbeat and positive attitude
Worries about family members or caregivers while at school	Secure about the safety of self and loved ones
Appears helpless and gives up easily or doesn't try	Intrinsically motivated
Gets irritated, upset or shuts down when asked to something	Complies with requests and maintains positive attitude

Externalizing Categories			] ]	internalizing Categorie	S
Disruptive behavior	Aggressive behavior	Defiance or oppositional behavior	Withdrawal behavior	Negative talk about self, school or future	Internalizing emotional problems

#### Brief Externalizing and Internalizing Screener for Youth (BEISY)

#### BEISY is a simple and quick-to-complete screener of externalizing and internalizing problems among students.

**Instructions:** Each of the items represents a class or group of behaviors that represent a key feature of externalizing or internalizing behavior pattern. Before completing the ratings on your students, it is important to have a clear understanding of the class or group of behaviors being assessed by each item. To help increase your understanding of each item, there are specific examples and non-examples of each of the behavior categories to make sure you understand. These should be reviewed prior to completing the screening and if needed during the screening to ensure that you are rating the student consistent with the category. Your goal will be to rate each student based on 'how problematic' the student's performance is pertaining to each of the categories. The 'problematic' rating is based on a combination of how frequently (number of times), the long (duration or amount of time) and/or how intense (severity or degree of impact).

#### EXTERNALIZING BEHAVIOR CATEGORIES

Externalizing behaviors are outer directed behaviors that are disruptive, dangerous, or problematic to the school environment or other people. Below are three key categories of externalizing behaviors.

#### Externalizing Category #1

**Disruptive behavior category:** refers to a group of behaviors that disrupt or interfere with the learning environment in one or more of the following ways: (a) impede teacher's ability to deliver instruction or measure outcomes, (b) impairs own personal achievement, (c) interferes with other students' ability to focus and learn. To increase your comprehension of the cluster of disruptive behavior, below is a table with specific examples of disruptive behaviors in one column and non-examples (that is, behaviors that are conducive to learning) in the other column. A student does not have to exhibit all of the below examples to be considered disruptive, rather students may exhibit one, a few or multiple of them and still be considered disruptive.

Examples	Non-Example
Blurting out answers	Raising hand and waiting quietly
Making noises with objects or body parts	Sitting quietly and/or actively listening
Talking to peers about academically unrelated topics	Talking to peers about academically relevant topics
Walking around the room without permission	Staying seated or asking for permission to get out of seat
Acting silly or making jokes to get other students to laugh	Waiting for class to end before acting silly or joking with peers
Interrupting others when they are speaking	Actively listening and paying attention to others speak
Purposefully pulling others off-task	Respecting other students while they are working

#### Externalizing Category #2

**Aggressive behavior category**: refers to verbal statements or physical actions that are intended to harm or hurt another person either emotionally, socially or physically. To increase your comprehension of the cluster of disruptive behavior, below is a table with specific examples of aggressive behaviors in one column and non-examples (that is, behaviors that are safe and respectful) in the other column. A student does not have to exhibit all of the below examples to be considered aggressive, rather students may exhibit one, a few or multiple of them and still be considered aggressive.

Examples	Non-Examples
Punch, hit, kick, or shove others	Keeps hands and feet to self
Yells obscenities at others	Uses appropriate when talking with to others
Make verbal threats to physically harm someone	Appropriately asserts frustration in a calm manner
Calls peers hurtful names to instigate a conflict	Says nice things to someone else or nothing at all
Destroys or ruins school property	Respects and takes care of school property
Bullies others who are socially or physically weaker	Kind and respectful toward peers
Spreads rumors or gossips to hurt another's reputation	Takes the higher road and refuses to spread hurtful rumors

#### Externalizing Category #3

**Defiant or oppositional behaviors toward authority figures**: refers to a pattern behavior that consists of defying or challenging adult authority (e.g., teachers, parents, administrator) or deliberately breaking established rules. To increase your comprehension of the cluster of disruptive behavior, below is a table with specific examples of aggressive behaviors in one column and non-examples (that is, behaviors that are safe and respectful) in the other column. A student does not have to exhibit all of the below examples to be considered defiant or oppositional, rather students may exhibit one, a few or multiple of them and still be considered defiant/oppositional.

Examples	Non-Examples
Ignores adult instruction or request	Follows instruction or request
Argues with adults	Calmly and respectfully discusses difference of opinion
Continues to do what s/he wants after a teacher's request	Responds to teacher request in a reasonable amount of time
Gets upset when told 'no' or 'stop' by an adult	Accepts when told no by an adult
Leaves the room to protest against adult direction	Respectful of school property
Questions, challenges, or breaks the rules	Follows the rules even if s/he doesn't agree with them
Angry outburst or tantrum to avoid adult request	Able to manage anger and respond to adult request

#### INTERNALIZING BEHAVIOR CATEGORIES

Internalizing behaviors are inner-directed behaviors that cause internal distress or discomfort and result in a range of behaviors that interfere with academic engagement and success.

#### Internalizing Category #1

Withdrawals from participating in activities or interactions with others: refers to a variety of behaviors in which a person pulls away from, avoids, and attempts to escape from participating in school/class-wide activities (e.g., group conversations, answering questions, whole class discussion, etc.) or interactions with others. To increase your comprehension of the cluster of withdrawal behavior, below is a table with specific examples of withdrawal behavior in one column and non-examples (that is, behaviors that approach or participation oriented) in the other column. A student does not have to exhibit all of the below examples to be considered withdrawal behavior, rather students may exhibit one, a few or multiple of them and still exhibit withdrawal.

Examples	Non-Examples	
Spends free time alone	Hangs out with others during free time	
Does not participate in classroom activities	Participates fully in classroom activities	
Isolated from peers	Included by peers	
Refuses to participate in class	Eager to participate in class	
Turns down social invitations	Accepts social invitations	
Has few friends	Has lots of friends	
Puts head on desk to sleep or avoid interacting	Alert in class and maintains academic engagement	

#### Internalizing Category #2

**Negative/pessimistic talk about self, school or the future:** this category the extent to which a student engages in negative talk about self, school, or the future. To increase your comprehension of the cluster of negative/pessimistic talk about self, school or future, below is a table with specific examples of negative talk in one column and non-examples (that is, positive or optimistic talk) in the other column. A student does not have to exhibit all of the below examples to be engage in negative/pessimistic talk, rather students may exhibit one, a few or multiple of them and still exhibit negative talk about self, school, and future.

Examples	Non-Examples
"I'm stupid, everyone else is smarter than me"	"Hangs out with others during free time
"I hate school"	"School is great"
"My life is rotten"	"My life is great and fun"
"Who cares about school"	Eager to participate in class
I'll never get a job	Accepts social invitations
"Nobody likes me or wants to be my friend"	Has lots of friends
It doesn't matter how hard I try, I can't be successful	Alert in class and maintains academic engagement

#### Internalizing Category #3

Internalizing emotional problems: refers to students who exhibit a variety of emotional problems that indicate internal distress or discomfort, such as sadness, anxiety, worry, dread, frustration or helplessness. To increase your comprehension of the cluster of negative/pessimistic talk about self, school or future, below is a table with specific examples of negative talk in one column and non-examples (that is, positive or optimistic talk) in the other column. A student does not have to exhibit all of the below examples to be engage in negative/pessimistic talk, rather students may exhibit one, a few or multiple of them and still exhibit negative talk about self, school, and future.

Examples	Non-Examples
Seems nervous or fearful about being judged by peers	Calm and relaxed in the presence of others
Expresses fear or anxiety about performing on tests	Feels confident in performance assessments
Complains about being sick and makes frequent requests to see the nurse	Seems healthy and makes minimal to no visits to the nurse
Worries about what other students think	Confident and self-assured
Sulks and seems down	Seems upbeat and positive attitude
Worries about family members or caregivers while at school	Secure about the safety of self and loved ones
Appears helpless and gives up easily or doesn't try	Intrinsically motivated
Gets irritated, upset or shuts down when asked to something	Complies with requests and maintains positive attitude

	E	Externalizing Categorie	es		Internalizing Categories	
Student Name	Disruptive behavior	Aggressive behavior	Defiance or oppositional behavior	Withdrawal behavior	Negative talk about self, school or future	Internalizing emotional problems
1.						
2.						
3.						
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10.						
11.						
12.						
13.						

It is important to be as objective as possible by basing your *problematic ratings* on the frequency (how often it occurs), duration (amount of time), or the intensity (severity) or a combination of these dimensions.

0 = Not problematic

1 = Mildly problematic 2 = Moderately problematic

3 = Quite problematic

4 = Extremely problematic

							School Nan	nе -					
					Brief Ex	kternalizing	and Internal	izing Scree	ner for Youth				
Direct	tions: It is import	ant to be as of	bjective	·	1 = Mildly probler Moderately prob 3= Quite problen	0 = Not problemat matic (happens seld lematic (happens so natic (happens frequ	ic (no issue with frequer omly, occurs for very litt mewhat frequently, occ iently, occurs for quite a	ncy, duration and/or le time, and/or not v urs for some of the bit of the time, and	on (amount of time), or t r intensity) very intense when it hap time, and/or moderately l/or intense when it happ very intense when it happ	pens) / intense vens)	or a combinatior	o of these dimen	sions.
					Exterr	nalizing Ca	ategories	Interr	nalizing Cat	egories			
ID	Student Last Name	Student First Name	Grade	Teacher	Disruptive behavior	Aggressive behavior	Defiance or oppositional behavior	Withdrawn behavior	Negative talk about self, school or future	Internalizing emotional problems	Externalizing TOTAL	Internalizin g Total	Total
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#### Multi-Tiered System of Support for Behavior/Social Emotional Development

by Diana Browning Wright, M.S., L.E.P.

#### Tier I Behavioral RTI: Prevention Expected Prevention Rate: 75-95% of students

Behaviorally Oriented Components	Emotionally Oriented Components
Positive Behavioral Supports, including 3 to 5 core rule	Social Emotional Learning Curriculum
continuous instruction, class-wide and school-wide	(see: www.casel.org)
reinforcement systems	
16 proactive classroom management components: (see	16 proactive classroom management components (see
below)	below)
Addressing physiology for learning:	Addressing physiology for learning:
Sleep, exercise and diet and stress management	Sleep, exercise and diet
Good Behavior Game (addresses deviant peer	Stress Management: Mindfulness, Relaxation
affiliation)	Training(Positive Psychology research)
	Optimism Training (Seligman)

#### The 16 Proactive Classroom Management Components

Each component has been independently validated as preventing problem behaviors and results in greater time devoted to instruction (TDI) and greater academic engagement time (AET)

 BOC =
 Primarily a behavior oriented component

 EOC =
 Primarily an emotionally oriented component, increasing teacher/student bonding and creating a positive feeling about school

 BOC/EOC =
 Both behavioral and emotionally oriented component

<u>BOC 1</u>. Classroom behavioral expectations are posted, taught, reviewed and known by every student. Students become clear on what desired behaviors are, and pre-correction prevents occurrences of problems

<u>BOC 2</u>. **Transitions are taught and managed well.** *Problem behaviors occur in unstructured and lengthy transitions. When transitions are structured and short, problems are avoided.* 

<u>BOC 3</u>. Independent seatwork is limited for skill fluency practice and managed effectively when used. *High* rates of meaningless, boring and lengthy independent worksheet format skill practice produces an environment where protests are common.

<u>BOC 4</u>. Organizing a productive classroom (minimal effort to pay attention, easy flow in/out of room, optimal seating arrangement, limit distractions, etc.). Environmental structure has long been associated with greater ontask behavior.

<u>BOC 5</u>. Teacher mobility and proximity control is used (teacher does not stand in one spot. Keeps students alert by tracking the teacher and teacher uses proximity control as a method to redirect problem behavior). Students act out less when adults are more visibly monitoring their behavior.

<u>BOC 6</u>. A motivation system to reward desirable behavior is in place. Students come with a range of intrinsic motivation for a range of subject areas and activities. Reinforcement increases motivation to engage in less desired activities.

<u>BOC 7</u>. **Goal setting and performance feedback is routine.** Students are more motivated to stay on task and complete work skillfully if they have collaboratively set goals and received feedback.

<u>BOC 8</u>. Cuing systems to release and regain student attention and foster high student engagement are used when the teacher uses routines and gestures to gain and release attention, the students respond rapidly, decreasing lost instruction time.

<u>BOC/EOC 9</u>. **Visual schedule of classroom activities is used.** Knowing the schedule helps students understand what can be expected and helps with deficits in delaying gratification. For students with emotional issues, structures and routines help anxiety bind.

<u>BOC/EOC 10</u>. **Teaching, modeling, and reinforcing desired prosocial classroom skills** (following directions the first time, actively listening, waiting patiently, sharing with others, accepting feedback, etc.) Social skills instruction helps all students understand what produces payoff and thus alters problem behavior that occurs when the student tries to get payoff through maladaptive methods. For students with emotional issues, their self referencing, internal orientation can interfere with learning expectations, so specific instruction for the skill deficit is warranted.

<u>EOC/BOC 11</u>. Strategic establishment of positive relationships with all students in the class (teacher intentionally reaches out to each and every student to get to know them and learn about them) Students with emotional issues attribute teacher dislike, even when it is not true, and respond with either internalizing or externalizing behaviors. When a student is known by the teacher, that student is less likely to be impacted by negative peer affiliations, and individual behavioral compliance is easier to achieve.

<u>EOC/BOC 12</u>. Positive greetings at the door to pre-correct and establish positive climate occurs *as with 11*. Above, relationship building prevents problems and counters maladaptive faulty meaning-making about the teacher's approval of the student.

<u>BOC/EOC 13</u>. Competent communication with all students is observed (reprimands/corrective statements are delivered in a non-threatening way and reinforcement is specific and genuine) Behavior problems escalate when unskillful correction occurs, and reinforcement has little effect when not genuine and specific. Students with emotional problems over respond to correction, and under respond to reinforcement when not competently delivered.

<u>BOC/EOC 14</u>. Providing students with numerous opportunities to respond to teacher questions (choral responding, random asking of students, etc.) and interact with classmates over learning content (pair-share). High student engagement results in less opportunity for behavior problems. High student engagement (behavior activation) for students with emotional issues prevents rumination and negative meaning-making and is a key for addressing anxious and depressed youth.

EOC/BOC 15. Five positive comments, gestures, and interactions to every one correction, reprimand, or negative interaction (5 to 1 ratio). This ratio has been extensively researched and proven to result in "behavior contrast" for rapid learning of expectations. Negative intention to neutral stimuli is a thinking component for emotionally driven problems; negative intention is harder to form in the face of unremitting unconditional positive regard.

EOC/BOC 16. Smiling and being nice Researchers have demonstrated that when someone smiles, "mirror neurons" are activated in the observer. Anger, fear and other emotions have difficulty when confronted with neuronal pathways from smiling. Rather than frowning back at problem behavior, adopting a more positive facial affect results in greater change than responding negatively. Negative behaviors are harder to maintain under the onslaught of positives!

#### Tier II Behavioral RTI: At Risk Children and Youth

**Expected Response Rate:** 15-20% of students who are non-responders to Level One who have been identified by universal screening techniques

Behaviorally Oriented Components	Emotionally Oriented Components
Social Skills Small Group instruction (e.g., Skill Streaming,	Social Emotional Learning small group instruction, e.g.,
SSRS, Boys Town)	Second Step, Lion's Quest
	(see: www.casel.org safe and sound doc)
Negotiated Behavior Contract	Negotiated Behavior Contract
Escape Card	Escape Card
Home School Note System with Task Based Grounding	Positive Peer Reporting (internalizers)
and Celebration of success	See: www.pent.ca.gov pit crews)
Specific twice daily mentoring (check in/check out, BEP,	Specific twice daily mentoring (check in/check out, BEP,
check and connect, check and expect)	check and connect, check and expect)

Self Monitoring protocol	Self Monitoring protocol
First Step to Success (FSS) Kindergarten only	

Tier II Interventions can be either a related service or a school based intervention depending on whether the student has an IEP, and whether the provider is a related service provider. The critical difference between Tier II Interventions and the older models of service is the ongoing problem solving, daily and weekly aggregation of outcome data, and decisions made to continue, modify, bump up to tier three or fade back to tier one made on an every four week basis when the intervention has been consistently and accurately provided (i.e., fidelity is present.)

#### Tier III Behavioral RTI: Intense Needs

Expected Response Rate: All but the few students who need restrictive "off the pyramid" supports and structure will respond. Tier III is for students who did not profit from Tier II Interventions, or for whom individual specific disorders (e.g., separation anxiety, selective mutism, borderline personality disorder, etc. require direct specific protocols and individualized treatment plans)

Behaviorally Oriented Components	Emotionally Oriented Components
Functional Analysis Assessment/Functional Behavioral	Cognitive Behavioral Therapy
Assessment and Behavior Plan development with	
replacement behavior training	
Family Wrap Around and Parent Training	Dialectical Behavioral Therapy
	Other evidence based protocols for anxiety, depression
	and habit reversal needs

Off the Pyramid RTI: At Risk Children and Youth with intense behavioral, social emotional and mental health needs requiring restrictive settings: The vast majority of students in this setting will have an IEP for Emotional Disturbance and will spend a large portion of their day in the restrictive setting.

#### Level One in Restrictive Settings: Content, Methodology, and Instructional Strategies Fourteen Components:

1. Honors Room/honors outings, 2. boring or practice room, 3. token economy with points and levels and bonus system, 4. SEL curriculum and social skills curriculum, 5. class-wide PBS, 6. PROMPT standardized teaching interaction, 7. physiology for learning: teaching diet, exercise and sleep hygiene, 8. good behavior game, 9. self governance meetings, 10. 16 proactive classroom management, 11. Effective academic instruction 12. Teaming daily and weekly 13. Relentless parent outreach 14. Positive Relationships: Establish, Maintain and Repair

#### Level Two in Restrictive Settings:

A combination of ALL of the following, implemented simultaneously: self monitoring, small group SEL and or Social skills, Check-in/Check-out mentoring, school-home-note system, Behavioral Contract.

#### Level Three in Restrictive Setting:

Components selected from: Intensified Family Service, CBT/DBT, Functional Assessment/Behavior Plans, Interagency collaboration.

#### STUDENT INTERVENTION MATCHING FORM (SIM-Form)

**Instructions:** The SIM-Form is designed to match Tier 2 interventions to students identified as emotionally or behaviorally at-risk by the universal screening process. A teacher, other staff person, or team who is familiar with the student should complete the SIM. This form includes statements assessing a variety of characteristics associated with students that align well with the active ingredients of evidence-based Tier 2 interventions. Your job is to answer whether each statement is very true, true, untrue, or very untrue about the target student. For statements that you don't know, simply check the box that indicates so. Your answers will then be scored to determine which evidence-based Tier 2 intervention, or interventions, should be considered for implementation to address the student's emotional and behavioral needs.

Student name:\_\_\_\_\_

Person(s) completing this form:\_\_\_\_\_

Screened as at-risk (circle the one that applies): Externalizing, Internalizing, or Both

Don't ) know

Developed by Dr. Clayton R Cook Version 2 – September 23, 2012

11.	Student withdrawals from social situations and spends most of free		
11.	time alone (PPR)		
12			
12.	Student's problem behavior happens frequently throughout the day		
10	(SM)		
13.	Student is unaffected by school-based disciplinary consequences		
	(reprimand, removal from class, etc.) (SHN)		
14.	Student has difficulty coping and adapting to challenging situations		
	(SG-SET)		
15.	Student academic skills are low and, as a result, frequently takes		
	his/her own breaks during instruction or learning (CP)		
16.	With the right incentive, the student's behavior likely will improve		
	(BC)		
17.	Student could benefit from starting the day off on a good note and		
	ending the day with praise or feedback (CICO)		
18.	Student has difficulty concentrating and staying focused until task		
	completion (SM)		
19.	Student gets upset and frustrated easily and becomes angry or shuts		
	down (SG-SET)		
20.	Student could benefit from having others say nice things about		
	him/her (PPR)		
21.	Student can behave well when s/he wants to or the appropriate		
	incentive is available (e.g., recess, computer time, field trip, etc.)(BC)		
	incentive is available (e.g., recess, computer time, neid trip, etc.)(BC)		

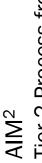
SCORING SYSTEM (interventions with scores equal to or greater than 6 are considered reasonable for implementation)

Intervention	Items	Score (sum the items)
School-home note system (SHN)	1, 6, 13	
Behavior contract (BC)	4, 16, 21	
Self-monitoring protocol (SM)	10, 12, 18	
Check in/Check out mentoring (CICO)	2, 9, 17	
Positive peer reporting (PPR)	3, 11, 20	
Class pass intervention (CP)	5, 8, 15	
Small group social-emotional training (SG-SET)	7, 14, 19	



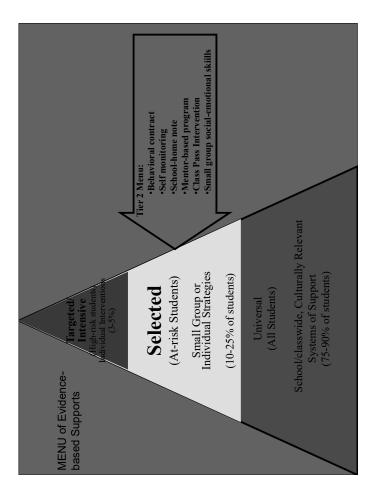
Matching Students to Tier 2 Interventions and Ensuring Active Ingredients are Implemented

Diana Browning Wright, MS, LEP



# Tier 2 Process from Beginning to End

- Assess to select intervention & establish baseline
- Implement intervention with fidelity
- Monitor progress and fidelity
- Meet to review and make a data-based decision



# Assess to Select the Intervention Student Intervention Matching Form

	ltem	Not at all (0)	A little (1)	Moderately Very Much so Unknown (2) (3)	Unknown
	School has a good relationship with the student's parents (SHN)				
2	Student constantly seeks and/or likes attention from adults (CICO)				
3.	Student is rejected or isolated by peers (PPR)				
4	Student is eager to earn rewards or access to privileges (BC)				
s,	Student's seems to exhibit disruptive classroom behavior to get out of doing academic work (CP)				
e,	Parents are open and willing to collaborate with the school (SHN)				
7.	Student tries to do better socially and emotionally but does not have the skills to do so (i.e., can't do) (SG-SET)				
8	Student can only work so long on academic tasks before becoming off-task (CP)				
9.	Student could benefit from having a positive, adult role model outside of the home (CICO)				
10.	Student lacks self-management and needs constant reminders to stay on- task (SM)				
11.	Student withdrawals from social situations and spends most of free time alone (PPR)				

## Selecting the Progress Monitoring Tool Assess to Establish Baseline

- Existing data behavioral data (class removals, office referral, suspension, attendance record, etc.)
- Direct behavior rating
- Point sheet
- Brief behavior rating scale

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## Implementation the Intervention Active Ingredients

• Just like a good cooking recipe, Tier 2 interventions involve certain ingredients that must be present in order to achieve successful behavior change



# Monitor Progress and Fidelity

- Gather data on a weekly basis and input it into a data management system Ŀ.
- Collect data for at-least 4 weeks and a minimum of 3 to 4 data points while the intervention was implemented ч.
  - Prepare graph of the data for the next step to enable a data-based decision ы.

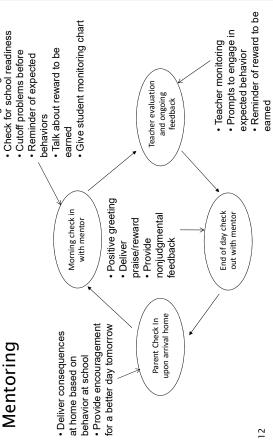
# Maat to Make a Data-baced Dericion

Increase Fidelity of	<b>Maintain Current</b>
Implementation	<b>Supports</b> (the intervention is not broken so don' t fix it)
Modify Current Supports (intervention isn't working so modify or alter intervention within current tier)	Lessen Supports or Lower Down (student responded well to the intervention
	and has sustained the progress)
Intensify Supports or Bump Up	
(student was non-responsive to intervention and modifications were unsuccessful)	

Behavioral Contract	••
<ul> <li>Process of negotiating an agreement between staff and a student so each party receives some benefit or payoff</li> <li>Teacher benefits by improved student behavior</li> <li>Teacher benefits by earning something based on good behavior</li> <li>Student benaviors are effective for students who can perform certain behaviors or skills but choose not to do so (i.e., won't do problem)</li> <li>Ineffective for students who can't perform certain behaviors or skills but choose not to do so (i.e., won't do problem)</li> <li>Ineffective for students who can't perform certain behaviors or skills but choose not to do so (i.e., won't do problem)</li> </ul>	<ul> <li>Designed for students who respond it oschool-based incentives well to school-based incentives well to school-based incentives well to school-based incentives well to school-based incentives behaviors the privileges, and/ or recognition</li> <li>Eager to earn rewards, special privileges, and/ or recognition privileges, and/ or recognition</li> <li>Eager to earn rewards, special privileges, and/ or recognition privileges, and/ or recognition</li> <li>Eager to earn rewards, special privileges, and/ or recognition</li> <li>Eager to earn rewards, special privileges, and/ or recognition</li> <li>Eager to earn rewards, special privileges, and/ or recognition</li> <li>Students who dislike particular academic subjects and could benefit and academic subjects and could benefit and academic subjects and could benefit and an academic subjects and could benefit and a prompting precorrection and prompting prevent (i.e., pay off) for meeting goal recorrection and prompting prevent (i.e., pay off) for meeting goal problem prompting the student of the contract &amp; reminding the student of the first warning signs of problem behavior, prompting the student</li> </ul>
<ul> <li>Structured Mentor-Based Support:</li> <li>Check in/Check Out</li> <li>Assignment of a mentor who provides unconditional positive regard and feedback on a daily basis</li> <li>Implementation of multiple components:</li> <li>Behavioral momentum (i.e., getting the day off to a good start)</li> <li>Precorrection (i.e., cutting problems off before they start)</li> </ul>	Mentor-Based Support       Basic Sequence of Structured         Basic Sequence of Structured       Positive greeting         Mentoring       Provide enclose         Moning check in behavior at school       Provide enclose         Provide encouragement       Moning check in with mentor         Provide encouragement       Offer school

• Performance feedback (i.e., letting the student know how s/he is • Positive reinforcement (i.e., recognizing and rewarding the student) doing)



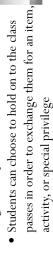


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Mentor-Based SupportStudent CharacteristicsActive IngredientsStudent CharacteristicsActive IngredientsStudents who respond well to adultI.Students who respond well to adultI.Students who could benefit from having a positive adult role modelI.Students who could benefit from having a positive adult role modelI.Students who could benefit from having a positive adult role model outside of the homeI.Students who could benefit from having ally encouragement and feedback to improve behavior and school performanceI.Students who have beavior and feedback to improve distributive discipline)I.Progress monitoring form to serve as a basis for performance-based feedback (punitive discipline)Students who discipline)I.Progress monitoring form to serve as a basis for performance-based feedback (punitive discipline)Students who discipline)I.Progress monitoring form to serve as a basis for performance-based feedback basis for performance-based feedbackStudents who have been involvedProgress monitoring form to serve as a basis for performance-based feedback basis for performance-based feedbackStudents who have been involvedProgress monitoring form to serve as a basis for performance-based feedback basis for performance-based feedbackStudents who have been involvedProgress monitoring form to serve as a basis for performance-based feedback basis for performance-based feedbackStudents who have been involvedProgress policity, accest to desired prine	Self-Monitoring       Active Ingredients         Student Characteristics       Active Ingredients         Student swho lack self- regulation or management regulation or management       Active Ingredients         • Students who lack self- regulation or management regulation or management       1. Identification of behaviors to self-reflect upon and self-record on a chart upon and self-reflect and self- from reminders or prompts throw remotor         • Students who could benefit from reminders or prompts desired, expected behaviors       3. Device or natural break that prompts threat ethent (tell-show-do) chavior         • Train the student to self-monitoring chart (increases the value or meaning of self- reflection and recording)         • Train the student to self-monitoring chart (increases the value or meaning of self- reflection and recording)         • Train the student to self-monitoring chart (increases the value or meaning of self- reflection and recording)         • Teacher conducts periodic honesty check

Consequences Delivered by Parents <ul> <li>Celebrating the child's success (aim is to create positive</li> </ul>	<ul> <li>contrast by making the child's life more exciting, pleasurable, and/or fun)</li> <li>Access to privileges</li> <li>Computer time, video games, talking on the phone, staying up later, hanging out with friends, TV time</li> <li>Reward with item or activity</li> <li>Buy-out of chore, money, invite friend over, play outside, after dinner dessert, playing with toys, etc.</li> <li>Praise and positive recognition</li> </ul>	<ul> <li>School-Home Note</li> <li>Student Characteristics</li> <li>Student Student Characteristics</li> <li>Student student's open and willing to join forces with the school to improve the student's performance in school</li> <li>Student swhose parents are open and willing to join forces with the school to improve the student's performance in school</li> <li>Student swho are unaffected by typical school-based by typical school-based by typical school-based benefit from learning skills</li> <li>Students who could benetit skills</li> <li>Student</li></ul>
School-Home Note Decision Tree COMMUNICATION BEHAVIORAL GOAL MET	YES - GOAL MET YES - GOAL MET ARENT RESPONSE CELEBRATE YOUR CHILD'S BETTER DAY TOMORROW (discipline)	<b>Consequences Delivered by Parents</b> <ul> <li>Encouraging a better day tomorrow (aim is to create negative contrast by making the child's life boring, unpleasant, or introducing nothing)</li> <li>Loss of privileges</li> <li>Removal of TV time, computer, video games, playing outside, talking on the phone, or anything else that is considered to be fun</li> <li>Task-based grounding</li> <li>Have the child perform chores that are outside of typical responsibilities</li> <li>Grounded until the chore or chores are completed</li> </ul>

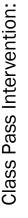
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- classroom behavior to avoid doing academic Intervention designed for students who exhibit escape-motivated disruptive work
- Students are given class passes and taught how to appropriately request a break by issuing a class pass



- It works because students:
- Exercise choice
- Increase tolerance for academic work is increased





## Student Characteristics

- classroom behavior problems only Students whose academic skills Students who engage in
- are low and are likely to engage in escape-motivated disruptive behavior
- tolerance for engaging in Students who have a low academic work
- Students who appear to become frustrated when working on academic tasks

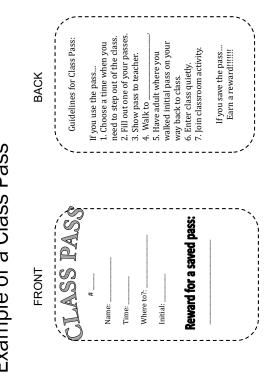
## Active Ingredients

- Develop the actual class passes to be used
- class passes and length of time Determine the number of the student can break for <u>.</u>
- break (desk, in the classroom, Identify the location for the outside of the classroom)

3.

or activities that can be earned and the number of class passes Identify the items, privileges, needed for each one 4.

# Example of a Class Pass



## Information and Improving Implementation Develop a Roadmap for Disseminating

- Prioritize next steps
- Develop a clear action plan
- session in November about the progress being made at your • Come prepared to present to other teams at the next PD school